

THE KRAZY KARTOONIST

KAPER

CRIS,
HELP!

GRR!

AND

GRUE-KNAPPED!

ULP!



THE KRAZY KARTOONIST KAPER

In this adventure, you play the part of Cris the dog, the faithful hound of cartoonist Kez Gray, who has been kidnapped by the SAS...No, not the Special Armed Services, but the Salford Art Saboteurs! Can you rescue Kez and help her get her job back.....?

Written by: Krazy Kez Gray
PAW Programming by:

Larry Horsfield

Inlay Illustration by:

Krazy Kez Gray

GRUE-KNAPPED!

You and a friend, both curious adventurers, find an unmapped series of caves while visting Ormskirk. You start to explore the caves, but are attacked by THE GRUE, who eats your friend before your eyes! THE GRUE takes you back to his lair, intending to save you for his evening meal, and he promptly falls asleep by the only exit. Can you find a way to escape before he wakes up, feeling a bit peckish?

Written by: Bob Adams.

PAW Programming by:

Larry Horsfield

Cassette Inlay drawn by:

Krazy Kez Gray

THE KRAZY KARTOONIST KAPER

FSF Adventures

GRUE-KNAPPED!

128k SPECTRUM

FSF ADVENTURES

40 HARVEY GARDENS,

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