



THE STELLAR PATROL

Prepare to be teleported 120 centuries into the future and hurtled out of your Stellar Patrol spaceship mere moments before it explodes.

And if the first five minutes of PLANET-FALL don't kill you, you'll really have your work cut out for you. Because the planet on which you crash-land is plagued with floods, pestilence and a mutant Wild Kingdom. And during the next couple of days or more, you'll be confronted by the bizarre, the baffling and the inexplicable. What destroyed your vessel? Why are there buildings

but no inhabitants? How does
one gain entry to the secret
recesses of the vast scientific
installations? And who is
that little fellow who keeps
following you around? (It
is, in fact, Floyd, a multipurpose robot who has the
personality of an eight-yearold and whose memory banks may
hold the secrets of this strange planet.
In short, the ideal companion with
whom to brave your new world as
you explore its secrets and dare
its dangers.)

Laughs, thrills, tears and triumph. You'll find it all in PLANET-FALL. Have a swell trip, and don't forget to drop us a postcard!

WANTS YOU!

TAKE THEIR WORDS FOR IT!

"PLANETFALL is as remarkable, funny, perplexing, and entertaining a game as you are likely to find anywhere." CREATIVE COMPUTING

> Best Adventure of 1983 INFOWORLD

"PLANETFALL gets high marks for keeping interest up and frustrations to a minimum. Floyd's presence adds a delightful touch..." POPULAR COMPUTING

Best Computer Software Designer of 1983, awarded to Steve Meretzky. "The invention of the robot sidekick was a stroke of genius. PLANETFALL is fun and funny stuff." VIDEO REVIEW

THE STELLAR PATROL WANTS YOU!

"Planetfall is just about worth the price of a computer."

-Memphis Magazine

Steve Meretzky's *Planetfall* has long been a favorite of interactive fiction fans. And Floyd, your playful robot companion in the game, easily takes the prize for best-loved Infocom character.

Now this interactive fiction classic has joined Infocom's specially-priced Solid Gold line. Solid Gold classics are the "paperback" versions of our best-selling titles, offering the complete game disk and an instruction manual containing everything you need to know to play. Plus, all Solid Gold titles feature on-screen hints!

Planetfall teleports you 12,000 years into an outrageous future. You joined the Stellar Patrol to explore the galaxy, but all you've seen is the end of a mop—until your ship explodes, and you're jettisoned onto a mysterious, deserted planet. Luckily, you have

Floyd, a lovable multi-purpose robot with the personality of a mischievous 8-year-old. He's the ideal companion with whom to brave your new world, as you dare its dangers and uncover its secrets.

ENTER THE WORLD OF THE MASTER STORYTELLERS.

Interactive fiction software from Infocom is unlike anything you've ever experienced. It's a whole new dimension in storytelling.

Think of your favorite story. Now think of the main character in that story. And imagine that YOU have become that character. You are standing in his shoes, in his world. You have people to meet, places to visit, and challenges to face. It's all just as vivid as anything you've ever experienced in real life. The decisions are yours... and so are the consequences.

In interactive fiction, you communicate with the story through conversational English sentences typed into your computer. The plot unfolds as you decide what to do next, drawing you into a world so involving that it taps your adrenaline as much as your intellect. With hundreds of alternatives at each step, your adventure can last for weeks and even months.

Journey to a place limited only by your imagination—the world of Infocom's interactive fiction.

INFOCOM

125 CambridgePark Drive, Cambridge, MA 02140 *Planetfall* is available for the Apple II series, IBM PC and 100% compatibles, Macintosh, and Commodore 64/128. Call us at 617-576-3190 for further information.

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