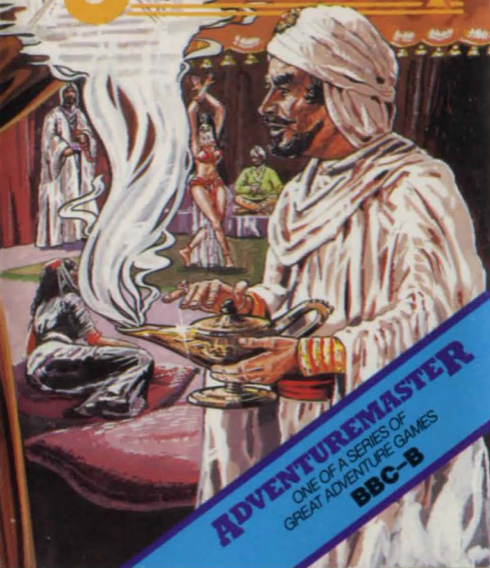


LOTHLORIEN



the Stolen Lamp



ADVENTUREMASTER
ONE OF A SERIES OF
GREAT ADVENTURE GAMES
BBC-B

THE STOLEN LAMP

LOADING: See Cassette Shell.

The program will first load and display the instruction page and then commence loading the main adventure.

OBJECTIVE

The primary objective of the game is to retrieve the Emperor's STOLEN LAMP. This is an heirloom handed down since the days of Alaa El-deen (ALADDIN). In order to do this you must survive many dangers and solve many problems. As a secondary objective, you must return with as much treasure as you can, and this will require as much cunning as the main quest.

If you are already adept at Adventures, then we wish you 'Happy treasure hunting'. For those of you new to this, some helpful notes follow.

SAVING AND RESTORING

The current state of the game may be saved at any point. You should place a blank tape in the cassette recorder and type SAVE. Then switch the recorder into record mode and follow the instructions on the screen.

To restore a previously saved game situation, type RESTORE at any point in the game and position the tape to the start of the saved data. Follow the instructions on the screen to restore the previous situation. The saved game is stored in a file called LAMPSAVE.

PLAYING THE GAME

The game is set in a magic kingdom in the Middle East which you must explore carefully in order to find the STOLEN LAMP and all the treasure.

The computer will ask you 'What now?' and you must reply with a simple one or two word command.

One word commands may be directions, e.g. NORTH, SOUTH, etc. (this is your way of moving about inside the kingdom), or simple requests e.g. HELP, SCORE, QUIT, etc.

Two word commands always consist of a verb followed by an object, e.g. GET CARPET or KILL PICKPOCKET. The computer will tell you whether it cannot understand your command, or whether it is incapable of carrying it out, one of the puzzles in the Adventure is to work out what can be done with the various objects.

Abbreviations can be used for the various commands but take care that you are not too ambiguous, e.g.

G C	is understood to be	GET COIN
G CA	" " " "	GET CARPET
G CAM	" " " "	GET CAMEL

Finally, bear in mind that not all objects are there to aid your quest. Some may hinder you, and more than one is a red herring. Some objects must be made to kill two birds with one stone.

**Look out for other ADVENTUREMASTER
Blue striped cassettes.**



LOTHLORIEN

The Stolen Lamp

BBC-B

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