OBJECTS

You may carry only one object at a time. You must stand directly on top of an object to pick it up. If you're standing on top of an arrow or other object, you can't drop objects or shoot arrows.



Arrows point in four directions: UP, DOWN, LEFT, and RIGHT. Use an UP arrow to shoot UP, a DOWN arrow to shoot DOWN. To shoot LEFT or RIGHT, use a LEFT or RIGHT arrow.

Arrow-Makers are reserve ammunition. Shoot them and they break into four usable arrows.

Bombs explode and kill you if you get too close. Use arrows to detonate bombs from a safe distance.

Soldiers look like colorful "snowflakes"; they move around the screen in patterns. Shoot them with your arrows; but don't too close or they'll zap you.

Keys, placed in Keyholders, open Locked Doors.

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Magic Doors disappear when you shoot the single white cross.

One-Way Doors look like arrows. You can only enter them from the notched side.

Cannonballs bounce up-and-down or sideways. Stay out of their paths!

Wall-Makers are square spirals that can be used to "wall in" Soldiers and block Cannonballs. Shoot at one and the explosion builds a red-brick wall.

Safety Zones are areas where you may travel without fear (Soldiers and Cannonballs can't enter). You can't shoot arrows or pick up or drop anything here.

Grenades are used to kill the Saracen Chief. Place a Grenade next to him and shoot it with an arrow.

The Saracen Chief is the object of your crusade. Find and destroy him!





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