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# The LucasArts Macintosh Archives™

• Vol. I •

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## QUICK START

### GETTING STARTED

The following is provided to give you just enough information to get started in any of the games found in The LucasArts Macintosh Archives, Vol. I. For more in-depth instructions regarding gameplay, please refer to The Archives manual. Should you experience any technical difficulties, please refer to the handy Troubleshooting Guide.

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#### INDIANA JONES® AND THE FATE OF ATLANTIS™

To run Indiana Jones and the Fate of Atlantis on your system, simply insert the CD into your CD-ROM drive, wait for the window to show up, and double click on the Indiana Jones and the Fate of Atlantis icon. (If you have a PowerPC-based machine double click on the PowerPC icon.)

If you are running a PowerPC and System software prior to version 7.5 (look in "About this Macintosh" under the Apple menu if you're not sure), you need to open the "Items for your System Folder" folder, drag the icons you see onto your System Folder icon, and restart your computer before playing. Note that you only need to do this the first time you run the game.

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#### DAY OF THE TENTACLE™

To run Day of the Tentacle on your system, simply insert the CD into your CD-ROM drive, wait for the window to show up, and double-click on the Day of the Tentacle icon. If you are running System software prior to version 7.5 (look in "About this Macintosh" under the Apple menu if you're not sure), you need to open the "Items for your System Folder" folder, drag the icons you see onto your System Folder icon, and restart your computer before playing. Note that you only need to do this the first time you run the game.

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#### DARK FORCES™ SPECIAL EDITION

To run Dark Forces Special Edition on your system, simply insert the CD into your CD-ROM drive, wait for the window to show up, and double-click on the Dark Forces Special Edition icon. If you are run-



ning System software prior to version 7.5 (look in "About this Macintosh" under the Apple menu if you're not sure), you need to open the "Items for your System Folder" folder, drag the icons you see onto your System Folder icon, and restart your computer before playing. Note that you only need to do this the first time you run the game.

## REBEL ASSAULT™

Before playing the game, you should shut down any open applications, including screen savers, to give Rebel Assault more memory. The game may prompt you to do this.

To start Rebel Assault, insert your CD into the CD-ROM drive, wait for the Rebel Assault icon to appear, and double-click on the icon. If you are using PowerPC simply double click on the Rebel Assault PowerPC folder, and then double click on the Rebel Assault icon inside. Note: Before you play the game for the first time, please consult the "Read Me" file on the disc.

## SAM & MAX HIT THE ROAD®

To run Sam & Max Hit the Road on your system, simply insert the CD into your CD-ROM drive, wait for the window to show up, and double-click on the Sam & Max icon. If you are running System software prior to version 7.5 (look in "About this Macintosh" under the Apple menu if you're not sure), you need to open the "Items for your System Folder" folder, drag the icons you see onto your System Folder icon, and restart your computer before playing. Note that you only need to do this the first time you run the game.

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## THE LUCASARTS MAC SUPER SAMPLER™

If are running System software prior to version 7.5 (look in "About this Macintosh under the Apple menu if you're not sure), you need to open the "Items for your System Folder", folder, then drag the icons you see onto your System Folder icon. (Restart your computer before playing) Note: you only need to do this the first time you run the games.

### THE DIG™

To run The Dig Demo, simply insert the LucasArts Super Sampler CD into your CD-ROM drive and wait for the window to show up. After the window appears, double-click on The Dig Demo folder and then double-click the icon for The Dig Demo.

### FULL THROTTLE™

To run the Full Throttle Demo, simply insert the LucasArts Super Sampler CD into your CD-ROM drive and wait for the window to show up. After the window appears, double-click on the Full Throttle Demo folder and then double-click the icon for the Full Throttle Demo.

### MORTIMER™ AND THE RIDDLES OF THE MEDALLION™

To run the Mortimer Demo, simply insert the LucasArts Super Sampler CD into your CD-ROM drive and wait for the window to show up. After the window appears, double-click on the Mortimer Demo folder and then double-click the icon for the Mortimer Demo. Note: You must be using a PowerPC system to run this demo.

### REBEL ASSAULT™ II: THE HIDDEN EMPIRE™

To run the Rebel Assault II Demo, simply insert the LucasArts Super Sampler CD into your CD-ROM drive and wait for the window to show up. After the window appears, double-click on the Rebel Assault II Demo folder and then double-click the icon for the Rebel Assault II Demo.

### X-WING®

To run the X-Wing Demo, simply insert the Lucas Arts Super Sampler CD into your CD-ROM drive and wait for the window to show up. After the window appears, double-click on the X-Wing Demo folder and then double-click the icon for X-Wing.