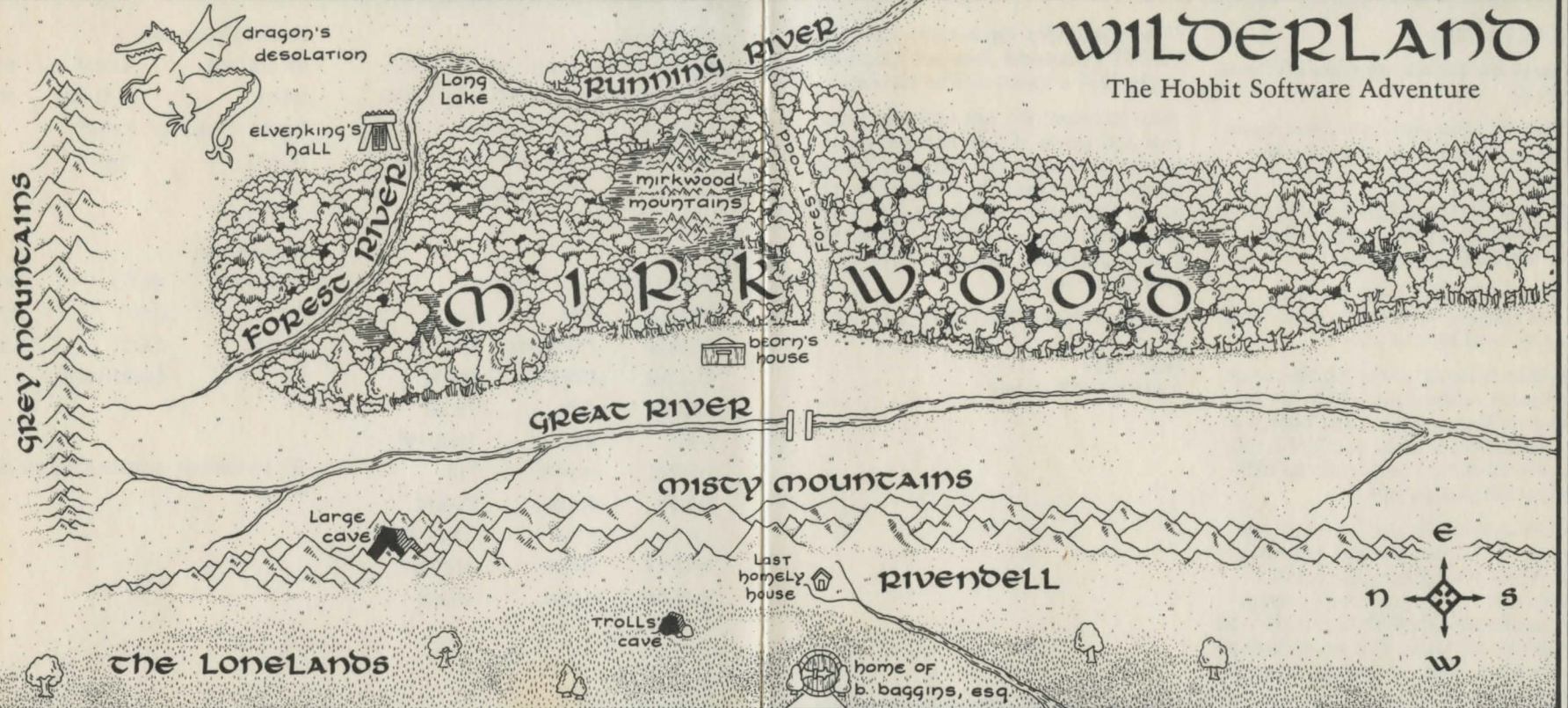


WILDERLAND

The Hobbit Software Adventure



Inside Information for a Thief in the Night

IBM PC and PCjr

1. Insert the Hobbit program disk into Drive A.
2. Turn on your computer (and monitor, if necessary). The disk is self-loading.
3. Follow the directions that appear on the screen. Press the space bar after the title screen appears.

For the IBM PCjr: After the title screen appears, wait 15 seconds. The program will load as above.

The IBM version of The Hobbit uses both sides of the disk, which are automatically accessed by the computer. The program does not use IBM DOS, and therefore may not work on IBM-compatible computers.

Games in progress can be saved on another disk, formatted or unformatted. When you type in the SAVE command, the program will prompt you to choose DISK POSITION 1-20 and insert the disk. You must remember in what positions you have saved your games.

Due to memory limitations, the PRINT command does not function in the IBM version of The Hobbit.

Note to users: We can never be sure that a program of this size and complexity is completely bug-free. We are, therefore, continually working to improve The Hobbit Software Adventure and would appreciate your comments and suggestions. Please feel free to write to us at:

Addison-Wesley Publishing Co., Inc.
Dept.: Hobbit
Jacob Way
Reading, MA 01867

IBM PC® and PCjr® are registered trademarks of the International Business Machines Corporation.

The English Vocabulary

Movements

NORTH (N)	NORTHEAST (NE)
SOUTH (S)	NORTHWEST (NW)
EAST (E)	SOUTHEAST (SE)
WEST (W)	SOUTHWEST (SW)
UP (U)	DOWN (D)

Action Verbs

BREAK	FILL	SAY
CLIMB	FOLLOW	SHOOT
CLOSE	GIVE	SWIM
CROSS	GO	TAKE
DIG	KILL	THROW
DRINK	LOCK	TIE
DROP	PICK	TURN
EAT	PUT	UNLOCK
EMPTY	OPEN	UNTIE
ENTER	RUN	WEAR

Adverbs

CAREFULLY	QUICKLY
SOFTLY	VICIOUSLY

Special Commands

EXAMINE	LOOK (L)	SCORE
HELP	PAUSE	WAIT
INVENTORY (I)	QUIT	
LOAD	SAVE	

Prepositions

ACROSS	INTO	TO
AT	ON	UP
FROM	OUT	WITH
IN	THROUGH	

@ (no return) repeats the last command