

Riddle Of The Redstone . . .

Operating Instructions for the Commodore-64, 128

Diskette:

1. Turn computer on.
2. Turn on monitor or TV set.
3. Turn on the power to external disk drive.
4. Place disk label up into the drive.
5. Type LOAD "*" , 8,1 Press Return.
6. Follow instructions on the screen.

Hints: When screen asks for your name, type in your first and last name. Then press return.

When not using a bookmark disk, press any key to continue (Bookmark instructions will follow these hints).

When question mark appears at the end of a clue, Press Return, to get your choices. Choose the first word of the choice and type that word only. Then Press Return.

Bookmark Instructions

The Riddle of the Redstone program allows you to place up to 9 bookmarks at any location in the story. These bookmarks allow you to mark a position in the story to which you may later return. In addition, these bookmarks may be saved on a bookmark data disk, so that you can return to a point in a story during another playing session.

In order to set a bookmark, type Q at any time during the program. If the user has not previously set any bookmarks, the following menu will appear which allows you to:

1. Quit
2. Return to current page
3. Set a bookmark
4. Start at the beginning of the story
5. Format a new bookmark disk

Set a bookmark any time by pressing Q, and then choosing the option to set a bookmark. These bookmarks, however, are only stored in the computer's memory and are not saved on a disk. After you turn off the computer, the bookmarks are lost. If you want to save your bookmarks, a bookmark data disk must be prepared.

After pressing Q, select the option to format a bookmark disk. The computer will instruct you to input a blank diskette, and after you have done so, will prepare that disk to receive the bookmark information.

Once the bookmark diskette has been prepared, you may save your bookmarks on the diskette. If you have already set a bookmark, after pressing Q, you will see the following menu:

1. Quit
2. Return to your current page
3. Set a bookmark
4. Start at the beginning of the story
5. Erase your bookmark file from disk
6. Format a new bookmark disk
7. Return to a preset bookmark
8. Save bookmarks on the disk

To save bookmarks, select option 8. The computer will instruct you to insert a previously prepared bookmark disk and press any key to continue. Now those bookmarks are saved on the disk so that you can turn off the computer, return at a later time, and go back to where you left off.

To return to a saved bookmark at a later time, you should input the bookmark disk when the computer displays the prompt "Insert Your Bookmark Disk or Press Any Key to Continue." The computer will then read those bookmarks from the bookmark disk and you can return to one of the preset bookmarks.

Software Investments Plus Inc.

Warranty and Registration Card

For your protection please fill in the following information:

Name _____

Address _____

City _____

State _____ Zip _____

Date of purchase _____

Age group using Software:

5-10 11-17

18-24 25 & over

Did you buy this software for yourself? _____

Do you subscribe to or buy regularly computer magazines? If so, which ones: _____

Which computer(s) do you have access to or own: _____

Where did you hear about this program: _____

How many programs do you intend buying during the next 3 months: _____ 6 months: _____

Which kinds of software do you own: Educational Games Business

Which do you plan to buy more of: _____

Age: _____

Title of this program: _____

Type of Store Purchased:

Computer

Department

Drug

Toy

Discount

Mail Order

Other

PLACE
STAMP
HERE

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