

HELP SHEETESCAPE FROM SYLON 6PROBLEMHINT

Burned Leg

Find the cupboard in the Medical Dome. Using the contents won't suffice, remember, you feel dizzy. There is no need to get them.

Vending Machines

Examine them

Window

Look through it.

Tables

Try 'pick up', 'turn over' or 'pick tables' then look under them.

Airlock

Examine. You need the identity card. W inside if you want to change your mind and go back the other way say 'turn around' this will face you in the opposite direction. For the other airlock doors the words 'operate door' are correct.

Broken Walkway

You need the Space suit, Helmet and Oxygen tank. (The airlock is de-pressurised!) The hole isn't as wide as you may think. You may leave the walkway, try 'Go Outside!'

The Hanger

Take a look around.

Shuttle's Tail

Examine it. You need the blaster to shoot off the clamps.

Spectra by the Teleporter

You need the blaster to kill him. When he is dead examine him.

Control Panel

Examine it.

Computer

'Operate' it, it gives valuable information.

Scanner	'Operate' again this also gives valuable information.
Teleporter	Examine it and use the information you found in the hanger. (Say 'press')
Computer tape	At the panel try 'use tape'. (Do not say 'load' as the Spectrum will think you want to load a saved game). You will find this pleasing!
Bomb	Find the Waste Disposal and drop it there.
Cannisters	You will need the Metal Cutters.
Locker	You will need the key.
Flying Shuttle	You should have, a) Inserted the fuel rods in the tail. b) Inserted the ignition disc in the panel c) Shot off the clamps. d) Started the engine. then the words 'Blast Off' are correct.

NB. Swearing gets a sharp reprimand—do it twice and you'll be sorry! (Saying 'sorry' after swearing will let you off the hook for that time, but if you swear again without saying sorry you'll be in trouble!) You may ask how many turns you have taken at any point in the game by the word 'turns'. In certain parts of the adventure 'help' may be asked for and obtained.