

LARSOFT

PUPPET MAN



ELECTRON/BBC

THE PUPPET-MAN (A Harlequinade)

Towards the end of the last century, there lived a puppeteer whose puppet shows always attracted large crowds wherever he performed.

Such was the skill of the puppeteer that rumours abounded that the puppets were in fact not made of wood at all but were actually tiny people who were under the puppet-man's control.

There was to be a Summer Fete centred around the village of Owlsmore. When it was announced that the puppet-man was to attend with his little people, crowds from all over the surrounding country began to descend on the tiny village hoping to witness the much acclaimed spectacle.

On the morning before the opening of the Fete it was discovered that the most important marionette of all had been mislaid or possibly even stolen.

The local people on hearing this news began to speculate that this was indeed proof that the puppets were,

as they had always suspected, living creatures and that one of them had decided to leave.

Personally you are astonished to learn of the puppets disappearance because during the night you had had a most peculiar dream.

During your dream you had been visited by Mnemosyne, wife of Zeus and mother of the Muses.

She had spoken thus -

"I am Mnemosyne, I am memory.

In the morning there will be the discovery that a valuable puppet has disappeared. If you are able to help some of my daughters, they in turn will help you find that which has been stolen."

These words from your dream now come back to you but you are unsure as to what to do next.

Then a strange feeling comes over you and you hear the voice of Mnemosyne once again.....

For help sheet please send S.A.E. to
Larsoft, 4 Chantry Road, Clifton,
Bristol BS8 2QD

More Adventure Games from Larsoft

THE RISING OF SALANDRA

A two part adventure in which you find yourself pitted against the evils of the Dark Lord Salandra.

If you can find three objects, you can awaken Thrull the legendary warrior. In part two Thrull asks you to make direct confrontation with the evil Salandra.

THE NINE DANCERS

You are a reporter on a local newspaper. Whilst researching a story on local tourist attractions, you stumble into a world of fantasy.....

or is it fantasy?

Could those large stone slabs actually be petrified people and is that ancient elder tree really watching over them.?

WYCHWOOD

Can you track down the loot from a bank robbery.

You have just been released from prison where your cellmate whilst talking in his sleep has given you a good idea of where to start looking.....but nothing is ever quite as straightforward or simple as it seems.



FOR
FULL
DETAILS
WRITE TO
LARSOFT

The PUPPET-MAN

A text adventure

TO LOAD GAME

Type "RUN " "

TO REDESCRIBE CURRENT LOCATION

Type " L "

MOVEMENT

Movement through the game is usually effected by "N", "S", "E", "W", "U", and "D"

INVENTORY

An inventory of your current possessions can be found by typing "I"

COMMANDS

Commands are entered in the usual verb-noun or verb format.

TO SAVE GAME POSITION

Type "Save". The current state of play can then be resumed by typing "Load"

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