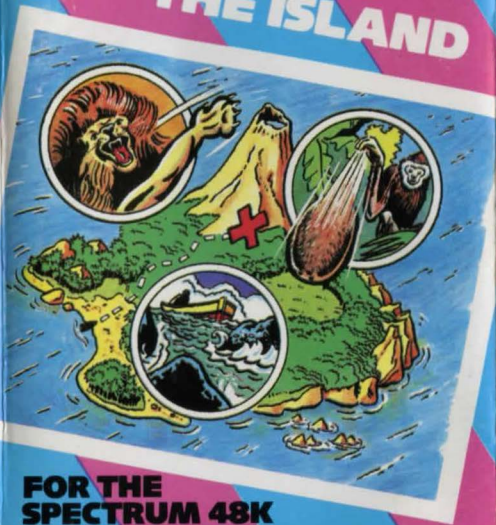


Games

THE ISLAND



**FOR THE
SPECTRUM 48K**

THE ISLAND



You are the fortunate recipient of the news that there is **treasure** buried on an **island** in the complex of islands which surrounds your own.

Your task is **threefold**: **first**, you must locate the treasure island, **second** you must find the treasure on it and **finally**, you must bring the treasure to your own island (after all, what's the use of **treasure** if you can't **spend** it?).

● THE VIRGIN GAMES GANG

- Fill in the form overleaf and return it to the address shown and you will receive one year's free membership of the **VIRGIN GAMES GANG!**
- Apart from advance information about forthcoming programs and various special offers, each card received will be entered in the second **Virgin Games Draw** to take place in February 1984.
- **SIX FIRST PRIZES** of an all expenses paid **Virgin Day Out** with a trip on the double decker **Virgin Games Bus** to visit the **Virgin Manor Recording Studio** in Oxfordshire, followed by **tea** at **The Gardens**, Kensington's famous roof top garden club.
- **50 SECOND PRIZES** of **Virgin Games t-shirts**, and **100 THIRD PRIZES** of **Virgin Games posters**.
- Cards must be received by **21st February 1984** at **61/63 Portobello Road, London W11**.

GANG MEMBERSHIP AND GAMES DRAW ENTRY FORM

NAME _____
ADDRESS _____
AGE _____
 MALE FEMALE
WHERE DID YOU BUY THIS CASSETTE? _____
WHEN DID YOU FIRST BUY A COMPUTER? _____
HOW LONG HAVE YOU HAD YOUR PRESENT COMPUTER? _____
WHAT TYPE OF SOFTWARE DO YOU LIKE MOST? _____
WHAT IS YOUR OCCUPATION? _____
WHICH MAGAZINES DO YOU READ REGULARLY? _____
HAVE YOU ALREADY JOINED THE GANG? _____

SORRY TO BE SO NOSEY BUT IT SHOULD HELP US TO PROVIDE MORE SOFTWARE THAT YOU LIKE!

VGC 1015

Instructions

- To proceed you must instruct the computer, by using simple two word phrases of the form **VERB NOUN**, e.g. **TAKE COMPASS**. If the computer doesn't understand the instructions, it will print **'PARDON!'**
- Some of the commands available include **'TAKE' (object)** - this enables you to carry the object, **DROP (object)** - that drops it, **I** - gives you an inventory of the objects you are carrying, **N, S, E, W** - they move you in the appropriate direction, **LOAD, SAVE**, and **R** which will repeat the location description.
- Game sequences, use keys **S (left)** and **B (right)**.



- Martyn Charles Davis** - born 1965, Longfield, Kent - moved to Loughborough 15 years ago. Studying Biology, Chemistry, Physics and English Literature 'A' levels and planning to study medicine at university but is now working on a series of adventure programs.
- Started** serious computing in 1981 with a ZX81.
- Games** likes include Backgammon and Chess.
- Hobbies**, apart from computing, are book collecting and playing the guitar. Musical interests vary from classical music to heavy rock.
- Until recently**, very interested in wargaming.
- During** 1982 had an article published in 'Military Modelling Magazine' on wargaming with the ZX81.
- Also** author of 'STARFIRE' (available from Virgin Games).

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THE ISLAND

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THE ISLAND: FIND THE ISLAND, FIND THE
TREASURE – AND THEN BRING IT HOME.
A FULL 48K ADVENTURE WITH ACTION SEQUENCES
by Martyn Davies