



# SEABASE DELTA SEABASE DELTA

#### THE GAME

You, Ed Lines, the famous reporter have sent the "SUBSUNK" message from the stranded submarine "SEA-LION" only to have it intercepted by enemy agents.

The enemy agents use a mysterious magnetic.force to draw the sub into "SEABASE DELTA". You must unravel the secrets held in the base then locate the mini-sub and make good your escape.

## LOADING

LOAD "\*", 8, 1

### PLAYING THE GAME

To move around SEABASE DELTA, and perform any actions, you must enter instructions into the computer in the form of Verb/Noun sentences (you will be informed of any consequences of those actions). For example, if you were at a location with an exit to the North, entering GO NORTH (some instructions can be abbreviated to one letter, i.e. N for North) would take you to the new location.

During this adventure you will discover various objects which may, or may not, help you.

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# CBM 64/128 DISK **SEABASE DELTA**



SCREEN PICTURES SHOWN MAY BE DIFFERENT MACHINE VERSIONS OF GAME

PRODUCED UNDER LICENCE FROM SILVERBIRD



A MYSTERIOUS MAGNETIC FORCE HAS DRAWN THE "SEA-LION" SUBMARINE INTO SEABASE DELTA. RETRIEVE IT IF YOU CAN.





MADE IN ENGLAND

TTTLES IN THIS SERIES INCLUDE ROCK & WRESTLE - I, BALL SEABASE DELTA CAULDRON II - THRUST NINJA SCOOTER SIMULATOR EUROPEAN 5-A-SIDE TURBO BOAT SIMULATOR

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