

MIND GAMES
**ORION
QUEST**



ORION QUEST

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ORION QUEST

MIND GAMES

The computer has opened up a whole new world of games. Go beyond the games of fast reflexes and zapping aliens and you reach into that world. The computer takes on a life of its own. Adventure and strategy games start where arcade games finish. Here is the world of imagination and thought. MIND GAMES are a range of programs designed to stimulate that imagination and take you into new and strange worlds. Sophisticated graphics, and great presentation are all part of the package.

Loading:

The program on the cassette can be loaded into the computer using the following instructions:

- Atari 4/6/800: **CLOAD.** When the program is loaded type **RUN**. If the program loads subsequent programs remember to type **RUN** to run each program.
- BBC, Electron: **CHAIN''''.** If your tape recorder does not have motor control remember to stop the tape if told to do so.
- CBM64, VIC20: **Press SHIFT and RUN/STOP.**
- Dragon 32/64: **CLOAD''''.** When the program is loaded type **RUN**. If the program loads subsequent programs remember to type **RUN** to run each program.
- Oric: **CLOAD''''S.** When the program is loaded type **RUN**. If the program loads subsequent programs remember to type **RUN** to run each program.
- Spectrum: **LOAD''''.** If the program loads subsequent programs remember to stop the tape if told to do so.

Check the label on the cover to make sure that this tape is the correct one for your computer.

Playing the Game:

This is a full graphics adventure with every location illustrated. Your mission begins with the problem of finding the code for the bomb. There is also the minor problem of getting off the planet. You must visit different locations to find the objects you need, and to escape. Of course, you must pick up that code on the way. The rest is up to you.

The game responds to inputs such as:

GO NORTH
KILL ZARP

It also accepts the following single letter abbreviations: **N, S, E, W, U, D:** for North, South, East, West, Up and Down.

Remember to finish each input by pressing **RETURN** or **ENTER**. The program recognises 99 verbs and 162 nouns. If you try to do something that the program doesn't know about it will soon tell you. The game has a **SAVE** facility in case you find it too much for one sitting. Just type **SAVE** and follow the screen prompts.

The best of luck.

If you have any comments on the range or on a game please write to MIND GAMES, Argus Press Software Group, No.1 Golden Square, London W1A 3AB.



MIND GAMES-ADVENTURE

ORION QUEST

by N. White and D. Jordan

It's amazing really how many folks in the Universe really don't like the Earth. Take the **Zarps**, for instance, just because they are having a little war of mass destruction with us they go and plant a bomb on Earth, big enough to blow the planet apart. They are now telling us they'll blow us up if we don't agree to their terms. Downright unfriendly; of course, you can stop their plans, can't you please??

**INSTRUCTIONS ON REVERSE
OF THIS INSERT**

ORION QUEST

