

## **CATACOMBS**

First decide which role you wish to take; the bold and powerful fighter Duke, or Oswich, the crafty and cunning witch. Both have their strengths and weaknesses, but they will take on your personality as time passes.

You will not be alone in the CATACOMBS. At times it may seem like a nightmare world of fantasy but don't despair; help may be found where you would least expect it.

To talk to your companions use the form : say to Duke "Attack dragon with sword"., etc.

Carrying and picking up objects is a shared responsibility. However, only those capable of using them may do so. There are over forty verbs that will be acceptable, but the sense and wording are crucial.

Time is of the essence so do not delay in making decisions. Steel yourself, gird your loins and enter the subterranean world of the CATACOMBS.

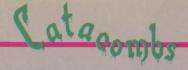
Cast of Characters: Oswich the Witch

Duke the Warrier Silvester the Cat

Helf, Delph and Stelph the Dwarves Others - a multitude of monsters, nasties, creepy crawlies and flying things. This program contains a quit file. When you are ready to exit position a blank tape in your cassette recorder and press "q" to quit. Further instructions will appear on the screen. When you load the CATACOMBS you will be asked if you have a quit file with which to restart. Press either "y" or "n".

Controls : Keyboard only

LOADING: Type "LOAD" and press return. This program is loaded in two parts. Once the first half has been loaded the title page will appear and beautiful music will play. Press any key to complete the load. This program incorporates a TURBO-LOADER, considerably reducing the loading time. Always keep your cassette recorder as far away as possible from the TV and computer.



An eerie silence has settled on the village. Villagers wait with a sense of doom behind their closed doors. A dreadful plague is on the land. Someone must find the cure or else all will die

You and your companion have been chosen to enter and explore the underground CATACOMBS where according to legend lived a wonderous sorcerer. No one guite knows if his power was for good or evil. His power came from potions that must be brewed with care.

You will need to discover the formula of this mysterious elixir and collect the ingredients before returning to the surface and salvation. An intriguing adventure with stunning action graphics.

Play - KEYBOARD ONLY.

- Type "LOAD" and press the "RETURN" key. Ensure that the cassette recorder heads are clean and that the cassette recorder is placed as far away as possible from the computer and TV.

Programme by - M. & B. Clark

Music by - D. Dunn

## © 1984 ANIROG SOFTWARE

## WARNING

It is a condition of sale that this cassette may not be lent or hired. No part of this program may be duplicated, copied or reproduced in any form or by any means without written permission of Anirog Software



