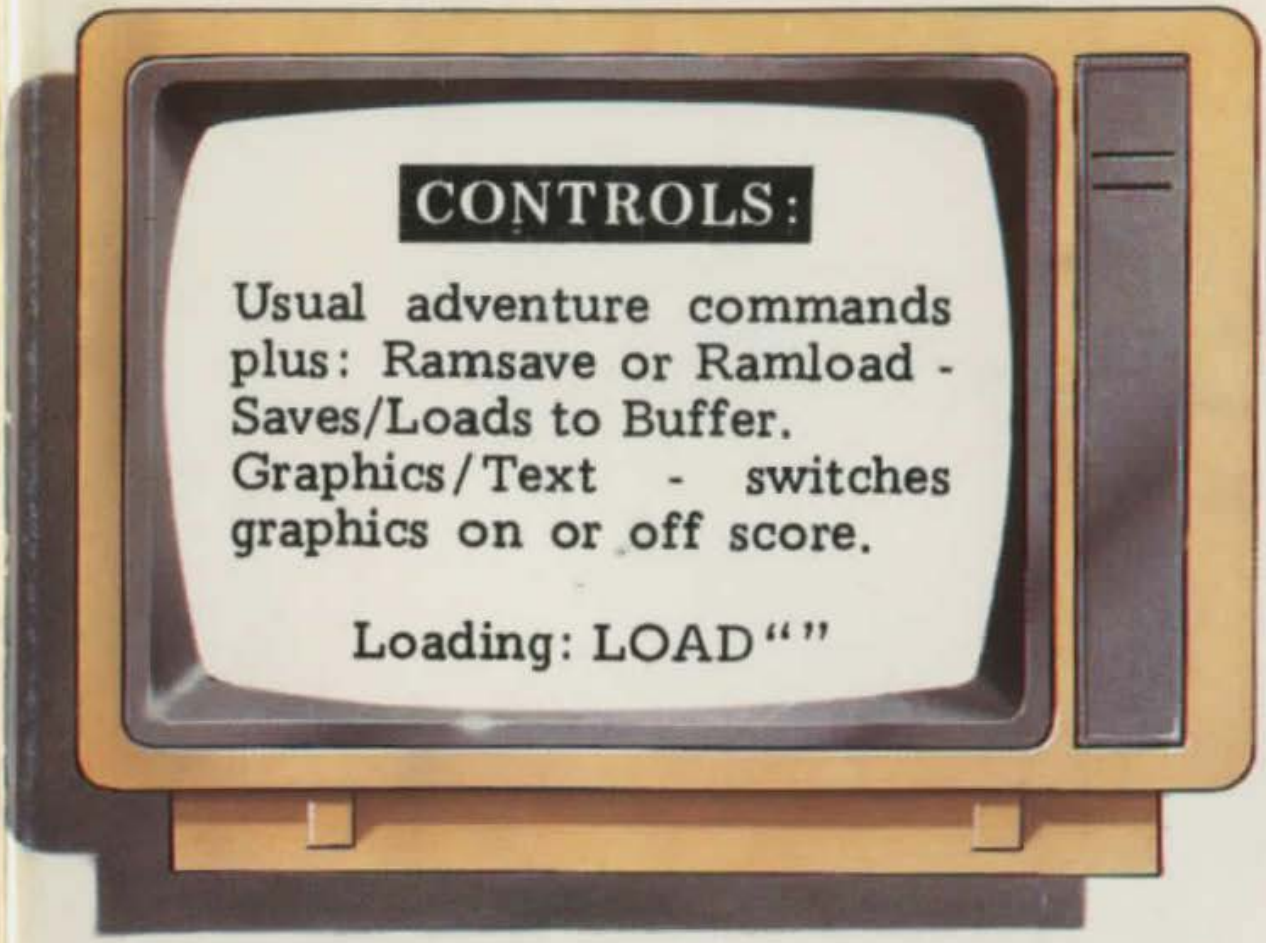
FREE AUDIO TRACK by H.E.X.

SPECTRUM

THE POWER HOUSE

CUSTERDS QUEST


CONTROLS:
Usual adventure commands plus: Ramsave or Ramload - Saves/Loads to Buffer.
Graphics/Text - switches graphics on or off score.
Loading: LOAD""

Hints & Tips Dept.
This is not an ordinary adventure - Sir Coward de Custerd is not an ordinary Hero. Explore and enjoy.

PROGRAMMER PROFILE

Name: *Craig Richard Davies*

Occupation: *Student*

Previously Published Work:
Murder Hunt
for Bodkin Software

Work in Progress:
Quest for the Holy Something

Geek, Geek Gamestoids - try these, collect the set!

HERCULES : ODDBALL : SQIJ!

For a 12" single mix of H.E.X. music on cassette send £1.99 to The Power House.

For a POWER HOUSE poster, just send us 50p and details of your name and address.

PROGRAMMERS!
Is your software good enough for THE POWER HOUSE? Send your games to us and you could join our Club of Successful Programmers.

"Yowzer! Brilltoid! All music by House Electronic Xperience via Wayne Allen".

All artwork copyright Tim White.

THE POWER HOUSE

THE POWER MOUSE SAYS:

THE POWER HOUSE
204 Worple Road
London
SW20 8PN

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Enter the world of the evil necromancer as a latter day Don Quixote.
Hey Space Face! If you can solve this one you can compete with any adventure buff.
This isn't all that serious gunge, this is a good laugh. You can beat any helicopter head at his own game if you can master this.
"I literally fell off my chair laughing (several times!)" *Reviewed by The Adventurers Club.*

THE POWER HOUSE

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CUSTERDS QUEST

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