

DRACK



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LOOK
I'M IN A LARGE BEDROOM
THERE ARE OLD PAINTINGS ON THE WALL
I CAN GET THE KEY
>GET KEY : - KEY
OK
I CAN'T GO ANY FURTHER !!
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DRACK - WRITTEN BY KYLE HODGETTS

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JOYSTICK
REQUIRED

COMMODORE 64

OBJECTIVE

To kill Count Drackula before he gets you.

HOW TO PLAY

Drack is an adventure which requires both a joystick and the keyboard to play.

The Joystick. Plug your joystick into port 2 of your C64 and use it to move the man left and right.

The Keyboard. Your computer will accept simple two word instructions. (i.e. 'get cap', 'drop cap', 'examine cap' etc. etc.). Although you may move left or right with your joystick, to move north or south you must type in the instruction 'go forward' (go in front) or 'go back' (go behind you). (Providing your're allowed to go in that direction).

Drack is a lot of fun and will take even the best of adventure players many hours to master.

P.S. A small hint, find the cross as quick as possible!!!

WELL, GOOD LUCK !!!

LOADING INSTRUCTIONS:

1. Turn off computer
2. Turn on computer
3. Rewind tape to start
4. Press (Shift) and (Run/Stop) keys at the same time
5. Press play on Datasette
6. If you have any problems, try moving Datasette away from T.V.
7. If programme still doesn't load, contact Roflow C. S. for replacement of faulty cassette

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RUN
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