

FIGHTING FANTASY

ADVENTURE GAMEBOOKS
IN WHICH YOU
ARE THE HERO!





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Created by games masterminds STEVE JACKSON and IAN LIVINGSTONE, *Fighting Fantasy* books pit you against a terrifying array of foes - bloodthirsty sorcerers, hellish beasts and demonic spirits who relish the prospect of your death!

You'll need luck and plenty of skill. YOU decide which paths to take, which creatures to fight and which dangers to risk. Powerful adversaries are ranged against you and often the choice is to kill or be killed.

- ◆ June 2002: The Warlock of Firetop Mountain, Creature of Havoc, Deathtrap Dungeon, Citadel of Chaos
- ◆ September 2002: City of Thieves
- ◆ October 2002: Crypt of the Necromancer



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