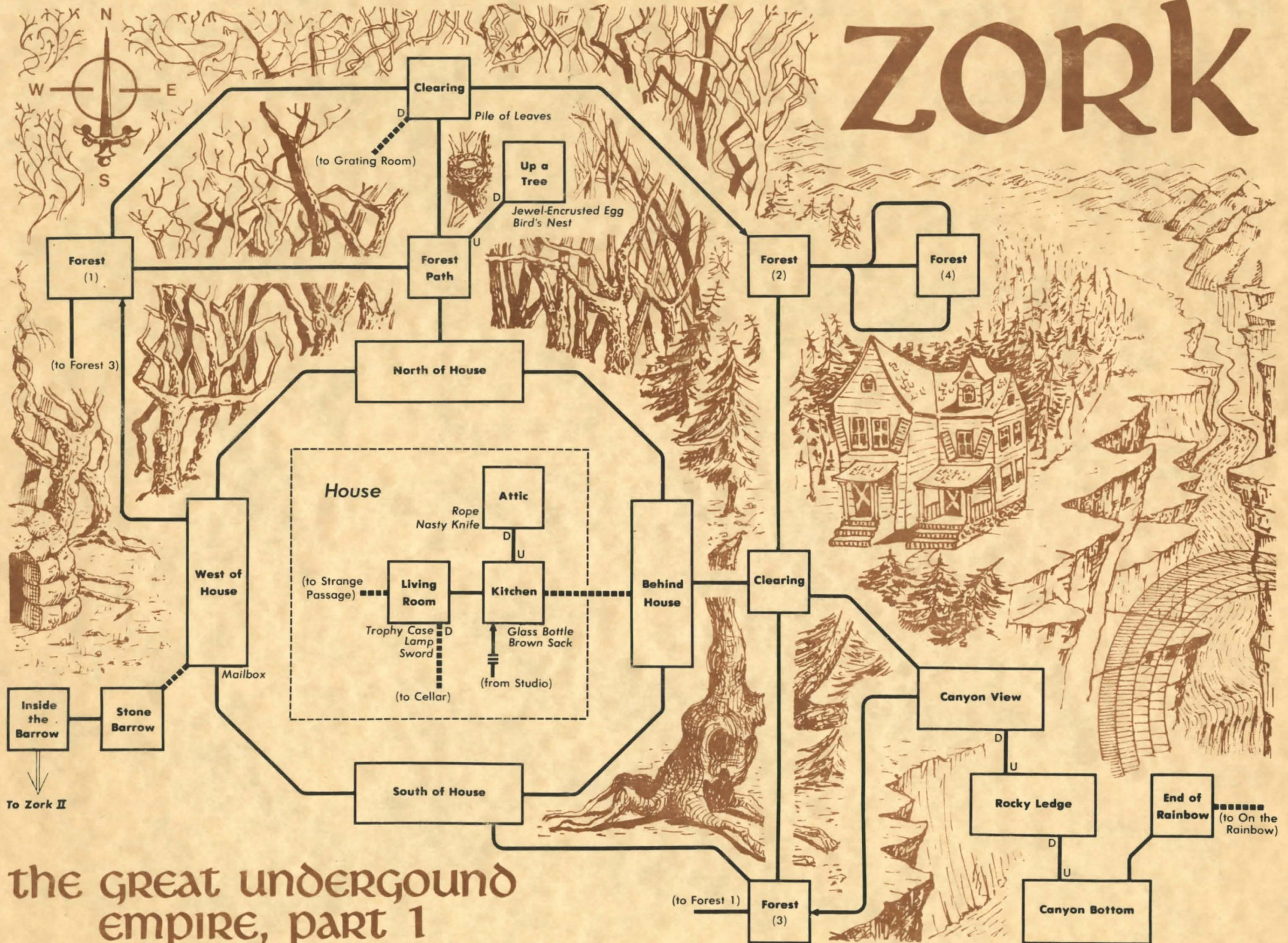
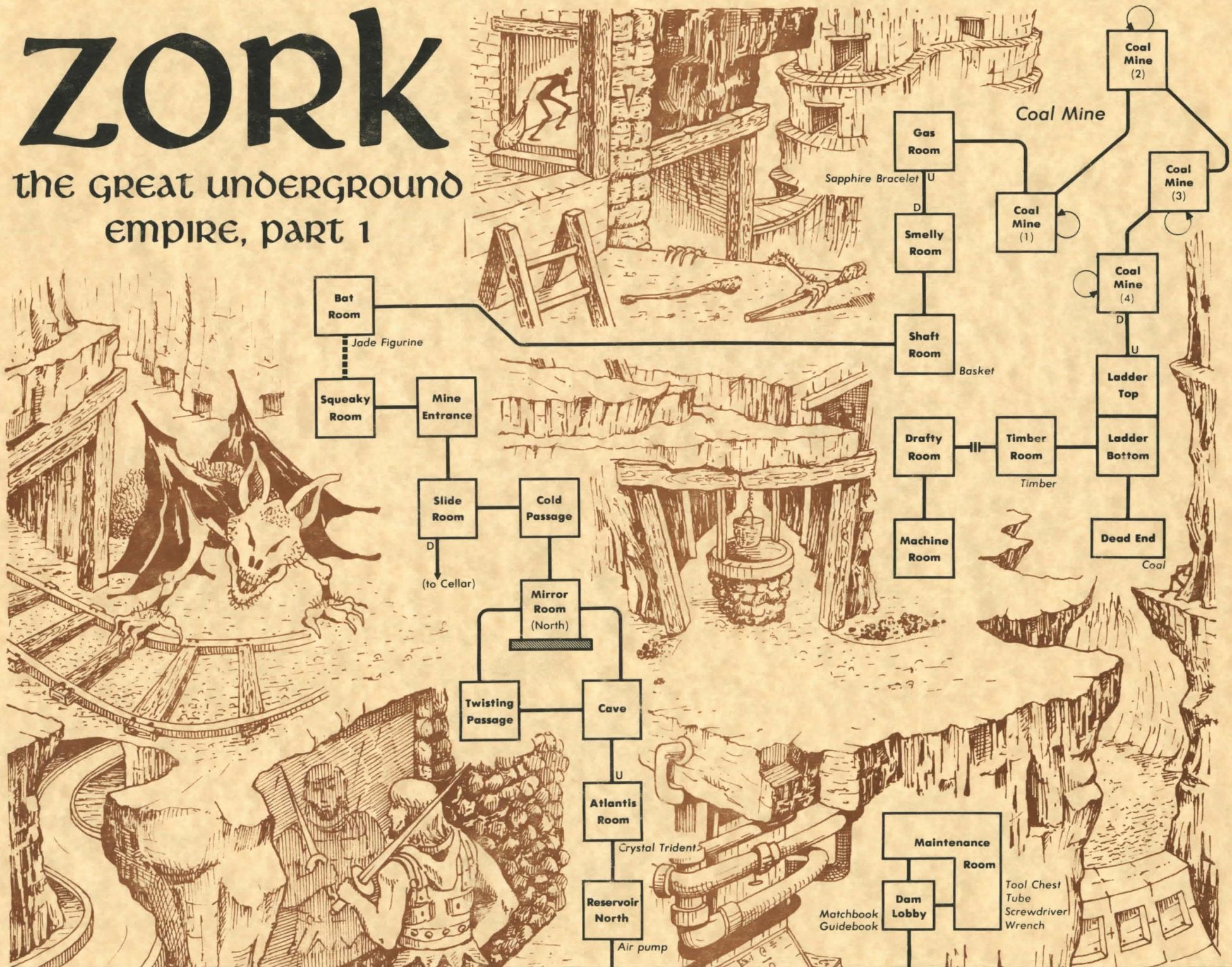


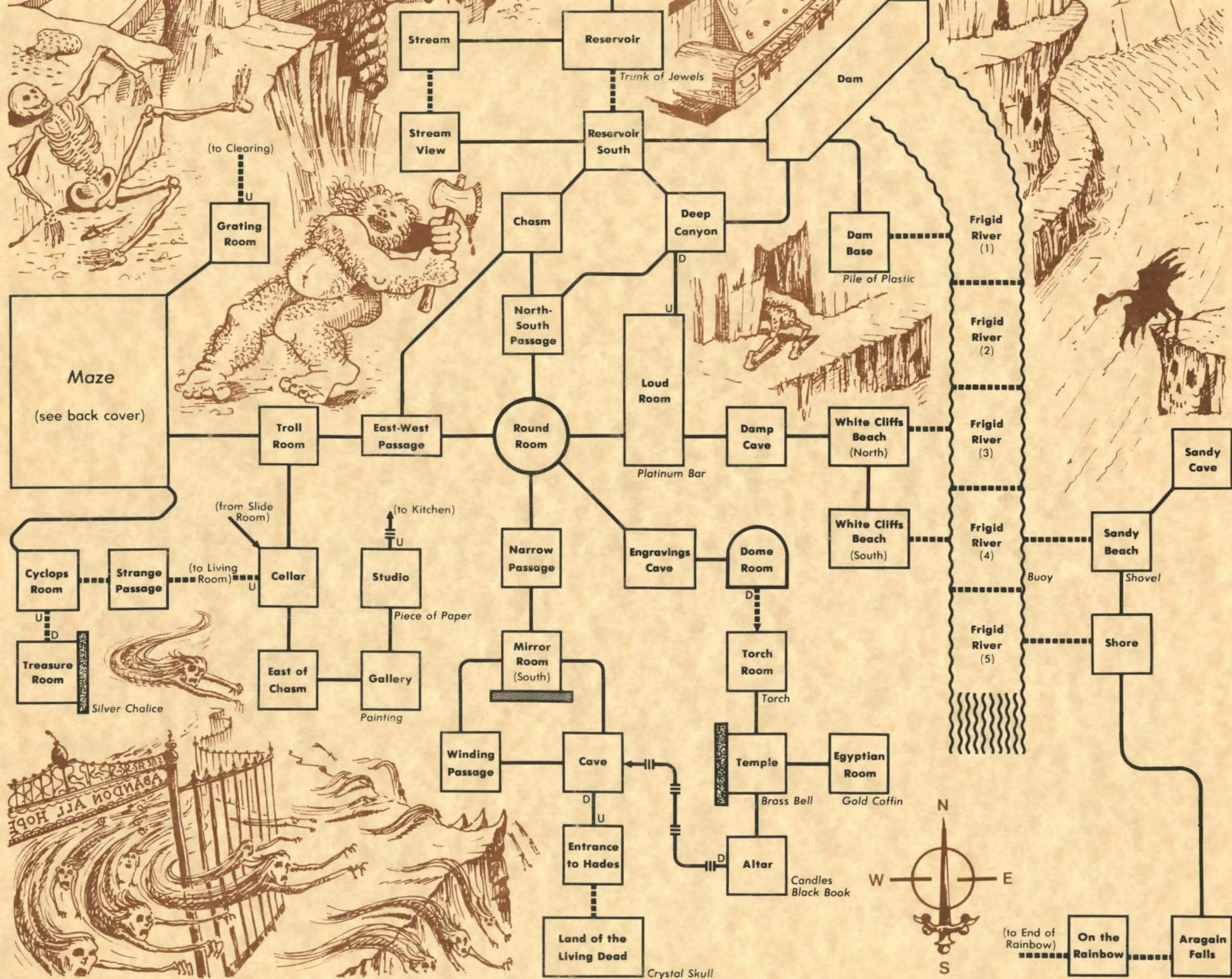
ZORK



the GREAT underground
empire, part 1

the GREAT underground empire, part 1





Legend

- Normal passageway
- One-way passageway
- Passageway requiring special equipment or problem-solving
- ||—— Narrow passageway (baggage limit)
- ⬇️ Passageway returning to room of origin

Notes: All horizontal passages leave the room in the direction shown. Vertical passages are labelled "U" for UP and "D" for DOWN. To avoid unnecessarily giving away problems, this map lists only those objects immediately visible upon entering a room. Only objects which can be taken or used are listed; objects which are merely part of a room are not. Where more than one direction leads to the same place, all are not necessarily shown.

For information and price lists for other Zork games and Zork products write:

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