

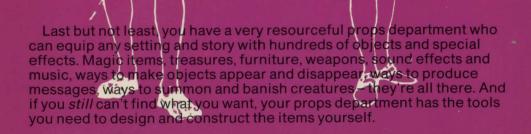




Your Own Theatre

Owning Adventure Construction Set is like having a theatre and a troupe of actors completely at your disposal. Hundreds of extremely versatile actors wait for their assignments. They can play just about any kind of person, animal, monster, magical being, robot or vehicle you can imagine.

Your set-building crew can construct settings containing up to 240 different "rooms" (or as they might say in the movie business, "locations"). And you can connect these locations to each other in quite unusual ways, creating time portals, "beam me down" transporters, and circles of connecting rooms you can only go through in one direction



a Science and the dwith little yourself cent egions gion, plus tr in the 3

Adventure Construction Set" By Stuart Smith

Play 8 Great Adventures . . . Or Write Your Own



Rivers of Light - A New Stuart Smith epic

Set at the dawn of human history in Ancient Egypt and the Near East, this new epic adventure from the author of "Ali Baba" and "Return of Heracles" embraces a map containing over 140 different regions and rooms, plus a cast of hundreds and enough challenging and ingenious puzzles to delight even the most demanding adventurer.

7 complete mini adventures

There's a simple tutorial adventure for first timers, plus one mystery story, one original adaptation from *Alice in Wonderland*. a historical drama (you help Washington cross the Delaware), and 3 more called "Deep Dark Dungeon", "In the Nazi Castle" and "Save the Galaxy".

This package contains an Operating Manual.

3 basic construction sets included

You get a Fantasy Set, a Spy/Mystery Set and a Science Fiction Set. Each comes with graphics, music and sound effects, a wardrobe full of creature and character costumes, and a prop room crammed with objects and special effects. Do as much or as little work as you like. Build the whole adventure yourself or ask the computer to do it for you.

A canvas as big as your imagination

Each adventure can contain up to 500 different creatures, one main map and up to 15 map regions with up to 16 "rooms" and 300 props per region, plus up to 335 different text messages to give your adventures texture and depth. Use the parts in the 3 basic construction sets or make your own.

Screen shots are taken from Commodore version.

1984 Stuart Smith ® 1985 Ariolasoft UK Limited. Ariolasoft UK Limited is the exclusive licensee in the United Kingdom. Copyright subsists in this program recording. Unauthorised broadcasting, diffusion, public performance, copying or re-recording, hiring, leasing, renting or selling under any exchange or repurchase scheme in any manner is prohibited.

Adventure Construction Set and Electronic Arts are registered trade marks of Electronic Arts. Commodore is a registered trade mark of Commodore Business Machines Limited.



Joystick required



