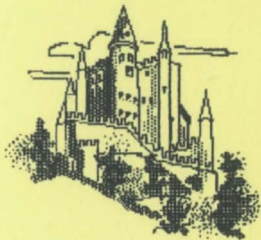


# THE ADVENTURE WORKSHOP



presents

## Sphere of Q'li

by

## Phillip Ramsay

SPECTRUM 48K

# SPHERE OF Q'LI

Whilst on a weekend walk you discover the entrance to a cave. You enter the cave.....and a sudden rock-fall leaves you spitting dust, and closes your exit. You attempt to move, and are stunned when an entity appears before you, apparently amused by the predicament into which you have landed yourself. "Greetings, mortal," the entity intones. The words form in your mind as an insistent whisper. "If you wish to escape death, you must undertake a quest. Find the four Arcs of the Sphere of Q'Li and reactivate it. Then - and only then - summon me by name. No questions, no arguments: GO." The figure waves a hand, and you are somewhere else....your only escape lies in completing the quest.....

This adventure game understands all the standard adventure commands i.e. N, S, E, W, U, D. Some useful verbs are EXAMINE, LOOK, GET, DROP, GIVE, UNLOCK and many more. Other important commands are INVENTORY or (I) will give you a list of what you are carrying, SAVE will save the game position to tape and LOAD will restore a previously saved position from tape. RAMSAVE(RS) & RAMLOAD(RL) will load and save to memory..

# 48K Sphere of Q'li

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