

ENTERPRISE

P R O G R A M S



FANTASIA DIAMOND
by HEWSON CONSULTANTS

GRAPHICS ADVENTURE

FANTASIA DIAMOND

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To load this program into your computer, rewind the tape. Press Function Key 1 'START' on the Enterprise, then press PLAY on the tape recorder. Once the program has loaded, press any Key to Start the game.

THE STORY

Many years ago, one of your ancestors discovered the largest diamond ever found. The Fantasia Diamond, as it became known, is a priceless family heirloom. But its very magnificence has made it a target for thieves, and unfortunately the latest attempt to steal the diamond succeeded.

You discover that it has been hidden in an imposing castle on the other side of the river. And in a bid to recover it, you sent Boris the Masterspy to steal it back.

Unfortunately the mysterious Guardian who patrols the rooms and corridors of the Castle captured him, and the only answer now is to set off yourself in a bid to regain the fabulous gem and rescue Boris.

Throughout your mission, you will meet other characters who will help or hinder you, depending on how they feel at the time. Some of these characters have a strong sense of purpose and should be handled with great care. Others will behave in a fairly random way. Not all are hostile, but those which are have only one purpose in mind.

It is essential for success that you co-operate with the other characters. There are times when you will not be able to progress further without their help, because there are things which you are not capable of doing. You can, for example, type: SAY TO ELF "GET KEY". There is no guarantee that the other characters will do what you say. But you can always try again. If a character refuses to help you, it may be because he is not capable of something, but it may also be because he does not feel like being co-operative at that time.

When you start the adventure, you will be quite weak. Most of the other characters are stronger than you, so be careful if you pick a fight! You can increase your strength by eating and drinking. You must do this regularly because your strength will decline as you wander round. Your strength also determines how many objects you can carry; the stronger you are, the more objects you can handle. If you become very weak, you will find that you cannot pick up even the lightest objects-and that can include food!

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You can also move easily around in the game by using the Enterprise's built-in joystick. If you move it upwards, you will travel North; if it is moved downwards you will go South. For East and West, move the joystick right and left respectively. To move in other directions like north-east, south-west and so on, you must type the directions in.

This program recognises most of the classic adventure commands like Get, Put, Drop, Give, Help, Inventory, Unlock, Follow, Examine, Attack and so on. It is important to remember that doing nothing is not the same as waiting.

You can also Quit, which gives you the option to start a new game; get your current score by typing SCORE or suspend the game by pressing the HOLD key. Pressing any key then restarts the game. Typing STATUS will give your current strength. This is an early warning that you need more food or drink to replenish your strength.

If you cannot get the computer to do what you want, it may be that you are on the wrong track or that you are using language which is too complex for it to understand. Try to keep your commands simple. The most common error message is: I DONT UNDERSTAND THE WORD. You may also see I DONT UNDERSTAND, which means that the computer cannot understand the form of your command. You may have missed out a word or words, or typed them in wrong order.

If the computer says I CANNOT DO THAT, it understands what you want it to do, but for one reason or another it cannot comply. For example, you cannot talk to a dead person. If your command is correct and understood, but you are asking something which the character is not capable of, you will get the message: YOU ARE NOT CAPABLE OF THAT. And if the computer just cannot understand your word order, it will reply WHAT?

You can save your current position at any time by typing SAVE. Instructions will then appear on the screen, telling you what to do. To load a previously saved program, just type LOAD and start the tape. You can use the ESC key at any time to abandon the entire operation.

And finally, a couple of clues. Don't give up hope when all seems lost. The obvious means of escape may not be available, but the saying "Stone walls do not a prison make" is particularly true in FANTASIA DIAMOND.

Music lovers should note that the leader is more long-sighted than short-sighted, and could be regarded as untidy in his ways. If you don't oblige him, you will never escape!

Cover design by Mark Eason

The screen in Fantasia Diamond is divided into two independent areas. The upper part displays the actions of yourself and all the other characters, along with descriptions of what you see around you and what is happening. It will also show graphical representations of some of the scenes from the adventure.

The lower area is used for your input and by the computer to convey certain information. You can use the joystick to scroll back on this section and check on previous moves.

As you move from place to place, you will be given a short description of what is around you, and a list of the directions in which you can move. You will also be told of any objects or characters in the vicinity.

During play, every character will undertake some sort of action every 15 seconds, whether or not you do anything. You can press the HOLD key to suspend this. Just press any key to resume the game.

FANTASIA DIAMOND has a vocabulary of more than 300 words, and you can type in full sentences. It will also allow you to type in several commands within the same sentence, for example: OPEN THE DOOR AND GO EAST or ATTACK THE ELF WITH THE ROD. If you want to see the description of your current location again, type LOOK or press Function Key 1. You can also LOOK AT an object, LOOK INTO it (for example, a chest) or LOOK THROUGH (eg, a door).

In addition, a number of special features have been incorporated to make it easier for you to play the game. These are:

DEL key Delete character to right of cursor

ERASE key Delete character to left of cursor

If ERASE is used at the same time as SHIFT, the whole line will be erased.

ESC key Repeat all commands on the previous line.

Function Key 1 LOOK

Function Key 2 LIST

Function Key 3 North

Function Key 4 South

Function Key 5 East

Function Key 6 West

Function Key 7 Wait

Function Key 8 Help

When used with the SHIFT key:

Function Key 1 Say to . . .

Function Key 2 Unlock the door with key

Function Key 3 Up

Function Key 4 Down

Function Key 5 Open door

The other function keys have no purpose when used with the SHIFT key.

ENTERPRISE
PROGRAMS

FANTASIA DIAMOND



In this challenging and amusing graphics adventure, your priceless family heirloom, the Fantasia Diamond, has been stolen. Boris the Masterspy, sent to retrieve the gem, has been captured and imprisoned. Now it's up to you to put up with the cranky ways of the toy robot, the danger of the mysterious Guardian, and many other entertaining characters in a bid to bring back the diamond.

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