

WOODS OF WINTER



For the ZX Spectrum 48K

WOODS OF WINTER by ANDREW PATRICK and Andy Ward.

Hardware Required: ZX Spectrum 48K

INSTRUCTIONS:

The program should be loaded using `LOAD ""` as a direct command.

This adventure is an entertaining puzzle. To solve it you must merely escape with the use of various objects and clues.

Full playing instructions are given in the program. Instructions are entered in commands. The program has an adequate vocabulary but try to use simple words and phrases. Some commands you may find useful are:

TAKE, DROP, SAVE, N,S,E,W, HELP, INVENTORY AND QUIT.

SAVE: Saves the game on tape as it stands so that play can be continued later.

N.S.E.W. Move you North, South, East, West.

HELP: Will give you a clue.

QUIT: Finishes a game.

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Artwork By Phil Gascoine

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The adventure is a puzzle to escape the cold woods of winter and find the sanctuary of the castle. However, be warned, to solve it is not as easy as it seems.
Good Luck!

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