


From DATAMOST

# SWASHBUCKLER



**The HI-RES sword fighting game!**

Return with us now to those exciting years on the Spanish Main when pirate ships flew the Skull & Crossbones and struck fear into the heart of everyone who put to sea!

You're aboard the wickedest pirate ship ever to sail the 7 seas. And you only have the cold steel of your silver sword to protect you! You can charge, retreat, spin around . . . make your sword swing, slash and stab. But, so can your bloodthirsty pirate foes!

What a game! What a way to prove who's the best swordsman in the world!

\$34.95 For Apple II\*



\*Apple II is a trademark of Apple Computer, Inc.

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## The HI-RES sword fighting game by Paul Stephenson

Return with us now to those exciting years on the Spanish Main when pirate ships flew the Skull & Crossbones and struck fear into the heart of everyone who put to sea!

You have come aboard the wickedest pirate vessel of them all in order to rid the high seas of these villains. But, to do it you must battle your way through almost insurmountable odds — for this ship carries the scurviest crew who ever set sail!

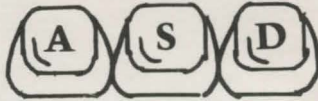
All you have is your trusty, silver sword and your agility, in your fights to the death. Can you overcome this horde and their trained bands of killer rats, giant spiders, poisonous snakes and vicious scorpions?

**SWASHBUCKLER** is simple to play — at first. Then your skill as a super swordsman, and your reaction time, become more and more important if you hope to win out.

To begin play, simply insert the disk and when it's finished loading press the SPACE BAR. You'll meet the first pirate who's out to test your mettle. If you dispatch him, another pirate attacks you from behind. After that, you'll find yourself fighting two at once . . . with sudden and unexpected visits from a killer rat, or perhaps a snake.

When you win 20 duels new and even more terrible pirates appear. If you reach 25 successfully, you are given another "life" (and you'll need it!). From below decks to topside, the battles are neverending . . . but with skill and strategy you can best the cutthroats. Watch out, though . . . they fight back skillfully and can dispatch you, too!

The keys to your success are as follows:



You move left.

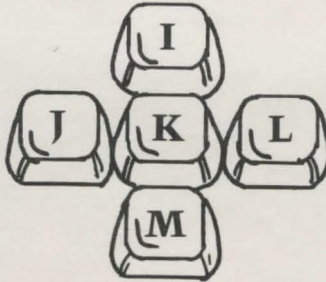


You spin around to face the other direction.



You move right.

These keys control your swordsmanship and each has its place depending upon the opponent you face . . . pirate or beastie!



is for high parry, to protect you from overhead blows.



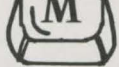
is for thrust; to make a pirate retreat, for example.



is for on guard, so you're ready to make your move.



is for lunge, when you leap to run them through.



is for low parry, if they swing at your legs, or if one of the snakes, rats etc. try to bite you. (Note: a wound or bite to the leg can kill, or else take away your ability to lunge.)

**T**here has probably never been an action game as exciting or as interesting as **SWASHBUCKLER** . . . or with such terrific HI-RES graphic animation. It's terrific fun to play at every level . . . and takes quick reactions and strategy to overcome the pirate scum of the 7 seas! Good luck . . . and watch your back!



**DATAMOST**

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