

DRAGONSTRIKE

WYVERN





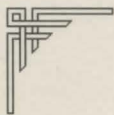
WYVERN

The wyvern are a lesser wyrm — distant relatives of the greater dragons. They are not exceptionally intelligent, but are infamous for their vicious combative nature. Wyverns will attack anything, with no regard for size or strength.

When airborne, the wyvern will attack with a poison stinger whipping around at the end of nearly 20 feet of tail. The 2-foot long barb will pierce armor and dragon hide alike. Wyvern poison can hurt even a dragon and often kill a human.

The Highlords have been able to use wyverns in their war through the intervention of the evil dragons. While they are very difficult for humans to train, they will follow the orders of their larger kin. Sometimes wyverns are set in lairs near known trading routes, where they will swoop down and carry off unarmored members of caravans.

These lesser wyrms are extremely agile flyers and boast a very good turning ability.



Armor Class: 3

Hitpoints: 14 to 63

Attacks: bite, stinger

Damage: 2-16, 1-6 and poison

Turn: Very Good

Climb: Average

Speed: Average



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