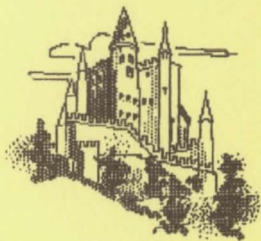


THE ADVENTURE WORKSHOP



presents

The Calling

SPECTRUM 128K

THE CALLING

Coming home from York, where you have had a meal, you cross the lonely Yorkshire moor to reach Bayley, your coastal home.

As you travel, it begins to rain and soon a storm breaks out. As if this is not bad enough, your engine mysteriously stops. As it is too far to walk in the rain, Jenny, your companion, decides to search out a house and to call the recovery service.

Two hours later, when Jenny has still not returned, you decide to take action

This adventure game understands all the standard adventure commands i.e. North, East, South, West, Up and Down which can be abbreviated to N, S, E, W, U, D. Some useful verbs are EXAMINE, LOOK, GET, DROP, GIVE and many more. Other important commands are INVENTORY or (I) will give you a list of what you are carrying, SAVE will save the game position to tape and LOAD will restore a previously saved position from tape.

Written and Designed by Visual Dimensions

128K

The Calling

The Adventure Workshop

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