-COMMAND · SUMMARY-

REALM OF IMPOSSIBILITY

ATARI

Note: XL owners must hold down the Option key while booting until the Electronic Arts logo appears.

GETTING STARTED

Press the <u>space bar</u> to bring game instructions to the screen. Press it again each time you are ready to go to the next page of instructions. Press <u>Reset</u> to return to the title screen.

PLAYING THE GAME

With the title screen displayed, press <u>Select</u> to choose between the one and two player games and <u>Option</u> to choose the level of difficulty. The bottom line on the screen will show the current settings.

Press the <u>joystick button</u> to move to the "select a dungeon" screen. Use the joystick to move the arrow pointer to the dungeon you want and press the button to begin playing.

TO PAUSE AND RESUME OR START OVER

To freeze the game so you can come back to it, press \underline{Esc} . To stop a game so you can start a new one, press \underline{Reset} .



Limited Warranty

Electronic Arts warrants to the original purchaser of this computer software product that the recording medium on which the software programs are recorded will be free from defects in materials and workmanship for ninety days from the date of purchase. Defective media returned by the purchaser during that ninety day period will be replaced without charge, provided that the returned media have not been subjected to misuse, damage or excessive wear.

Following the initial ninety day warranty period, defective media will be replaced for a replacement fee of \$7.50.

Defective media should be returned to:

Electronic Arts 390 Swift Avenue South San Francisco, CA 94080

in protective packaging, accompanied by (1) proof of purchase, (2) a brief statement describing the defect, (3) a \$7.50 check (if beyond the initial ninety day warranty period), and (4) your return address.

WHAT IS NOT COVERED BY THIS WARRANTY

THIS WARRANTY DOES NOT APPLY TO THE SOFTWARE PROGRAMS THEMSELVES. THE PROGRAMS ARE PROVIDED "AS IS."

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES, WHETHER ORAL OR WRITTEN, EXPRESS OR IMPLIED. ANY IMPLIED WARRANTIES, INCLUDING IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO NINETY DAYS FROM THE DATE OF PURCHASE. ELECTRONIC ARTS SHALL NOT BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES FOR BREACH OF ANY EXPRESS OR IMPLIED WARRANTY.

Some states do not allow the exclusion or limitation of incidental or consequential damages or limitations on how long an implied warranty lasts, so the above limitation or exclusion may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state. Address all correspondence to: Electronic Arts, 2755 Campus Drive, San Mateo, California 94403. Or call us at (415) 572-ARTS.

Unless identified otherwise, all programs and documentation are © 1984 Electronic Arts.