CDS MICRO SYSTEMS

PHORNIX

ADVENTURE



16K ZX81

PHOENIX ADVENTURE

The Black Phoenix lives in a land far away guarded by goblins and dragons. It is your task to find and kill the Phoenix.

On your travels you will meet many problems that must be solved, and guardians who must be defeated. If you can escape the hexagonal room and survive the land of goblins, you will enter the land of the Phoenix.

Program Name: "Phoenix" Load Time: 6 min 25 sec

DOCUMENTATION FOR THE PHOENIX ADVENTURE BY CDS MICRO SYSTEMS

The Adventure. In a magical land far away, lives the Black Phoenix. Your task is to find and kill the Phoenix. On your travels you will find many goblins and dragons who must also be defeated. Hexagonal Room. At the start of the adventure you will find yourself in a large hexagonal room, with eight exits. Simply select a number between 1 and 8 and the computer will transport you to the room along that exit.

Land of The Goblins. If you escape the hexagonal room, you will enter the land of the goblins. You enter goblin land on the left as a "." All you have to do is reach the exit on the right of the screen. There are eight goblins and two dragons that move towards you. To help you there is; some food, a sword and swamp areas. By moving carefully you can lead a goblin into a swamp. The goblin will disappear and not return. The two dragons move alternately and are far more powerful than a goblin.

powerful than a goblin. They are not affected by the swamps and will move over them. If you can reach the sword you can protect yourself from attack. There is a small bonus for killing a dragon but not for a goblin. If at any time your energy reaches zero then you die.

Keys 1 to 4 move you diagonally, and keys 5 to 8 move you in straight lines.

Coded Room. The computer will display the floor of a large room. The floor is made of letters. All you have to do is reach the top right of the screen by spelling out a message as you cross the room. Use keys 5 to 8 to move.

Land of Phoenix. In this section you must find and defeat the Black Phoenix. Use keys 5 to 8 to move.

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