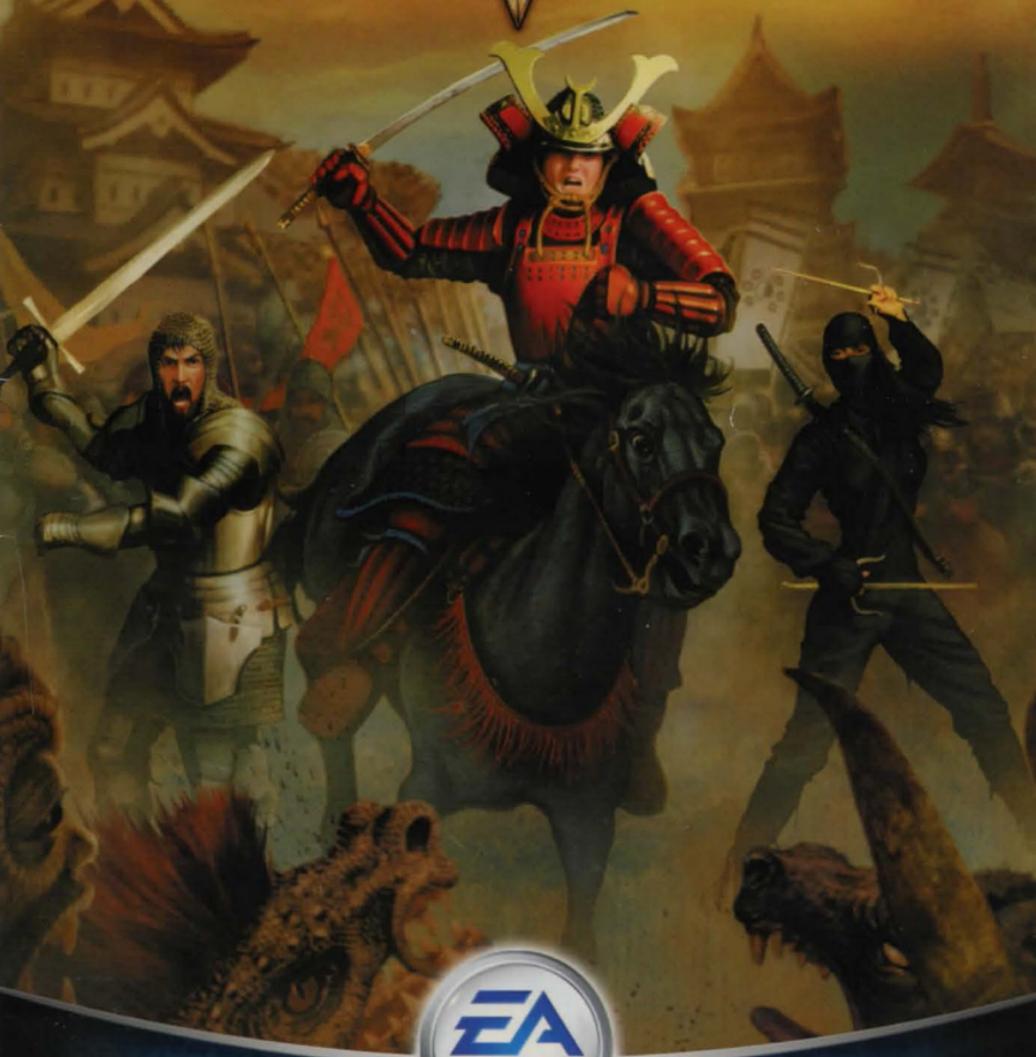


Ultima Online™

SAMURAI EMPIRE



Warning: To Owners Of Projection Televisions

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the cathode ray tube. Avoid repeated or extended use of video games on large-screen projection televisions.

Epilepsy Warning

Please read before using this game or allowing your children to use it.

Some people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns in everyday life.

Such people may have a seizure while watching television images or playing certain video games. This may happen even if the person has no medical history of epilepsy or has never had any epileptic seizures.

If you or anyone in your family has ever had symptoms related to epilepsy (seizures or loss of consciousness) when exposed to flashing lights, consult your doctor prior to playing.

We advise that parents should monitor the use of video games by their children. If you or your child experience any of the following symptoms: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, while playing a video game, discontinue use IMMEDIATELY and consult your doctor.

Precautions To Take During Use

- Do not stand too close to the screen. Sit a good distance away from the screen, as far away as the length of the cable allows.
- Preferably play the game on a small screen.
- Avoid playing if you are tired or have not had much sleep.
- Make sure that the room in which you are playing is well lit.
- Rest for at least 10 to 15 minutes per hour while playing a video game.

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For more information about this and other titles, take a look at EA GAMES™ on the web at www.eagames.com

System Requirements

Please take time to ensure your system meets the Minimum Configuration, detailed below and on the packaging. **It is essential that your system meets these requirements in order for *Ultima Online: Samurai Empire* to function properly.**

Checking my System Specification

The DirectX Diagnostic Tool can provide you with information about your system specification if you are unsure of your PC's current specifications.

- To run the DirectX Diagnostic Tool, click onto the **Start** button and select **Run**. In the Open box type DXDIAG. The DirectX Diagnostic Tool appears.
- Your system specification can be found in the System Information box and details about your video and sound card can be found under the Display and Sound tabs.
- You should compare this information with the information in the Minimum Configuration section, below. As a rule of thumb, a PC that meets the Minimum Configuration will run the game on the most basic graphics and sound options settings.

Note: Unless you are an advanced user we do not recommend changing any of the options in the DirectX Diagnostic Tool.

- Do you need help on getting your game started? Jump to the *Clean Up Your System before Running the Game* section on p. 3!
- Having problems with your game crashing or locking up? Then consult the *Before Starting your Game* section on p. 4!

Minimum Configuration

- Windows 98/Me/2000/XP (Windows 95 and Windows NT are not supported).
- 400 MHz Intel Pentium III or comparable.
- 128 MB RAM.
- 4x CD-ROM/DVD-ROM drive.
- 1.1 GB free hard disk space.
- 8 MB Direct3D compatible video card.
- DirectX 9 compatible sound card.
- Keyboard and mouse.

Note: The 3D version of *Ultima Online™: Samurai Empire* requires a 32MB Direct3D video card and 500 MHz processor

Required for Online Games

- 56 Kbps or faster connection.
- A valid account with an ISP (Internet Service Provider).
- 1 *Ultima Online: Samurai Empire* CD per PC.

YOU MUST REGISTER THIS GAME WITH THE ENCLOSED SINGLE USE REGISTRATION CODE. ONLY ONE ACCOUNT MAY BE CREATED. INTERNET CONNECTION REQUIRED. TERMS OF SERVICE AND SERVICE UPDATES CAN BE FOUND AT [WWW.UO.COM](http://www.uo.com).

YOU MUST BE 13+ TO REGISTER ONLINE.

EA RESERVES THE RIGHT TO TERMINATE THE ULTIMA ONLINE SERVICE AFTER 90 DAYS NOTICE POSTED AT [WWW.UO.COM](http://www.uo.com).

Clean Up Your System Before Running The Game

Before you install any software, it is **critical** that your hard drive be in optimum working order. We recommend that you get into the habit of performing regular "house keeping" on your PC. ScanDisk, Disk Defragmenter and Disk Cleanup are the tools that you need to use to keep everything running smoothly. Such good practice offers you the best chance of running today's games with minimum issues. As an added benefit, a clean system will operate more efficiently, and other software applications you use may run more quickly and stably.

- **ScanDisk (Win 98/ME)/Error-checking (Win 2000/XP)** detects and repairs disk errors and bad sectors on your hard disk drive/s (HDD/s).
- **Disk Defragmenter** ensures that the data on your HDD(s) is organised properly. This helps to prevent corrupt data and speeds up the accessing of this data by your Computer's Central Processing Unit (CPU).
- **Disk Cleanup** helps you to clear unnecessary files from your system. This frees up disk space and prevents conflicts that could stop the game from installing correctly.

Consult the Windows Help Guides for information on running the ScanDisk/Error-checking, Disk Defragmenter and Disk Cleanup tools.

Using Windows Help

1. Click onto the **Start** button and select **Help** (or **Help and Support** for Windows XP users) to bring up the Windows Help Guides.
2. Now, click the Search section and type in keywords such as "Scandisk" (Win 98/ME), "Error-Checking" (Win 2000/XP), "Defrag" and "Disk Cleanup" to find the guides that help you run these tools.

What Is DirectX™?

DirectX is part of Windows® 98, 2000, ME and XP. It allows Windows to access certain parts of your PC at high speed, to allow you to run today's games. As new technology is introduced, such as next generation 3D video cards and 3D soundcards, DirectX evolves to support these new technologies. *Ultima Online: Samurai Empire* requires DirectX 9.0, which is included on the game disc for you to install if necessary.

In order to operate correctly, DirectX will need the latest software drivers for your video card and sound card. These drivers can usually be downloaded from your card manufacturer's website or obtained from the card manufacturer's Technical Support hotline. Using drivers that do not have DirectX 9.0 support may result in display or audio problems in *Ultima Online: Samurai Empire*.

To find out more about DirectX, visit the official DirectX website at: <http://www.microsoft.com/directx>

How Do I Install DirectX 9.0?

If you want to install DirectX **after** installing *Ultima Online: Samurai Empire*, insert the disc into your disc drive and click onto the Start button and select RUN. Type D:\DirectX\dxsetup.exe (or substitute the disc drive letter if it is other than D:\ Check in **My Computer**) and click OK.

Installing The Game

To install *Ultima Online: Samurai Empire*:

1. Close all open programs and background tasks, including virus scanners.
2. Insert the *Ultima Online: Samurai Empire* Disc #1 into your CD/DVD-ROM drive. The Autorun menu appears.

Note: If the AutoRun menu does not automatically appear, double-click the **My Computer** icon on the Desktop, then double-click on the disc drive in which the game disc is inserted. Double-click on the 'setup.exe' file to install the game.

3. Click the **INSTALL** button on the Autorun menu, then follow the on-screen instructions to complete the installation.

Uninstalling/Re-Installing The Game

If you are having problems or the game did not install correctly the first time, we recommend re-installing the game.

1. To uninstall the game, click onto the **Start** button select **Programs** (or **All Programs** for Windows XP users) and then choose the location where the game is listed. Click onto **Uninstall** to remove the game.
2. To reinstall the game after uninstalling it, follow the information in the *Installing the Game* section, above.

Note: We strongly advise users against uninstalling this game manually, since certain files associated with the game may not be correctly deleted. It is normal for any files created by players such as save games, replays and other game-related files to be left on your hard drive in the game folder after the uninstall process. Should you not wish to keep these files after uninstalling the game, delete them as you would normally delete files from your PC.

Before Starting Your Game

In some cases, programs that are running on your system can monopolise resources that the game needs in order to run properly. Not all of these programs are immediately visible, and many activate automatically on start up. There are a number of programs known as "background tasks", that are always running on your system. In some cases, these *may* cause the game to crash or lockup. As such, we recommend that you deactivate these "background tasks" prior to playing *Ultima Online: Samurai Empire*.

Note: While shutting down background tasks will optimise your system for running the game, their features will then be unavailable. Ensure that you re-enable background tasks after playing *Ultima Online: Samurai Empire* by restarting your computer.

Anti-Virus/Crash Guard Programs

If your system is running Anti-Virus or Crash Guard programs, you are advised to close or disable them before running *Ultima Online: Samurai Empire*. To do this, find the icon for the program on the Windows taskbar. **Right-click** the icon and select **CLOSE**, **DISABLE**, or the relevant option.

Closing General Background Tasks

Once Anti-Virus and Crash Guard programs have been disabled, you should end all unnecessary general background tasks as these can sometimes cause problems when installing or running PC games.

Windows 98/ME

1. Hold down the **CTRL** and **ALT** keys on your keyboard and press **DELETE** once. The **CLOSE PROGRAM** window appears with a list of all background tasks currently running on your system.
2. To end a background task, click on its name in the list, then click the **End Task** button.

Note: It is important that you **DO NOT CLOSE** the background tasks named **Explorer** and **Systray** as these tasks are necessary for Windows to operate. All other background tasks may be closed.

3. The **Close Program** window closes and the task is ended. Repeat the above steps to close down any/all other background tasks.

Windows 2000/XP Professional

1. Hold down the **CTRL** and **ALT** keys on your keyboard and press **DELETE** once. The **Windows Security** window appears.
2. Click **Task Manager** to open the **Windows Task Manager**. To end a background task, click on its name in the list under the **Applications** tab, then click the **End Task** button.

Note: Depending on your settings, when pressing **CTRL**, **ALT** and **DELETE** some Windows 2000/XP Professional users may bypass the **Windows Security** window and go straight to the **Windows Task Manager**.

Windows XP Home

1. Hold down the **CTRL** and **ALT** keys on your keyboard and press **DELETE** once. The **Windows Task Manager** window appears.
2. To end a background task, click on its name in the list under the **Applications** tab, then click the **End Task** button.

Note: Remember that the next time you restart your computer all of the background tasks that you ended reactivate automatically.

Starting The Game

- Insert the disc in your disc drive. The **AutoRun** menu appears. Click **PLAY** to start the game.

Note: If the game does not automatically start when you insert the disc into your disc drive, go to **Start>Programs** (or **All Programs** for Windows XP users)>**EA GAMES > Ultima Online**. The introductory screens appear and the game begins.

Introduction

Ah, there you are my friend. Welcome back from your journeys. Much has changed in these lands while you wandered far afield. Draw closer - I have much to share and my words are not for all ears.

The days of Order and Chaos are over. This you know. Lord Blackthorn is dead and Lord British is gone, never to return. The state of things has given rise to many petty skirmishes, with insignificant parties snarling at each other like mangy curs fighting over a bare bone.

One person-demon, some might say - saw the opportunity to turn this to her advantage. Ah, I see you have guessed of whom I speak. Yes, Minax, most loyal follower of Mondain, sought to consolidate her already formidable power during these turbulent times. Unfortunately, she also made a discovery that would help her in her plans.

To the east she found a new land - that is to say, an ancient land long thought lost. You see, when Mondain shattered the Gem of Immortality and rent asunder the Land of the Feudal Lords, Britannia was not the only new land to form from its fragments. No, there is at least one other - a land of strange ways and customs and even stranger myths and monsters.

This continent is home to fearsome warriors, some clad in hulking armour, others concealed in spare, trim garments. They have attacked the outlying lands of Britannia with terrible swords, powerful magic and lethal cunning. Their skill in battle is said to be unrivalled, though I have also heard that they fight with honour. Yes, yes, but back to Minax. It was to this mysterious land that she travelled in search of a ruby. You are shrewd, my friend - yes, a ruby with which to re-create the Gem of Immortality and thereby rule all of Britannia. And perhaps this new land as well. Fortunately such wicked schemes cannot escape the eyes of Virtue. The good Dupre sensed that Minax was plotting evil and followed her on her journey. But providence did not smile on him, as Minax soon discovered Dupre and possessed him with a spell. I do not know the nature of her witchcraft over Dupre, but it must be strong indeed to hold one of his Virtue in thrall. Or perhaps she found something on this new continent that has augmented her power.

Yet that is not all. Another menace, an evil from dark times, still looms over the lands of Sosaria. The Shadowlords - those diabolical adherents to the ways of Chaos - have been amassing their strength and seeking new allies in the unknown east. Curse this new land! It hangs like a shadow over all Britannia!

Forgive me, my friend. If I have spoken ill of the land to the east, it is only because I fear the unknown. Indeed, it seems that not all coming out of the east is evil. There is a lady, the Lady Iyona Kondo, who hails from those regions and who is said to be a follower of the Order. Some even say she is destined to rule the people of Britannia. If she does restore the Order, however, she will likely find herself poised against a new Chaos in the form of the Baron.

Baron Lenshire was a commander in Lord Blackthorn's dragoons and a fervent follower of Chaos, if the tales from the taverns are to be believed. Some fear his intentions and say he is already sowing strife across the land. Perhaps he feels threatened by the Lady Iyona. I suppose this is to be expected, for as there cannot be light without dark, nor good without evil, how can there be Order without Chaos? This is not a time for idleness, my friend. Heavy clouds are gathering on the horizon and those caught out of doors will most feel the wrath of the storm. If I were you, I would make haste and prepare for dark days ahead.

Complete Controls

MOVEMENT

| | |
|------------------|--|
| Walk | Hold right mouse button |
| Run | Hold right mouse button and move cursor away from character in the direction you want to run |
| Pathfind | Double-right-click desired location |
| Open Door | Double-click |
| Auto Follow | ALT + click character you wish to follow |
| Stop Auto Follow | ALT + click your character |

INTERFACE

| | |
|-----------------------------|--|
| Open Character (Paper Doll) | Double-click self (ALT + P) |
| Open Backpack | Double-click backpack in paper doll window (ALT + I) |
| Open Skill Window | Click SKILLS button in paper doll window (ALT + K) |
| Open Journal | Click JOURNAL button in paper doll window (ALT + J) |
| Open Spellbook | Double-click SPELLBOOK (ALT + B) |
| Item Identifier | Click item to display name |
| Move Item | Click and drag the item to desired location |
| Move Entire Stack of Items | SHIFT + click and drag item (3D version only) |
| Move Single Item From Stack | ALT + SHIFT + click and drag item (3D version only) |
| Pick up Item | Click and drag item to your character or backpack |
| Open Container (Chest) | Double-click container |
| Open Radar Map | ALT + R (Press again to make map bigger) |
| Move Window | Click and drag window border |
| Resize Window | Click and drag gem in window |
| Close Window | Right-click desired window |
| Character Info | Double-right-click character (Peace Mode only) |
| View Name/Species | Click character or creature |

COMBAT

| | |
|------------------|---|
| War Mode | Click PEACE button in paper doll (ALT + C or hold TAB) |
| Peace Mode | Click WAR button in the paper doll (ALT + C or release TAB) |
| Attack | Double-click target (while in War Mode) |
| Character Status | Hold click and then drag the pop-up window with your cursor from character |

or creature to display the status info

ACTIONS

| | |
|-------------------------|---|
| Use Item | Double-click item, then click target |
| Use Tools (Axe, Shovel) | Double-click tool in backpack, highlight target and click |
| Use a Moongate | Walk into moongate, select destination and click OKAY button |
| Use Spell | Double-click spell icon in spellbook, highlight target and click |
| Use Skill | Click jewel next to skill you want to use in the skill window |

OPTIONS MENU

| | |
|---------------------------|---|
| Options Window | Click OPTIONS button in paper doll window (ALT + O) |
| Macro Options 2D Client: | Click the curved arrow icon (5th down on left) |
| 3D Client: | Click MACRO button (4th down on left) |
| Full Screen/Windowed Mode | ALT + ENTER |

COMMUNICATION

| | |
|-------------------|---|
| Talk | Type your statement then press ENTER |
| Repeat Last Typed | CONTROL + Q |
| “Heal” | Say this near a wandering healer or at a shrine to resurrect yourself |
| “Bank” | Type this while at a bank to open your bank box |
| “Vendor Buy” | Type this while near a vendor to open his goods window to view what he has to sell |
| “Vendor Sell” | Type this while near a vendor to open your goods window to show what you have to sell |

MISCELLANEOUS

| | |
|-------------------|---|
| Open Chat | Click CHAT button in paper doll window |
| Zoom (3D Client) | Scroll mouse wheel |
| Help | Click HELP button in the character display paper doll window and select appropriate option |
| Log Out Character | Click LOG OUT button in the character display paper doll window (for safe log out, go to an Inn) |
| Building Type | To identify what type of building you are entering, click the sign by the door |
| Exit Game | ALT + X |

Setting a Macro

Macros allow you to set up shortcuts for performing tasks that you define. For example, the following steps demonstrate how to set up a keyboard shortcut for switching back to the last weapon you had equipped.

1. Open the Options interface with **ALT + O**.
2. Click the Macro tab in the lower left corner.
3. Click the **ADD** button at the top of the interface.
4. Click in the Keystroke box and type the key to which you wish to bind the macro. If you want a key combo like **CONTROL + W**, make sure to select the appropriate box for **CONTROL**, **SHIFT**, **OPTION**, **PRESS DOWN**, **ALT**.
5. Select **EQUIPLASTWEAPON** in the Action drop-down list.
6. Click **APPLY**.

What's New

Samurai

A true Samurai warrior strives for perfection in everything, not least of all in the art of combat. Wisdom, honour, fearlessness in the face of the enemy - these are the hallmarks of this venerable profession. Although anyone can build their Bushido skill, only when you master a wide variety of special abilities and weapon manoeuvres such as Honourable Execution and Lightning Strike will you truly be worthy of the armour of the Samurai.



The Virtue of Honour

Honour your enemy and reap the rewards with this new virtue. Although all professions may strive for the Honour virtue, none is more closely tied to this virtue than the Samurai.

Honour Points

Earn Honour points by activating the Honour virtue before attacking a monster that is at full health and that is not currently being honoured by another player. The number of points you earn depends on factors such as the monster's fame and your contribution to the monster's death.

- If your honoured enemy inflicts damage on you first (before you first inflict damage on them), you earn bonus points upon their defeat.

Achieving Perfection

Whereas all may employ the Embrace Honour ability, only the Samurai can Achieve Perfection.

If you are a Samurai and begin an Honourable combat, you automatically begin to Achieve Perfection with that opponent. Perfection is only tracked for players with a Bushido skill level of at least 50.

Whenever you inflict damage upon an honoured enemy with a melee attack, you add to your Perfection rating, which is in essence a damage bonus. Missing that

enemy reduces your Perfection rating. The higher your Perfection rating and the fame of the enemy, the more fame and fortune you receive upon the death of the enemy.

Abilities

By building up his or her Bushido skill level, a Samurai can gain unique special moves that can be performed independent of any weapon.

Honourable Execution Attempt to kill your enemy in a single attack. If successful, this attack heals you and boosts your swing speed for a short duration

Momentum Strike Automatically attack a secondary opponent if your attack on your primary opponent is successful.

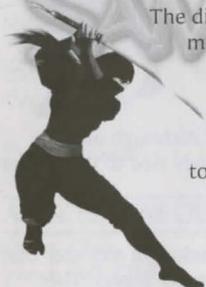
Lightning Strike A precise attack that carries a large damage bonus.

Evasion Attempt to parry even the most powerful attacks against you, including dragon breath and lightning bolts. Lasts a short duration.

Counter Attack Successfully block an opponent's attack to receive a free attack on them.

Confidence The Samurai is filled with supreme confidence, greatly increasing his hit point regeneration for a short duration and gaining the ability to heal stamina and health for a longer duration each time he parries.

Ninja



The discipline of Ninjitsu is not for the weak of body or mind. You must build dexterity, you must move silently, you must think and act quickly, because your very life depends on it. Becoming a Ninja is not easy, but if you are beset by fear your path will be all the more arduous. If the idea of living a life in the shadows makes you uneasy, you should seek an all together different profession.

Abilities

Like the Samurai, the Ninja also has special weapons - independent abilities. These special moves require the Ninja to build up his or her Ninjitsu skill level.

Animal Form Gain special bonuses by transforming into an animal. For instance, becoming a rabbit gives you a stealth bonus, while the serpent form gives you the ability to inflict poison.

Death Strike A delayed attack that strikes the opponent either five seconds or five tile moves (on the part of the opponent) after you execute it.

Backstab Launch this attack from stealth to receive a damage bonus. After executing this ability you cannot re-enter stealth for five seconds.

Surprise Attack Strike an opponent from stealth to inflict a defence penalty on your enemy for a short duration.

Focus Attack Summon all of your Ninja strength into a single strike and increase both damage and the chance for magic "hit" properties to occur. To perform this move you must use a two-handed melee weapon or a single-handed melee weapon without a shield.

Shadowjump Teleport in stealth. You must perform a stealth check at your destination to remain hidden.

Mirror Image Create a replicate of yourself that may absorb damage when you are standing within four steps of it. The mirror image consumes a follower slot and disappears in 30 to 60 seconds.

Ki Attack The farther you are from your opponent when you initiate this attack, the greater the damage you inflict. You must reach your opponent within two seconds.

Weapons

Samurai are famed for using more than one weapon in combat, switching from a sword to a mace or longbow with swiftness and ease even when the battle is at a fever pitch. Ninjas are crafty and quick, able to adapt to the situation and think on the fly. When you submit to the discipline of Ninjitsu, you should learn not only how to use many weapons, but also how to choose the right weapon for the task at hand.

Weapon Descriptions

No-Dachi The no-dachi is a large, curved sword. While not the best defensive weapon, its size can strike fear in the heart of even the bravest foe.

Tetsubo This two-handed weapon made by carpenters requires strength to wield. It is a long wooden rod with iron spikes and is deadly in the right hands.

Bokuto The bokuto is a wooden sword used primarily in training. However, it is heavy enough to be used effectively in combat, yet lighter than a steel sword.

Daisho The daisho is a two-sword set composed of the katana and the shorter wakizashi. Both blades are curved and can be wielded simultaneously.

Fukiya The fukiya is a lightweight but sturdy blowgun. It is a simple yet elegant weapon that allows the Ninja to strike silently from a distance.

Tekagi Although not originally designed as an offensive weapon, these "climbing claws" can be used to strike and fend off sword attacks.

Kama The kama is a sickle with a sturdy handle and a broad, curved blade about a foot in length. Its short size makes it easy to wield.

| | |
|------------------|---|
| Nunchaku | Two cylindrical wooden rods linked by a short chain make the nunchaku, a superior defensive weapon that can cause damage to an enemy as well. |
| Sai | A sai has a long metal projection (sometimes sharpened) flanked by two shorter prongs designed to protect the hand. The sai can be used defensively or offensively. |
| Tessen | The tessen is a fanlike weapon. Easy to store and carry, it is an extremely effective defensive weapon in the hands of a trained Samurai. |
| Wakizashi | Traditionally the wakizashi was used indoors in place of the katana sword because its shorter length was better suited for close-quarter combat. |
| Yumi | This longbow allows a skilled archer to hit his target while staying well clear of the fracas. The yumi was the bow of choice for combat on horseback. |
| Lajatang | This rare martial arts weapon is a long staff with a blade in the shape of a crescent moon affixed to each end. |
| Shuriken | The shuriken is a metal throwing star with razor-sharp edges. Though not a powerful weapon, an accurate throw can still be deadly...especially when the shuriken has been poisoned. |

Weapon Manoeuvres

All new Samurai and Ninja weapons have a primary and secondary weapon manoeuvre. You can use the primary weapon manoeuvre when you have achieved a level of 70 in the respective weapon skill and the secondary weapon manoeuvre when you reach a level of 90. Many of these new primary and secondary weapon manoeuvres have an additional requirement of 50 Bushido or 50 Ninjitsu.

The new weapon manoeuvres in *Ultima Online: Samurai Empire* include:

- Riding Swipe
- Frenzied Whirlwind
- Feint
- Block
- Armour Pierce
- Double Shot
- Defence Mastery
- Nerve Strike
- Dual Wield
- Talon Strike

You can find out more about weapon manoeuvres by double-clicking the purple book on your character's paper doll and hovering over the icon for a particular weapon manoeuvre.

Weapons Switching

With the teachings of swordmasters from the Tokuno Islands, all players can now quickly switch between two different weapons. To do so, first set a hot key for the "Weapon Switch" macro (see *Setting a Macro* on p. 9). Then, disarm your current

weapon and place a different weapon in your hand. Try using the macro hot key to quickly switch weapons.

The Tokuno Islands

It turns out that Sosaria is a larger world than we knew. When Mondain shattered the Gem of Immortality it did not, as was previously believed, destroy the Land of the Feudal Lords. Rather, the continent collided with another land, creating a time rip that would have lasting repercussions.

The survivors on the part of the Land of the Feudal Lords that would become the Tokuno Islands used their magic to protect their lands from outsiders. In this way the Tokuno Islands remained unknown to the inhabitants of Britannia until Minax discovered a way to cross the breach.

What she found was a world wholly separate from that of Britannia. Full of strange creatures and people and customs, the islands are as mysterious as they are beautiful. However, the same lakes, mountains and gorges that give the land its beauty also serve to carve it into naturally formed sections and regions.

The Tokuno Islands comprise many islands, but there are three main ones.

Makoto-Jima

The one shelter of peace in the storm of strife for the Tokuno Islands has been the city of Zento. This city is a thriving commercial centre with many shops and services. If you journey to these lands, you would do best to start in Zento before venturing out to the rest of Makoto-Jima and the other islands.

To the north of Zento stretches the Waste, a vast, imposing desert occupied by the likes of desert dwelling creatures such as the Deathwatch Beetle, Deathwatch Beetle hatchlings, Scorpions and other cold-blooded beasts.

The island is also the home of the Shrine of Makoto. If you enter this or any other shrine as a ghost, you are resurrected.

Isamu-Jima

Home to gardens and dungeons, fearsome dragons and the Shrine of Isamu, Isamu-Jima is a land of contradictions. One native creature in particular embodies contradiction - the beautiful but deadly Fan Dancer.

The Fan Dancer's Dojo is located in the Valley of Blossoms near the mountains of the Winter Spur. Though the Fan Dancer might appear enchanting, the Dojo is in fact a dungeon. If you are brave enough, you can venture into the lair.

When on the south of the island, beware of Storm Point. On this promontory lurk undead Revenant Lions as well as sinister Kappa and other unwelcoming beasts.

Homare-Jima

This island is full of monsters that are difficult to kill, to put it mildly. From the Krakens in the water near Defiance Point to the Yomotsu at the Yomotsu Mines, danger and demons lurk around every bend. Woe betide he who stumbles unawares into the Crane Marsh. The Elite Ninja and Lizardmen who dwell there do not look kindly upon trespassers.

Yet even this island is not without its beauty. The Kitsune Woods, though dark and mysterious, have an ancient appeal, while the Bushido Dojo masks its formidable dangers with an exquisite façade. The island also houses the Shrine of Homare, a welcome way station to the wandering Samurai.

Housing and Items

Ultima Online: Samurai Empire includes new Japanese-themed House Customization items that let you build anything from a simple dojo to a massive feudal Japanese castle. Start small and simple then try more complex structures. Trying to copy other structures you see is a good way to learn new tricks and never be afraid to experiment - as long as you have the gold for it!

Getting Started

Start your feudal Japanese home by double-clicking the house placement tool (the spyglass icon, which you must purchase from an architect). Then, when you have selected a lot, choose to build a Classic, Two Story or Three Story house and place your house on your lot (for more information on placing a house, see the *Building a Tokuno-Style House* section on the back of the map). The rules for the selected style appear. To build on your property, click the sign outside your property then click CUSTOMIZE. In the pop-up window, click the CUSTOMIZE THIS HOUSE button to bring up the customization window. Your new Japanese-themed elements - walls, floors and roofs - are grouped on the left along with the eyedropper tool and the system menu.

On the right are the story and visibility changers which let you select the floor you are viewing and the one you are working on. The changes you make to your house do not take effect and are not charged to your account until you choose COMMIT under the system tools.

Floors and Walls

Start by placing a floor. You can hold the left mouse button to paint on floor (and roof and wall) tiles rather than click each individual tile into place. Note that while you are in build mode you can walk on pond tiles, which you cannot do once you commit your changes.

Next, place your walls, leaving at least one tile between your walls and your property perimeter on all sides to allow for roof overhang (this is a unique feature of Japanese-themed houses). To place a window, click the window toggle at the top of the tool. There are three orientations for wall pieces, which cannot be rotated. One angles from upper left to lower right, the second angles from lower left to upper right and the third is a lower-left corner. For certain wall styles, you may want to create the other corners by placing posts where walls join.

Note that a tile of any sort that is not properly supported from below or the side appears in orange. You cannot commit your changes when you have one or more orange tiles.

Roofs

Ultima Online: Samurai Empire includes many new roofs, from colourful ceramic tiles to simple hay roof tiles. On each floor you have six roof layers at your disposal. The pieces you lay down in the middle of floors at level one have small overhangs - this lets you know you're at level one. When placing roof tiles at higher levels, the corresponding floor tile below highlights in yellow to help guide your placement. If you left room between your walls and your foundation perimeter, build the roof one tile farther out than your walls in each direction to cover the horizontal gaps you might see between the roof and walls if they end at the same tile. When you have your roof built, you can fix any vertical gaps you see between it and

the outer wall by using smaller wall pieces.

Different roof set pieces interact differently with other pieces from the same set, so this is where experimenting can really pay off.

Finishing

When you're done making changes, click COMMIT under the system tools to apply them; the proper amount of gold is then deducted from your account. Remember that you also have the option to back up your changes (save them without committing them), restore your house to the state it was in when you last committed or clear your house completely and start with a fresh foundation. While you are customizing your house, visitors still see the last committed version of your house. Only when you commit your changes and pay out your gold will they see your stunning new abode.

New Player Tips

Welcome to *Ultima Online*, a world like no other. If you're new to *UO*, we hope this section helps you on your way to virtual life filled with friendship, prosperity and adventure.

1. Do the new player quests.

- As a new player, you can take on a new player quest for each character you create. Those quests teach you many *UO* gameplay basics, plus you'll earn some extra gold and items. However, if you want more detailed info about starting in *UO* or have questions about how to play, go to <http://www.uo.com/newplayer/>. Also, you can find answers to almost any *UO* question at <http://guide.uo.com>, home of the *Ultima Online* Playguide.

2. What's next? It's up to you.

- UO* is not built on a rigid quest and levelling system that leads you by the nose up a fixed ladder. After you finish the new player quest, your future really is up to you. Having that much choice can be intimidating so here is a recommendation: Choose a skill and begin working on it. Say you want to be a warrior; begin working on Swordsmanship by hunting through the forests near your home city. Or work on Taming by trying to tame stray cats and dogs, and then try horses or even dragons. As you train up any of the more than 50 skills, you'll find yourself adventuring further and further from home, developing new tactics for skill-building, and most importantly, meeting other players. Find out more about the *UO* skill system at <http://guide.uo.com/skills.html>.

3. Make friends, influence the world.

- A great way to meet other players is by joining a guild, a group of players dedicated to helping each other grow rich, powerful and famous. There are more than 27,000 active player guilds and you can find more about who they are and how to reach them at <http://town.uo.com/guilds/>.

4. All the *UO* news that's fit to print.

- There is a lot going on in *UO*, pretty much all the time. There are large in-game events moderated by *UO* staff and smaller events staged by *UO* players - everything from auctions to new player help days to murder mysteries. Make a point of visiting www.uo.com at least once a week to get the latest on what's happening and where.

5. A little help from your friends.

- Sometimes, you'll need technical or account support help not covered in the Playguide. In those cases, head over to <http://support.uo.com> where you'll find answers to commonly asked questions about technical support, game rules or server maintenance schedules.

6. Everyone has a voice.

- The official *UO* message boards are hosted by Stratics at <http://boards.stratics.com/php-bin/uo/ubbthreads.php>. You can always find a hot topic or two on the boards, with many *UO* developers often posting and taking part in the discussion. The message boards are one of the many ways we listen to you and what you want from *UO*, so make your voice heard or at least read what others have to say.

7. Your home away from home.

- Once you've earned enough gold, you should think about buying your own home. You can buy one from another player or you can design and build one of your own. Houses are an expression of your status and your creativity and give you a chance to make your mark on the world. Find out more about housing at http://guide.uo.com/house_1.html. Also, feel free to tour other people's homes (when unlocked) to see how they've decorated and designed. You'll find that *UO* players are endlessly inventive and have an eye for style.

8. It begins, but never ends.

- Think of *Ultima Online* not as a game, but as a world you happen to visit with your PC. You aren't going to be able to see it all or do it all in a few hours or days or even years. Most longtime *UO* players have multiple characters, have perfected many skills, built many houses, and mastered many professions, and they still aren't done. You can start *UO*, but you'll never finish and that's the beauty of it. See you in Britannia!

Problems With Your Software?

If you are having problems running your software, we want to help. There are essential methods you should carry out to ensure the latest games run on your computer. The methods listed below solve most of the problems when running the latest DirectX games.

Is Your Game Crashing Or Locking Up?

When running games that use the latest version of DirectX, you must ensure your computer is running the very latest driver for your video card. Installing the latest driver for your video card can help solve crashes and lock-ups in games.

First of all, try downloading the latest driver from the video card manufacturer's website. A list of popular video card manufacturers' websites is given below:

| | |
|----------------|---|
| Asus: | http://www.asus.com |
| ATI: | http://www.ati.com |
| Creative Labs: | http://www.europe.creative.com |
| Guillemot: | http://www.guillemot.com |
| Hercules: | http://www.hercules.com |

If there is no improvement, try downloading the latest driver provided by the video card **chipset** manufacturer. Your video card chipset is the video processing chip located on your video card, e.g. Radeon (ATI) and GeForce (nVidia) are video card chipsets. A list of popular video card chipset manufacturers is given below:

| | |
|-----------|---|
| nVidia: | http://www.nvidia.com |
| ATI: | http://www.ati.com |
| Power VR: | http://www.powervr.com |
| Matrox: | http://www.matrox.com |
| S3: | http://www.s3graphics.com |
| Intel: | http://www.intel.com |
| SIS: | http://www.sis.com |

Are You Experiencing Sound Problems?

If you are experiencing choppy or stuttering sound, or sound that cuts in and out try downloading and then installing the latest driver for your sound card. A list of popular sound card manufacturers is given below:

| | |
|----------------|---|
| Creative Labs: | http://www.europe.creative.com |
| C-Media: | http://www.cmedia.com.tw |
| Diamond: | http://www.diamondmm.com |
| ESS: | http://www.esstech.com |
| Videologic: | http://www.videologic.com |

Internet Performance Issues

To avoid poor performance during Internet play, be sure that you close any file sharing, streaming audio or chat programs prior to entering gameplay. These applications can monopolize your connection's bandwidth, causing lag or other undesirable effects.

Ultima Online: Samurai Empire uses the following TCP and UDP port(s) for Internet play:

Connects to the login server on **7775 & 7776 (TCP)**

Connects to the patcher on **8888 (TCP)**

Connects to the game server on **5001 to 5101 (TCP)**

Please consult your router or personal firewall documentation for information on how to allow game related traffic on these ports. If you are attempting to play on a corporate Internet connection, contact your network administrator.



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Returns After Warranty

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Electronic Arts Customer Warranty, PO Box 181, Chertsey, KT16 0YL, United Kingdom.

Customer Support – Here to help you!

Electronic Help File

Your game includes an electronic help file to help solve any problems you might be having. The help file can be accessed from the Windows Start Bar in the same group as your game. Please check here first for common problems and solutions.

Ask Us

If you're still having trouble with your game, visit www.electronicarts.co.uk or www.ie.ea.com and click SUPPORT CENTRE. Once at the Support Centre, click GET HELP to view our knowledge base. The solutions you'll find here are the same as those used by our Customer Support staff, so you can be sure they're accurate and up-to-date. To ensure you find the answer to your question, choose the format, game type and title carefully. If you can't find an answer, click ASK EA to ask a Customer Support Technician who will answer you as soon as possible.

If you don't have Internet access, or would prefer to speak to a technician, telephone our Customer Support team (9am-9pm, Monday-Friday).

Please remember that due to the nature of most problems encountered when running PC games, it is far easier and generally far quicker to accurately diagnose the problem if you use our online Support Centre.

Telephone: **0870 2432435**

Fax: **0870 2413231**

Note: These are UK National Call rates numbers charged at BT's standard national call rates for calls from a BT line in the UK. Consult your telephone service provider for further information. Calls from outside the UK will be charged at international rates.

Customer Support cannot provide game play hints or tips – if you're stuck, see the back of this manual for details of our official Hintline.

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Visit our UK website at www.electronicarts.co.uk and sign up today!

The OFFICIAL Electronic Arts hints and tips line
For walkthroughs, cheats and tips please call:

09067 53 54 55

Callers from Ireland should use this number:

1560 256 256

The gamecode that relates to this game is: **4542**

Please enter this code when prompted to save time when searching for any available hints or cheats.

For full details of supported games, platforms and content please visit <http://www.uk.ea.com>

Callers must be 16 or over.

This is a fully automated system that provides hints, tips or cheats for most of the games in the Electronic Arts range. This service is updated on a regular basis.

NOTE: Calls are charged at 75p per minute including VAT. Calls from Ireland are charged at 95 cents per minute including VAT. Call charges from mobile phones and non-BT networks may vary. Please ask permission from whoever pays the bill before calling.

Average duration of call is 2 to 3 minutes.

Service available in the UK and Ireland only

Service supplied by Advanced Telecom Services,
PO 788, EC1V 7ZA U.K.



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