

# Ultima Online™ Controls

## MOVEMENT

- Walk Hold Right Mouse button
- Run Hold Right Mouse button and move cursor away from character in the direction you want to run
- Pathfind Ⓜ on desired location
- Open Door Ⓜ
- Auto Follow ALT+Ⓜ on character you wish to follow
- Stop Auto Follow ALT+Ⓜ on your character

## INTERFACE

- Open Character (Paper Doll) Ⓜ on self (ALT+P)
- Open Backpack Ⓜ on backpack in paper doll window (ALT+D)
- Open Skill Window Ⓜ on SKILLS button in paper doll window (ALT+K)
- Open Journal Ⓜ on JOURNAL button in paper doll window (ALT+J)
- Open Spellbook Ⓜ on SPELLBOOK (ALT+B)
- Item Identifier Ⓜ on item to display name
- Move Item Ⓜ and drag the item to desired location
- Move Entire Stack of Items SHIFT+Ⓜ and drag item
- Move single item from stack ALT+SHIFT+Ⓜ and drag item
- Pick up Item Ⓜ and drag item to your character or backpack
- Open Container (Chest) Ⓜ on container
- Open Radar Map ALT+R (Press again to make map bigger)
- Move Window Ⓜ and drag on window border
- Resize Window Ⓜ and drag on gem in window
- Close Window Ⓜ on desired window
- Character Info Ⓜ on character (Peace Mode only)
- View Name/Species Ⓜ on character or creature

## COMBAT

- War Mode Ⓜ on PEACE button in paper doll (ALT+C or Hold TAB)
- Peace Mode Ⓜ on WAR button in the paper doll (ALT+C or release TAB)
- Attack Ⓜ on target
- Character Status Ⓜ and hold the mouse button down and then drag the pop-up window with your cursor from character or creature to display the status info

## ACTIONS

- Use Item                    Ⓜ on item, then Ⓜ on target
- Use Tools (Axe, Shovel)   Ⓜ on tool in backpack, highlight target and Ⓜ
- Use a Moongate            Walk into moongate, select destination, Ⓜ OKAY
- Use Spell                   Ⓜ on spell icon in spellbook, highlight target and Ⓜ
- Use Skill                   Ⓜ on jewel next to skill you want to use in the skill window

## OPTIONS MENU

- Options Window            Ⓜ on **OPTIONS** button in paper doll window (**ALT+O**)
- Macro Options            **2D Client:** Click on the curved arrow icon (5th down on left)  
**3D Client:** Click on **MACRO** button (4th down on left)
- Full Screen\Windowed Mode   **ALT+ENTER**

## COMMUNICATION

- Talk                        Type your statement then press **ENTER**
- Repeat Last Typed        **CONTROL+Q**
- "Heal"                    Say this near a wandering healer or at a shrine to resurrect yourself
- "Bank"                    Type this while at a bank to open your bank box
- "Vendor Buy"            Type this while near a vendor to open his goods window to view what he has to sell
- "Vendor Sell"            Type this while near a vendor to open your goods window to show what you have to sell

## MISCELLANEOUS

- Open Chat                Ⓜ on **CHAT** button in paper doll window
- Zoom (3D Client)        Spin mouse wheel
- Help                      Click on **HELP** button in the character display paper doll window and select appropriate option
- Log Out Character        Click on **LOG OUT** button in the character display paper doll window (for safe log out, go to an Inn)
- Building Type            To identify what type of building you are entering, Ⓜ on the sign by the door
- Exit Game                **ALT+X**