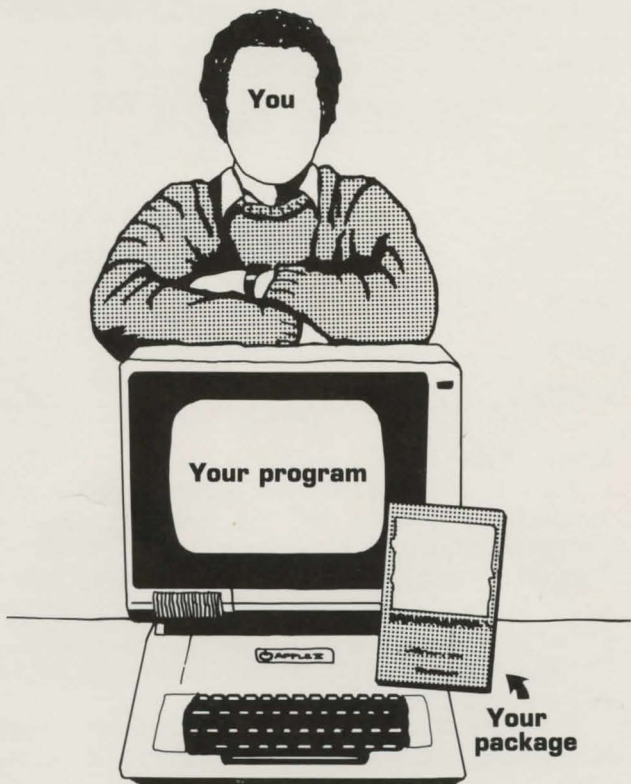


# Attention: Software Authors



## ***Are You the Next Brøderbund Superstar?***

If you are an assembly language programmer interested in developing future-of-the-art entertainment software for Apple, Atari, IBM, Commodore or ColecoVision, please read the reverse side. Brøderbund is looking for *you!*

# Career and Freelance Opportunities with Brøderbund Software

YES! I am an assembly language programmer interested in finding out more about programming opportunities with Brøderbund Software. Please send me your free Author's Kit describing ways we can work together to bring out the best in my programs.

NAME: \_\_\_\_\_

ADDRESS: \_\_\_\_\_

CITY: \_\_\_\_\_

STATE: \_\_\_\_\_ ZIP: \_\_\_\_\_

PHONE: \_\_\_\_\_

Check all that apply:

I am experienced with and especially interested in developing programs for the following machines: (please circle) Apple II, Atari Home Computers, IBM PC, Commodore 64, ColecoVision, Atari VCS 2600/5200

Other \_\_\_\_\_

I have a game [finished or in development] that I am willing to show.

I am interested in freelance opportunities, having Brøderbund distribute my own program[s] on a royalty basis.

I'd like to know more about in-house programming positions at Brøderbund.

Other: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

MAIL TO: BRØDERBUND SOFTWARE, Product Development, 17 Paul Drive, San Rafael, CA 94903 [415] 479-1170