

The waiting is over!

**Knight of Diamonds
Now available for
IBM PC's and compatibles!
Also available on Apple II Family computers**

Wizardry®



KNIGHT OF DIAMONDS

*I'm ready for
the IBM PC's-
Are you ready
for me?*



SIR-TECH

Product Feature Summary

Title: *Wizardry -- Knight of Diamonds*
Market Category: Entertainment
Product Classification: Fantasy Role-Playing Adventure
Computers: Apple II-Series, IBM PC & Compatibles (*not* PCjr).
Required Hardware: Apple; 48K RAM, 1 Disk Drive.
IBM; 128K, 1 Disk Drive, CGA. Color monitor optional.
Available: Now
ISBN: 0-926846-01-9 (Apple), 0-926846-20-5 (IBM)
Suggested Retail: Apple II, \$34.95 (US); IBM PC, \$49.95 (US)

Description:

The Knight of Diamonds is the second scenario in the *Wizardry* gaming system. It requires the use of characters originally created in the first scenario, *Proving Grounds of the Mad Overlord*, and transferred from any other scenario. Characters should have acquired at least the 13th level of experience before being transferred into *Knight of Diamonds*, as lesser characters stand little chance of surviving in this more challenging universe. As with *Proving Grounds*, you move your characters through a three-dimensional maze and keep track of each character through constantly updated status displays. To survive the frequent hostile encounters with the maze's various nasty inhabitants, some of whom will be familiar to *Proving Grounds* players, your party of up to six characters must cooperate to present a united front in combat. Only those surviving the rigors of the maze to locate the fabulous missing suit of armor will be worthy of the title, The Knight of Diamonds.

Winner of Ten International Awards, Including:

- * The Charles Roberts Award for Best Adventure Game --*GAMA*
 - * Critics' Choice Award --*Family Computing Magazine*
 - * One of the Ten Best Games of the Year --*Omni Magazine*
 - * Certificate of Merit for Best Computer Adventure --*Electronic Games Magazine*
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Special Features:

1. Intermediate difficulty level.
 2. Unparalleled variety and depth of play.
 3. 6-level, 3-D maze.
 4. Layered window graphics system.
 5. Suitable for one to six players, aged 7 to adult.
 6. Allows backup copies of scenario (play) disk.
 7. Characters may be transferred to other scenarios.
 8. Uses characters from other *Wizardry* scenarios.
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What the Critics Say:

"*Knight of Diamonds* is the best sequel we have seen...wonderful news for the thousands of people already addicted to *Wizardry*." -- Neil Shapiro, *Popular Computing*.

"*Wizardry* left many of its fans panting for more. Their impatience for a new scenario has been rewarded with *Knight of Diamonds*." -- *Creative Computing*.

"Finally, a sequel to a game that is as great as the original!" -- Roe R. Adams III, *Softalk*.
