

RIDERS OF ROHAN MANUAL ADDENDUM

I-11 MAIN MAP OF ROHAN

Using the keyboard, <Shift-Arrowkey> will move the cursor faster.

I-12 MOVING ON THE MAIN MAP

Using the keyboard, <Enter> will select an icon.

I-12 EXAMINE

Using the keyboard to join units, <Arrowkeys> scroll through the selections and <Spacebar> will select the units.

I-14 OTHER FUNCTIONS ON THE MAIN MAP OF ROHAN

To access the menubar with the mouse, <Left click> anywhere except a unit, character, or city.

I-14 SAVE

Using the mouse, <Left-click> on a numbered position. Type in the filename. Select <Enter>. <Left-click> on save. <Left-click> to return to main map.

Using the keyboard, scroll through the numbered positions with the <Arrowkeys>. <Enter> selects a position. Type in the filename. Select <Enter>. Type <S>. <Enter> to return to main map.

I-14 LOAD/DELETE

The commands for Load and Delete are similar to the Save commands.

I-14 RESTART

When you select Restart the game will ask if you are sure you wish to Restart.

I-15 VIEW CHARACTERS/UNITS

The mouse controls are similar to the parlay, with the exceptions of the buttons. The Keyboard is different. <Enter> reads the text, <Backspace> re-reads the text, <Esc> or <D> will return to game, <P> will take you back a character or unit, <N> will take you forward a character or unit.

I-15 PAUSING THE GAME

<Enter> or <Left-click> will unpause the game. (Note: this could change to any key)

I-18 SKIRMISH

Info will only show the current health of the characters.

I-18 SKIRMISH COMBAT MECHANICS

When using the keypad, <Numlock> must be on. Move the character with the <Arrowkeys> or <Shift-4>, <Shift-6>.

I-21 MAGIC DUEL MECHANICS

These are the commands for using the keyboard during a magic duel.

Movement- <Left-arrow>, <Right-arrow> or Keypad <4>, <6>

Levitate- <Up-arrow> or Keypad <8>

Shield- <Down-arrow> or Keypad <2>

Fireball- <Ctrl-spacebar> or Keypad <3>

Lightning- <Spacebar> or Keypad <9>

High block- <Shift-up arrowkey> or keypad <Shift-8>

Low block- <Shift-down arrowkey> or keypad <Shift-2>

I-22 PARLAYS

Using the keyboard, <Enter> will advance the text. <Arrowkeys> will scroll through menu choices and <Enter> will select the choice. <Esc> will backup a page of text.

I-24 MOVE

Using the keyboard, the cursor will appear over the uppermost unit at the top of the screen. This is always a Saruman unit.

I-29 MISSILE FIRE

During opportunity fire, a Rohan unit will NEVER fire on friendly units.

I-31 NOTE

Dismounted cavalry are not used in Riders of Rohan.