

Story Starts

Escape from the Castle of Evil

Work Card 1

Think about your journey through the Unknown Area.

What creatures will you meet?

Why have very few people returned from this land?

How many days and nights will it take to return to the Kingdom of Dew?

Will the guards in the Castle of Evil dare to follow you?

As you can see your real adventure is only just about to begin.

Try to think how you will continue this story and think of a really exciting way to end it.

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Work Card 2

The Map

You have found the only map that exists with some details of the unknown area.

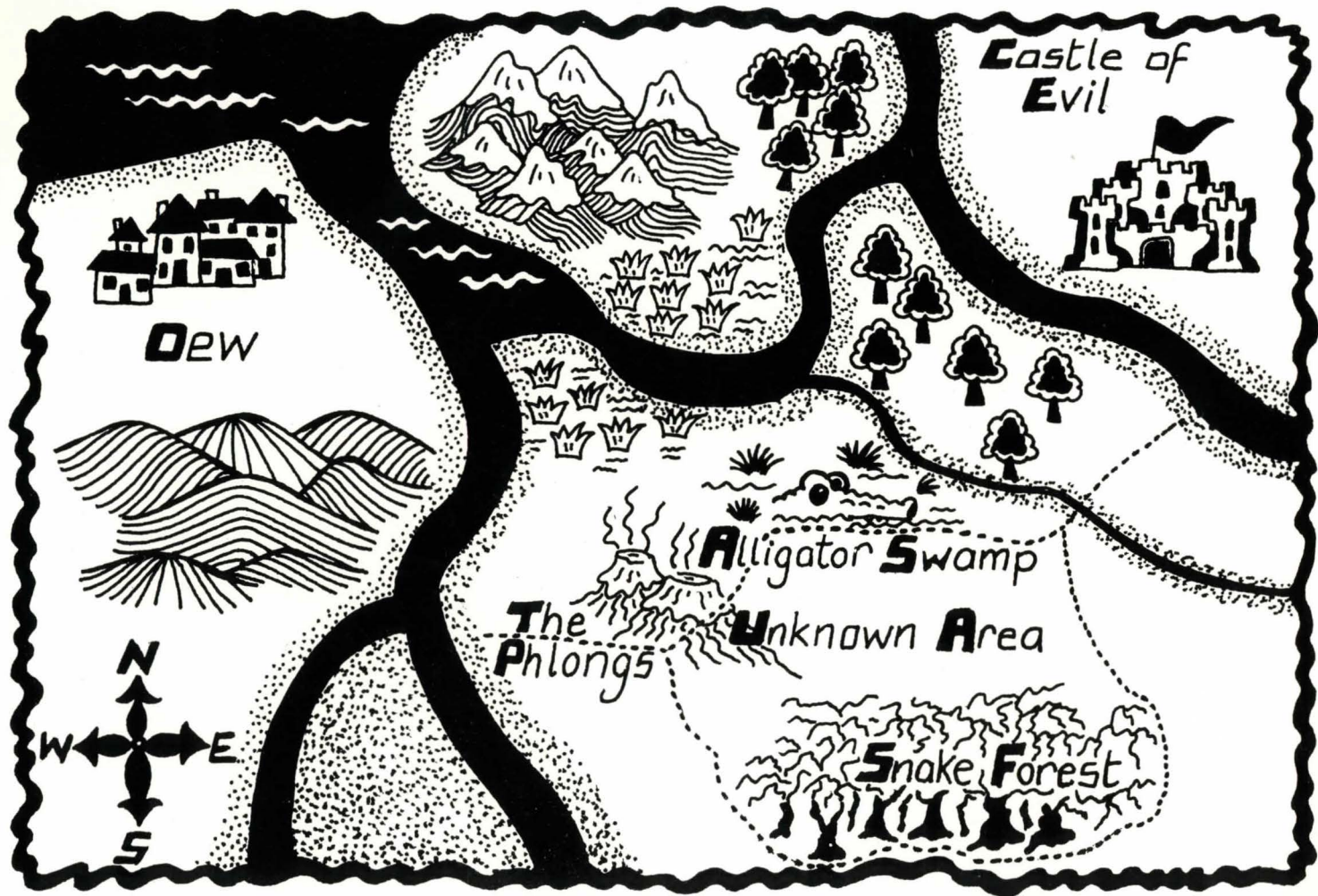
What path are you going to take?

Will you try to get through Alligator Swamp or try your luck with the cannibals in Snake Forest?

Will you get past the volcano before it erupts?

What do you think the Phlongs are?

What other dangers will you face?



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Work Card 3

The Forgotten Tribe

You are about to meet the forgotten tribe! They don't look very friendly and their weapons frighten you.

What do you think they will do to you?

Why are they forgotten?

Where do they live?

Are they as fierce as they look?

