Ultima Online Controls

MOVEMENT

Walk Run

Pathfind Open Door Auto Follow Stop Auto Follow

INTERFACE Open Character (Paper Doll) **Open Backpack** Open Skill Window Open Journal **Open Spellbook** Item Identifier Move Item Move Entire Stack of Items Move single item from stack Pick up Item Open Container (Chest) Open Radar Map Move Window Resize Window Close Window Character Info View Name/Species

COMBAT War Mode Peace Mode Attack Character Status

Hold Right Mouse button Hold Right Mouse button and move cursor away from character in the direction you want to run \bigcirc on desired location \bigcirc ALT+ \bigcirc on character you wish to follow ALT+ \bigcirc on your character

EXTERIOR EXTERIOR EXTERIOR EXTERIOR EXTERIOR EXTERIOR

10 on self (ALT+P) 00 on backpack in paper doll window (ALT+I) 🖯 on SKILLS button in paper doll window (ALT+K) () on JOURNAL button in paper doll window (ALT+J) O on SPELLBOOK (ALT+B) I on item to display name 🖯 and drag the item to desired location SHIFT+O and drag item ALT+SHIFT+ () and drag item 🖯 and drag item to your character or backpack 99 on container ALT+R (Press again to make map bigger) () and drag on window border 🖯 and drag on gem in window 1 on desired window OO on character (Peace Mode only) 🖯 on character or creature

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⊖ on PEACE button in paper doll (ALT+C or Hold TAB)
⊖ on WAR button in the paper doll (ALT+C or release TAB)
⊖ on target

 \ominus and hold the mouse button down and then drag the pop-up window with your cursor from character or creature to display the status info

ACTIONS Use Item Use Tools (Axe, Shovel) Use a Moongate Use Spell Use Skill

OPTIONS MENU Options Window Macro Options

Full Screen Windowed Mode

Talk Repeat Last Typed "Heal"

"Bank" "Vendor Buy"

"Vendor Sell"

MISCELLANEOUS

Open Chat Zoom (3D Client) Help

Log Out Character

Building Type

Exit Game

00 on item, then 0 on target 🖯 on tool in backpack, highlight target and 🖯 Walk into moongate, select destination, O OKAY \ominus on spell icon in spellbook, highlight target and \ominus I on jewel next to skill you want to use in the skill window

O on OPTIONS button in paper doll window (ALT+O) 2D Client: Click on the curved arrow icon (sth down on left) 3D Client: Click on MACRO button (4th down on left) ALT+ENTER

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Type your statement then press ENTER CONTROL+Q

Say this near a wandering healer or at a shrine to resurrect vourself

Type this while at a bank to open your bank box

Type this while near a vendor to open his goods window to view what he has to sell

Type this while near a vendor to open your goods window to show what you have to sell

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I on CHAT button in paper doll window

Spin mouse wheel

Click on HELP button in the character display paper doll window and select appropriate option

Click on LOG OUT button in the character display paper doll window (for safe log out, go to an Inn)

To identify what type of building you are entering, 🖯 on the sign by the door

ALT+X