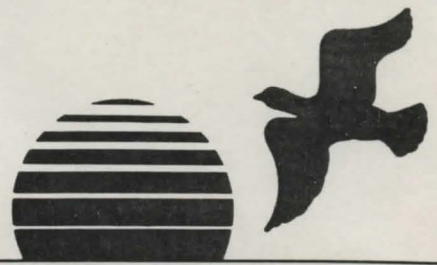


Free Spirit Software



P.O. Box 128 • 58 Noble Street • Kutztown, PA 19530 • (215) 683-5609

NOTES ON THE ATARI ST VERSION:

Hardware requirements: Any Atari ST version with at least 512K memory and a double sided 3-1/2" disk drive. The Atari ST version does not support a second disk drive.

To enter text: click in the text window or hit [RETURN] or just start typing.

The "Options Menu" is selected by moving the mouse pointer to the top of the screen.

Hints: For most players, the game will not be all that difficult. Most of the clues are rather obvious. Sandie has a lot of information. However, almost no one can go all the way through the game without getting killed a few times. If you really need help, hint sheets are available from Free Spirit. To obtain the hint sheets send a check or money order for \$5.00 to Free Spirit Software, P.O. Box 128 - 58 Noble St., Kutztown, PA 19530. Visa/Mastercard are also accepted. Please state that you want "Hint Sheets for Sex Vixens from Space - ST Version".

Oops: An important sentence is missing from the warranty notice. If a diskette is defective, you may return it to Free Spirit, within 90 days from date of purchase, and Free Spirit will replace it free of charge.

Have Fun!

Free Spirit



Free Spirit Software

Free Spirit Software, Inc. 1990

NOTES ON THE STATE OF VERSION

Hardware requirements: Any Atari ST version with at least 512K memory and a hard disk drive. The Atari ST version does not support a second disk drive.

To enter each click in the text window or hit [RETURN] or [TAB] start system.

The "Free Spirit" is included in several other software packages.

Information about the software is available in the user manual. The manual is available in both English and French. The manual is available in both English and French. The manual is available in both English and French.

Go to the nearest computer store to purchase the software. If a dealer is not available, you may contact us to purchase it. It is free of charge.

Have fun!

Free Spirit

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'Sex Vixens From Space'
An interactive graphics / text adventure
from Free Spirit Software
Copyright © 1988 Free Spirit Software
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You are Captain Brad Stallion, owner and operator of the
one-man space vehicle know throughout the galaxy as
The 'Big Thruster'.

Getting Started: Hardware requirements for this game
are as follows: Amiga 500/1000/2000 with at least 512K
memory. Only one Floppy Drive is required.
To start the game, boot your computer in the normal
manner. When prompted for the Workbench disk, insert
the disk marked 'DISK1' in the internal disk drive.
If you have a second drive, insert the disk marked 'DISK2'
into it. After a few seconds, you will be prompted to enter
a phrase from this manual. Enter the phrase, punctuation NOT
included, then press the return key.

Game controls: You are Brad Stallion, you see through his eyes
and you manipulate objects with his hands (the pointer).
The lower one fourth of the screen display is your 'console',
you have a text display area and game controls. The text
display area will display a 'What Now' prompt when there is
no text to display. You clear, or 'activate' the console by
clicking (pressing down) the left mouse button. The pointer
is also used to manipulate objects in a scene. This may
include touching someone, turning on controls, opening doors,
etc. But be careful, some things may not be safe to touch!
Additionally, the pointer is used to tell you of certain game
conditions. If there is more text for you to read than can
be displayed in the text area, the pointer will become the
word 'TEXT'. When this happens, no other game controls are
active. Clicking the left mouse button will then display the
next section of text. The pointer will also tell you to 'WAIT'
during any disk activity. And finally, the pointer will on
some occasions actually turn into what ever is in your right
hand!

Other game controls: To the right of the text display area
is a four point compass rose, up-down gadgets, and three
buttons, labeled 'I' for Inventory, 'L' for Location and
'S' for game status. The compass rose and up-down gadgets
may be used to move about the various locations you will
visit. Clicking on the 'I'nventory button will show you a
list of all the objects you currently have on you.
NOTE: The objects will usually be in your pocket. To do
anything with them, you first have to get them from your
pocket! Clicking on the 'L'ocation button will display the
text associated with a scene. Clicking on the 'S'tatus

49 button will get you a status report from Sandie, your Ship's
50 Computer. ('Sandie' stands for "Ships Automated Navigation
51 Data and Information Entity"). Sandie is your best friend and
52 companion, totally dedicated to your well being. She will
53 help you, offer advice on occasion and sometimes act as your
54 conscience. But be careful! Sandie has been in space a LONG
55 time. Thanks to the wonders of futuristic electronics, Sandie
56 is always with you through a tele-link, even when you are off
57 the ship.

58 The 'What Now' prompt: This is your keyboard entry method.
59 All game commands have a keyboard equivalent. Typing 'n' or
60 'N' or 'North' is the same as clicking on the upward arrow of
61 the compass rose. You get the 'What Now' prompt by pressing
62 the left mouse button with the pointer over the text display
63 area, or by pressing the <ESC>ape, <RET>urn or <SPACEBAR>
64 keys. The 'What Now' prompt must be displayed before any
65 keyboard commands can be given. To execute a command, type
66 in the command, such as 'stat' or 'status' for a
67 Status report, then press return. If an illegal command is
68 given, the text area will display 'Can't'.

69 NOTE: Every scene has its own group of legal commands. What
70 may be illegal in one scene may be a required command in
71 another.

72 The Game Options Menu: Directly above the Text Display area
73 is the Game Options Menu. Pressing the right mouse button
74 will show this menu. Continue to hold the right button down
75 then move the pointer over the desired selection and release
76 the button. Two options are available at all times, unless
77 the pointer indicates 'WAIT' or 'TEXT'.
78

79 Remember Brad, it is a dangerous world you inhabit, but your
80 animal cunning and sexual prowess can see you through as it
81 always has before!

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