

MAIDEN

MAIDEN is a computer adventure game for one player. The object of MAIDEN is to find the fair maiden (who is locked in a cell deep within the dungeon) and bring her to the safety of the outside world without getting yourself killed in the process.

Detailed instructions on how to move around in the dungeon and how to acquire objects are given in the game itself. When the program asks you:

Do you want instructions (Y/N)?

reply "Y" (for Yes) and information will be displayed on the screen to aid you in your quest.

How to Run MAIDEN

Before you can run the MAIDEN program, you must first load some system files onto the MAIDEN disk. See the section "Preparing the MAIDEN Disk for Play" for instructions on how to load these system files.

Once you have done that, you can run MAIDEN by inserting the MAIDEN disk into your primary drive (usually drive A) and 'boot' the system (turn your machine off and on). The MAIDEN program will then automatically run and ask you some questions. If you answer these questions properly and the program is satisfied, you will quickly be transmigrated into the world of MAIDEN where you must live by your wits or die by the sword. Good luck!

How to Save Unfinished Games

Whenever you decide to quit playing the current game in which you are involved, you enter the command 'Q' (which stands for Quit). The program then asks if you want to save the current game. If you do, respond "Yes" and the status of the game will be saved in a data file on the MAIDEN disk. The name of the data file will be the name you entered when you started the game and the program asked you:

What is your name?

Note that you can save many different games at once simply by entering a different name when you start a new game.

System Commands

Three system commands exist to help clean up cluttered or full disks:

1. FILES will list the names of all files currently on the MAIDEN disk, including any previously saved games.
2. KILL will prompt you for a file name you want KILLED (deleted) from the MAIDEN disk. (You cannot kill MAIDEN system files.)
3. INITIALIZE is used to initialize the MAIDEN system and record files. Should you wish to reset all current records (or you suspect that some of the MAIDEN files are damaged) you would use this command.

NOTE: These commands are valid *only* when prompted by the following message:

What is your name?

Skill Level

Another important question you are asked when starting a new game is:

Enter skill level (1-4:1 = pro; 4 = rookie)

Depending on what you think your current skill is at playing MAIDEN, you would enter a number from 1 to 4. New players should always enter '4' when first starting. Only the most hardened veterans should attempt a skill level of 1.

The fastest time and fewest moves taken to rescue the fair maiden are recorded on your MAIDEN disk. Should you rescue the maiden and establish a new record, the new time or number of moves will be saved. Each skill level has its own set of records.

Need help?

Should you find yourself completely frustrated by MAIDEN, we will be glad to provide you with some maps and hints for each level of the dungeon (there are three levels). Each map (with hints) is \$2.00. You may get all three maps for \$5.00. Send your specific request and check or money order to FIREBRAND SOFTWARE (address at end of rules).

Guarantee and Replacement

Your MAIDEN disk is guaranteed from defects in workmanship for 90 days following purchase. Should your disk fail to boot properly or exhibit other signs of unseemly behavior, send the damaged disk along with proof of purchase back to your dealer or to FIREBRAND SOFTWARE for a replacement disk.

You may obtain a replacement or backup disk at any time from FIREBRAND SOFTWARE for \$12.50. It is not necessary to return your old disk in this case. Send your check or money order to:

FIREBRAND SOFTWARE
P.O. Box 707
Philomath, Oregon 97370

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An adventure game for the IBM Personal Computer. MAIDEN requires a minimum of 48K memory and one disk drive.

Features include:

- Ability to save one or more unfinished games
- Four different skill levels
- Time and move records kept for fastest and most efficient play
- Vocabulary of more than 60 verbs and nouns
- Goblins, Orcs, Ogres, Trolls, Wizards, Evil Priest and other assorted nasties
- More than 100 different rooms scattered across three dungeon levels