

THE ADVENTURE  
WORKSHOP



presents

*The Lost  
Children*

SPECTRUM 128K

# THE LOST CHILDREN

The disappearance of children from farms and villages surrounding a vast desolate moor in the far north of your demesne, prompted you, Duke Alaric Blackmoon, to investigate. You discovered that all the abductions took place at night, often from behind locked doors and barred windows, and despite villagers mounting guard at night. In all cases the parents and guards fell asleep and they woke next morning to find the children gone, but the doors and windows were still locked or barred!

This text adventure game understands all the standard adventure commands i.e. North, East, South, West, Up and Down which can be abbreviated to N, S, E, W, U, D. Some useful verbs are EXAMINE, LOOK, GET, DROP, GIVE, UNLOCK and many more. Other important commands are INVENTORY or (I) will give you a list of what you are carrying, SAVE will save the game position to tape and LOAD will restore a previously saved position from tape. RAMSAVE (RS) will save the game position to memory and RAMLOAD (RL) will restore a position from memory.

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