

Reference Card

Floppy Disk Instructions

This side is for users working on a floppy disk based system. If you are using a hard disk please refer to the information on the other side of this card.

Copy the supplied disks: Quarterstaff System Disk and Quarterstaff Resource Disk, onto another set of disks. Run Quarterstaff off of this new set of disks. Never play Quarterstaff from your original disks. The duplicate disks must have the same names as the originals.

For last minute updates, please see the ReadMe file located on the Quarterstaff Resource Disk.

Running Quarterstaff off of Two 800K Drives ...

1. Turn on the computer.
2. Insert the Quarterstaff System Disk in Drive 1.
3. Insert the Quarterstaff Resource Disk in Drive 2.
4. Run the application called Quarterstaff located inside the QStaff Data Folder on the Quarterstaff System Disk.

Running Quarterstaff off of One 800K Drive ...

1. Turn on the computer.
2. Insert the Quarterstaff System Disk.
3. Eject the Quarterstaff System Disk using Command-E or Eject from the File Menu.
4. Insert the Quarterstaff Resource Disk.
5. Run the application called Quarterstaff located inside the Quarterstaff Data Folder on the Quarterstaff System Disk.
6. Follow prompts for disk swaps.

Saving and Restarting the Game ...

In order to save the current game state, choose **Save** from the File Menu. This will overwrite the files on the Quarterstaff System Disk, hence the need to work from copies of the original Quarterstaff Disks.

Now when you run Quarterstaff you will start where you had saved the game. Choosing **Revert** from the Quarterstaff File Menu will reset your game to the last saved game. If at any time this becomes undesirable or you wish to start from the beginning, repeat the instructions for running Quarterstaff as listed above.

If you wish, you may select **Save As** and save as many games in progress as you wish onto blank disks. This can sometimes be confusing for single drive users as it requires quite a lot of disk swapping. There is not enough room to **Save As** onto your System Disk.

Minimizing Disk Swaps ...

1. Set the Ram Cache to 32K through the Control Panel.
Without this you will be swapping disks almost every time you change rooms.
2. Turn off the sound using the option in the Macro Menu.

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Hard Disk Instructions

Running Quarterstaff ...

This side is for users with a hard disk drive. If you will be running Quarterstaff off of floppy disks please see the reverse side.

We recommend setting the Ram Cache to 32K through the Control Panel for fastest play.

For last minute updates, please see the ReadMe file located on the Quarterstaff Resource Disk.

1. Insert the Quarterstaff System Disk. Copy the QStaff Data Folder to your hard disk.
2. Eject the Quarterstaff System Disk and insert the Quarterstaff Resource Disk. Copy all the files on that disk onto the QStaff Data Folder on your hard disk.
3. Run the Quarterstaff application located inside the Quarterstaff Data Folder on your hard disk..

Saving Your Game ...

Hard disk users may save the current game using two methods:

1. Using the Save option in the File Menu. This type of save will overwrite the files currently being used. This is only recommended if you have already done a Save As or have Opened a saved game.
2. Using Save As. This type of save will allow you to create new files so that your original Quarterstaff System files will not be overwritten. When using this save command, enter a name that you wish the game to be saved as. This name will become the name of a folder in which Quarterstaff will write four files: "FileofCrets", "FileofGlobals", "FileofNouns", and "FileofTimers". This folder will be created inside of your current directory.

Restarting a Saved Game ...

Choose Open from the File Menu in Quarterstaff. Now locate the file "FileofGlobals" in the folder corresponding to the game you wish to restart.

Upgrade Policy ...

Upgrades to Quarterstaff are not necessarily bug fixes but also product enhancements. Some future versions of Quarterstaff may include: AppleTalk/Modem capabilities, animation, additional graphics and/or sounds, etc. Be sure to send in your Registration Card to ensure your notification of upgrades and future products.

Your first upgrade will be free provided you send us the original Quarterstaff Disks, otherwise it will be \$5.00.

Any upgrades after the first upgrade will be \$5.00 if you send us the original Quarterstaff Disks, or \$10.00 if we provide you with another set of disks.