

STOP! READ ME FIRST!

FORGE_{of} VIRTUE™

INSTALLATION AND QUICKSTART

Congratulations on your purchase of the computer game industry's first add-in disk, Forge of Virtue. The following instructions describe how to install Forge of Virtue from the floppy disk onto your hard drive. Installing Forge of Virtue adds a new region, called the "Isle of Fire," to your Ultima VII game, providing new quests and allowing you to return to Britannia as the most powerful character in the land — and wielding its most powerful weapon.

HARD DRIVE SPACE REQUIRED:

Although four megabytes of hard disk space are required to install Forge of Virtue, the actual space taken after the install is less than one megabyte.

INSTALLATION OPTIONS:

The installation options are determined by the version of *Ultima VII The Black Gate* already on your computer. If the installation process detects that you have an older version of *Ultima VII*, you are given the option of installing a new version of the game executable in addition to the *Forge of Virtue*. If you already own the latest version of the game, that option is not available.

CAUTION: When you upgrade to the new version of the *Ultima VII* executable, all of your saved games are automatically deleted. You will then have to create a new character and begin a new game!

Q: Should I select the upgrade option or not?

A: In most cases, ORIGIN recommends that you upgrade to the new executable file in addition to installing the *Forge of Virtue* files. The new version takes care of compatibility problems encountered by some players of the early version of the game. Players who have not ventured far into Britannia, or who have experienced problems during game play, should definitely upgrade to the new *Ultima VII* executable. Remember, selecting this

option automatically deletes your *Ultima VII* saved games. You will then have to create a new character and begin a new game.

If you have already played *Ultima VII* for an extensive period of time without encountering any problems, you might elect to continue playing your older version of the game and just add *Forge of Virtue* to *Ultima VII*.

INSTALLATION

1. Turn on your computer and wait for the DOS prompt.
2. Insert the disk labelled "*Forge of Virtue*" into a floppy drive.
3. Type the letter of that drive followed by a colon and press **[Enter]**. (ex. **[A]: [Enter]**)
4. Type "INSTALL" and press **[Enter]**.
5. A window appears telling you which disk drives are available for the installation of *Forge of Virtue*. Press the letter corresponding to the hard drive of your choice.
6. The drive will be searched for a copy of *Ultima VII*. Follow the on-screen instructions to select your installation options. (See **Installation Options** above if you have questions about the installation.)
7. Your saved games will be reviewed. If any of your saved games are rejected, see **Preserving Saved Games** (on back) before proceeding. Saved games that cannot be converted must be deleted. Press **[Y]** to continue the installation.
8. The installation begins. Many files were updated or altered to create *Forge of Virtue*, so the installation may take a while.

RE-INSTALLING

If you ever re-install *Ultima VII* onto your hard disk using the original installation disks, you will also have to re-install *Forge of Virtue*. Just follow the installation procedure as described in these instructions.

GAME COMPATIBILITY

Once you have installed *Forge of Virtue*, you can no longer play normal *Ultima VII* saved games. The saved games on your computer can be converted successfully and played, but you will not be able to trade saved games with a friend who is running *Ultima VII* without *Forge of Virtue*.

PRESERVING SAVED GAMES

Under certain circumstances — for example you saved a game with your party in the same location as the Isle of Fire — the installation of *Forge of Virtue* may be forced to remove one or more of your saved games unless you can first preserve it using the following procedure.

1. Press **[Esc]** to exit the install program.
2. Start *Ultima VII The Black Gate* as you usually do.
3. Load the saved game that was rejected.
4. Sail your ship to the port of Britain and re-save the game in the same slot. If you are not in a ship, then this saved game cannot be preserved.

NOTE: Copying saved games to another directory, installing *Forge of Virtue*, and then copying those saved games back to their original location **WILL NOT WORK**. The above steps are the only method of preserving saved games that were rejected during the installation process.



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QUICKSTART

You should be able to locate the Isle of Fire using the clues provided when you begin the game, but if you experience any problems, the following steps will guide you to the new land.

1. Install *Forge of Virtue*.
2. Begin *Ultima VII* as you normally would (See your *Ultima VII* documentation for details). You may choose to continue your journey using any saved games that were converted during the installation of *Forge of Virtue*, or the current game.
3. Once the game has started, talk to Lord British. He will provide valuable information concerning a ship.
4. Journey to the location described by Lord British, then board the ship.
5. Sail south until a tremor occurs and the mountains appear.
6. Follow the coastline until you find a small pass with two towers at the far end.
7. Sail north between the two towers and into the inlet.
8. You are now located on the Isle of Fire and can begin the *Forge of Virtue* quests.

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