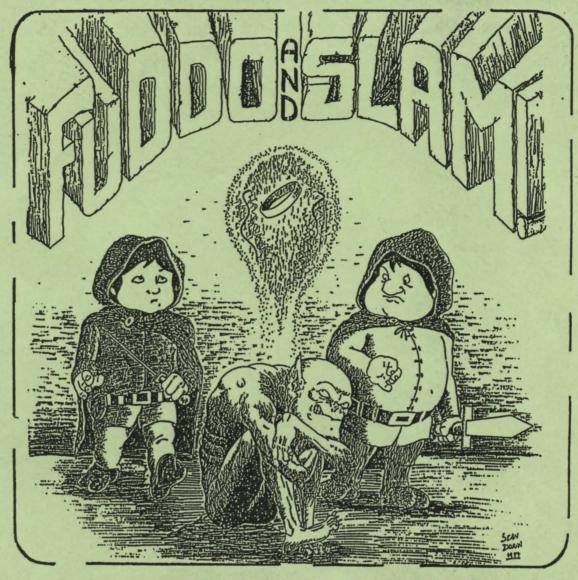
From ., the quill of john wilson,



THE STORY SO FAR ...

"Lader down with gold and with GULLEM's ring safely tucked in his pocket, BULBO returned to his comfortable little burrow and decided to settle down and enjoy a more peaceful existence. However, after a few months,

However, after a few months, boredom set in and in order to alleviate this, he turned to 'BOGGLING', a sport much beloved by 'SHYRE' folk.



Sadly for BULBO, he was a very bad player and soon all his gold was gone! Finally on one "never to be forgotten" day, he wagered GULLEM's ring in a last ditch attempt to recover his lost wealth but sadly LOST that as well! He slunk back to his burrow and there he adopted the life of a recluse

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The 'TALE' continues ...

FUDDO & SLAM



This program will accept RLL the 'standard' commands and more besides! Use 'RRM SAVE' and 'RRM LORD' for quick 'recall' but resort to standard 'SAVE & LORD routines' for a more permanent record of your progress.



Can YOU answer the following questions, if so then perhaps YOU will be able to assist FUDDO to accomplish his 'TRSK' and to locate the missing ring.

1. . What do BENNY and the BERR have in common ?

2. Why are the TROLLS so bad tempered ?

3. How many uses has one piece of STRING ?

4. What will bring 'Peace' to the WAR-ZONE ?

5. . Who is 'Ekim Drarreg' ?

6. . What will make T.C. happy ?

find the answers to these and more and maybe \$500 will be the one to bring the life back to BULBO once more!

On your travels you will encounter many various and different characters, such as Dwarves, Elves, Orcs and Dragons. As well as a few others from more modern times! But your and FUDDO's most useful companion will surely be SLAM, so seek him out and talk him into helping.

HINTS:

To get SLRM to do things for FUDDO, first get FUDDO to TALK TO SLAM and then when SLAM is 'listening' Just get FUDDO to tell him what to do! (e.g. KILL DRAGON or CUDDLE ORC)

IF you really need HELP then Just ask SLAM! (e.g. RSK FOR HELP WITH DONKEY)

GULLEM is an outright coward, so if there is more than ONE person present he will not show his face!

Some 'helpful' words ... ? ..

WORN, SPEAK, GIVE, SEARCH, BACKPACK, TURN, SWAP and the rest I will leave to you!

ENJOY THE GAME and 'GOOD LUCK and BEST WISHES!'

Zenobi Software