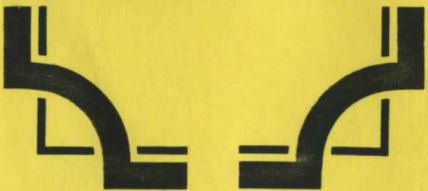




A

GLOBAL
GAMES

ADVENTURE



It is the 21st century and you are John Barrant, a merchant ship controller. When you land on Earth with the intention of selling some highly sophisticated weapons from the planet Aesculapius, you are placed under arrest on the charge of harbouring illegal drugs on your ship.

Your task is to "simply" escape from prison and return to Aesculapius to discover who set you up. You must also find the evidence and the culprit who set you up.

SET UP caters for most normal commands including RAMSAVE/RAMLLOAD.

HINTS: Refer to the gate in your cell as GATE1. Never stay in one place for too long.

SET UP

128K

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4 KILMARTIN LANE
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