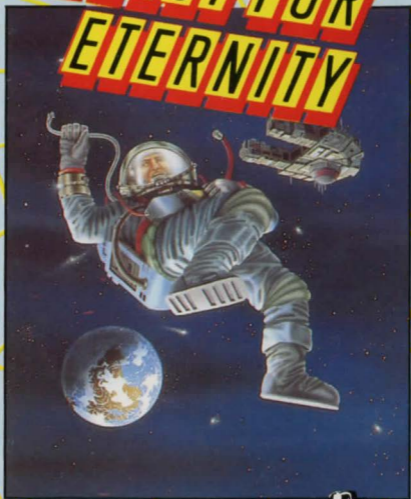


Atari

QUEST FOR ETERNITY



BUG-BYTE



QUEST FOR ETERNITY

by
David Cockram

THE GAME

You start out on a starship which doesn't seem to work to well. Get it going, visit any planets you might need supplies from and find the teleportal booth. Once you have got that going you can make it to the Chamber of Creation. You can use single letter abbreviations like N, S, E, W, U, D for directions and I for inventory. It has a SAVE facility, type Quit and follow the prompts. There are over 70 locations and objects to collect... the best of luck and mind out for the Batlegrom on Vragus IV.

LOADING

CLOAD then RUN

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For your 'BYTE ME' Bug-Byte bright yellow Teeshirts (S/M/L) send £3 and size, hurry, they are really gr-gr-eat

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It's your chance to become an Overlord of the Universe. Yes it's time to take the test.

Failure means a fate worse than death... a visit from the Batlegroms of Vragus IV... It's simple really, all you have to do is to get a disused teleportal booth to work. Unfortunately it's 2000 light years away on a slightly hostile planet. David Cockram has designed this twister, which will accept 99 verbs and 162 nouns. Take the challenge, you too can become a Master of the Eternity.

**QUEST FOR
ETERNITY**

**A
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