

THE ADVENTURE WORKSHOP



presents

Hounds of Hell

by

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SPECTRUM 128K

HOUNDS OF HELL

You drive westwards out of London for some hours. The scenery changes from the bricks and concrete of suburbia to gentle hills and green countryside but as dusk falls, mist and fog close in. Just as you begin to worry whether you will have to sleep in your car for the night, you arrive outside a rather forbidding looking hotel. You book into the hotel but not without some slight misgivings on what lies ahead. You hope you will enjoy it, You might, however, lose your life! Whatever happens - life will never be the same again!

This text adventure game understands all the standard adventure commands i.e. North, East, South, West, Up and Down which can be abbreviated to N, S, E, W, U, D. Some useful verbs are EXAMINE, LOOK, GET, DROP, GIVE, UNLOCK and many more. Other important commands are INVENTORY or (I) will give you a list of what you are carrying, SAVE will save the game position to tape and LOAD will restore a previously saved position from tape. RAMSAVE (RS) will save the game position to memory and RAMLOAD (RL) will restore a position from memory.

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