

PYRAMID.

Objects...where are they?

Gun & Map	You've got them with you at the start!!
Bottle	At the oasis
Blanket	On bed in Nomad's tent
Lamp & Black Rod	Left in tent when Nomads leave
Shovel	Move bed in tent
Rope	In small opening in small chamber
Crowbar	Dig at bottom of pit(with shovel)
Tanna Leaves	After opening sarcophagus,wear cloak & pray at Shrine of Isis,the Tanna Leaves can now be found in small opening in small chamber
Boat	In centre of underground river
Dead Body	On slab in morgue
Golden Key	In Gold Walled Room

There are eight treasures to be found within the PYRAMID.

GOLD NUGGET	Dig three times at bottom of pit
GOLD CLOAK	In Priest's Prayer Room
GOLD RING	Examine altar at Shrine of Isis
IVORY TUSKS	In the Glittering Chamber
BLACK PEARL	Look in the river for a pearl
DEATH MASK	In the shrine of Rak-Tuman
SCARAB	Found on the ledge at the pyramid apex
GOLD SCEPTRE	Inside the Gold Sarcophagus

Above all give you 10% onto your score! Drop them in the treasure chamber,then when you get the Gold key,Unlock Chest..to get a further 15%...leaving the Pyramid gets you the last 5%.

Objects...what are they for?

GUN	Not required
MAP	Shows route through desert from oasis to tent
BOTTLE	Used to carry water
BLANKET	Soak with water to pass through Fire Wall
LAMP	Source of light(of course)...it's dark inside!
BLACK ROD	Insert in slot at pyramid to move slab
SPADE	To dig with(you'd never have guessed!!)
ROPE	Tie to hook to climb down pit.Throw it to hook boat in river.Tie it to iron spike in circular chamber after untying hook
CROWBAR	Opens sarcophagus in first burial chamber
GOLDEN CLOAK	Wear when you first pray at Isis shrine
GOLDEN RING	Wear it at open Golden Sarcophagus to get Sceptre
TANNA LEAVES	Drop by open sarcophagus in first burial chamber and mummy will get out
MUMMY	Talk to him.....Information on how to progress!
BOAT	Strangely...this is needed to cross river!
DEAD BODY	Keeps crocs busy while you get pearl!
SCARAB	Insert in slot in door in stone chamber(to open!)
DEATH MASK	Wear it to pass mummy guarding E/W passage
GOLDEN KEY	Unlocks Treasure Chest(or had you guessed??)
HOOK	Located above pit.Tie rope to it to climb down into pit.Also used to hook boat floating in river

A quick run through of the game if you are still stuck!

From the start you are lost in the desert which is virtually impossibly to map(tee hee)..however the map you are carrying gives the route from the Oasis to the Nomad's tent and if you type in HELP anywhere in the desert you are given route to Oasis! Don't attempt to read the map in the desert or you will lose it!

Make your way to the Oasis.Read your map for route to tent.Drop map and gun.Get bottle.fill with water.cross desert to tent.quickly grab blanket off the bed.The snake that was under the blanket will wriggle safely away.Have a sleep and the Nomad's will return and leave a lamp,a black rod and an ice cube(but this has melted when you waken up so you don't know about it anyway!)Move bed and get shovel.Get Black Rod,Blanket,Lamp & Shovel.Return to Oasis.Fill bottle.Wet blanket.Go west to pyramid and you will see stone slab covering entrance.Exam slab to reveal a small round hole.Insert rod into hole.Opening N will now be seen.Make sure you have Bottle of Water,Lamp,Blanket & Shovel before you enter(or you're in BIG trouble!)Now get on with it!!

TRICKY BITS

Once inside the Pyramid keep the blanket wet and wear it to pass to and fro through the fire wall.

Once you are across the underground river and have located the door leading to the glittering chamber..(once entered;the door closes behind you...so make sure you have the rope which is needed to return from the lower levels)..once through the door and at the top of the steps go east into the circular room where there is a hole in the floor...on examination you see a metal spike in one side which the rope can be tied to(after you untie the hook)and going down gets you into the Stone Chamber which is to the north of the river bank.You can go through the door and back down the rope as often as you like!
To open the Gold Sarcophagus go to the Strange Empty Room with a button high up on the wall...look around to see a ledge.Up gets you onto it and Jump will enable you to press the button so that when you return to the main burial chamber the sarcophagus is open.
To locate the apex of the pyramid and find the Scarab go to the top gallery,look up to see footholds cut into the wall and go up.
To locate the Death Mask(which is through the door in the Stone Chamber which lies north of the river)Examine the door to see a beetle shaped hole...so insert the Scarab and the door will open.
Finally...drop all eight treasures in the treasure chamber...open the treasure chest and you will get a score of 95%...now return to the Shrine of Isis and pray once again and now return to the treasure chamber where there is now an opening in the Shimmering Wall.Exit West and that's it....score 100%.....