TIME BANDIT

COMPUTER SHACK

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Bill Dunlevy

Hello, this is Bill Dunlevy! You may have heard of me, I've written several games by myself including DUNGEON ESCAPE, CLASH and TIME BANDIT. And many others like CYBORG and JOVIAN with Doug Frayer. My recent game, TIME BANDIT has scarcely been released, but I hope for great results. TIME BANDIT is a simulation in which you travel through time stealing great riches. It should be a lot of fun and adventure.

I started my programming career back in Junior High when the first TRS-80's came out. Through trips to my neighborhood RADIO SHACK, I soon learned to program the display computer. In tenth grade I bought my first computer, a TRS-80 MODEL I, which turned out to be a wise investment. Before the year was out, I had sold my first program. In eleventh grade, I joined a users group. It was there that I met Gordon Monnier (founder of COMPUTER SHACK) and started writing my first real game, DUNGEON ESCAPE. COMPUTER SHACK and DUNGEON ESCAPE both got off the ground about the same time, and a year later I teamed with Doug Frayer to write CYBORG, my biggest success to date.

Being an experienced programmer, I know now that ability is only half the climb to success. Dedication and drive dominate the other half, no one can be successful unless he works at it. Of course, I don't spend all of my time writing, I also have a very lovely girlfriend whom I try to spend as much time with as possible. And to help spark inspiration, I like Wargaming, D&D, and other such games.

Currently Doug and I are back together working on a new game for the COLOR COMPUTER that should prove original and lots of fun. We've set our new game in the middle of an amusement park with all kinds of characters. I'd like to tell you more, but I'm not sure myself. Wish me luck!

Yours Truly,
Bill Dunlevy