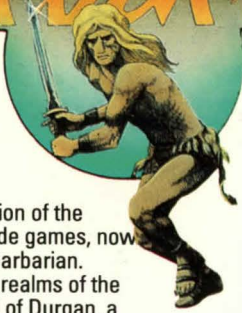


*Setting New Standards*  
IN · COMPUTER · SOFTWARE

# Barbarian



In the best tradition of the most popular arcade games, now comes Hegor the Barbarian.

Enter the fearful realms of the underground world of Durgan, a world terrorized by the evil Necron.

Battle powerful warriors and horrific monsters. Use your wits to defeat cunning traps and ingenious machines protecting the path to Necron's lair.

Features include:

- 48 high resolution background screens
- over 20 different enemies and traps
- more than 300 animation sequences

Reviewers say:

*"What makes this game unique is the graphics, done in the style of the finest animators. The backgrounds are richly detailed, and the variety of characters you encounter is truly amazing . . . Barbarian has a wicked sense of humor that makes it a joy to play."*

— START, THE ST QUARTERLY

*"A game addictive enough to earn a place on the FDA's controlled substance list . . . The animation and graphics throughout are exceptional . . ."*

— AMAZING COMPUTING

*"First rate . . . a beautiful, addictive, action-packed challenge . . ."*

— COMMODORE MAGAZINE



Screen shots from the IBM version.



Now Shipping for Commodore 64/128 and IBM PC and PS/2.  
Coming soon for Apple IIGS.  
Suggested retail: \$39.99 (except C64 version: \$29.99).

# John Elway's QUARTERBACK™

## FOOTBALL THE WAY IT WAS MEANT TO BE PLAYED.

Third and ten on your own 30 yard line. Forty-three seconds left on the clock and you're down by two points. Suddenly the end zone seems to be a hundred miles away. If you're going to be a hero, now's the time. You call the play:

"Yellow-nineteen! Yellow-nineteen! Hut! Hut!! HUT!!!!" The ball is snapped. There's a crunch of armor on the front line and you drop back. You look for a receiver but the blitz is on! Roll to the right – you keep dancing, you look for an opening but your blockers are starting to crumble. Keep pedalling back. . . you're in trouble now, you're too deep. But wait! You spot an open man down field! You cock back, ready to fire, when suddenly an ugly-looking tackle is all over you. Do you try and throw? Or duck and run!

Football action so real you can almost feel the pigskin in your hands.

Designed under the watchful eyes of the games premier quarterback – **John Elway** – this faithful computer version of the #1 arcade winner brings all the strategy and ground pounding excitement of the world's greatest sport right to your computer screen, one or two players! Play big league football the way it was meant to be played. . . with QUARTERBACK!



John Elway



QUARTERBACK™ is a trademark of Tradewest. Screen shots taken from the IBM version.

Now Shipping for IBM PC and PS/2, Commodore 64/128, Apple IIe/IIc and Apple IIGS (separate versions) Suggested retail: \$29.99 (except IIGS version: \$39.99).

# Magic Johnson BASKETBALL

## BASKETBALL THE WAY THE PROS PLAY

Arcade action brings the realism of the big time game home to you in this direct translation of the popular coin-op arcade game, "Magic Johnson's Fastbreak Basketball."

Featuring

- Arcade-quality animated graphics and characters larger than any before seen in an IBM basketball game
- a full-court scrolling screen
- two-on-two play, WITH OFFICIALS
- full stats – see if you can achieve Triple Doubles like Magic!
- a unique training sequence not even found in the Arcade game-Magic teaches you to make the shots

Make the "jump shot," the "alley oop," the "give and go," and of course Magic's famous fast break with a "slam dunk" finish.

Dribble 'round your opponent to make the "lay up" that wins the game!

Now you've gained the honor of playing the ultimate One-on-One . . .

## YOU AGAINST MAGIC JOHNSON.



Now Shipping for IBM PC and PS/2.  
Coming soon for Amiga, Commodore 64 and Apple IIGS.  
Suggested retail \$39.99 for IBM and Apple IIGS.  
\$49.99 for Amiga, \$29.99 for Commodore 64.



# WAR IN MIDDLE EARTH

## A CATAclySMIC STRUGGLE BETWEEN GOOD AND EVIL

For the first time, Tolkien's panoramic vision of the cataclysmic struggle between good and evil has been skillfully crafted into a single computer game of epic proportions.

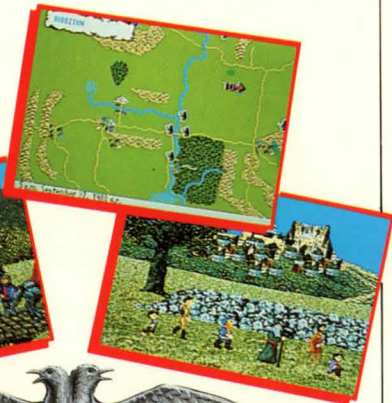
Five man-years of detailed research and programming have been invested to ensure that this is the "definitive Tolkien computer game." Selected elements of traditional Fantasy Role Playing, War strategy, and animated adventure games have been skillfully blended for a unique computer gaming experience.

Follow in the footsteps of Frodo, Aragorn and Gandalf as they battle to get the ring to the Cracks of Doom. Ranged against you are all the evil forces of the Dark Lord Sauron and the corrupt wizard Saruman. The odds are overwhelming, but you cannot afford to fail. The destiny of Middle Earth lies in the balance.

Roam at will across the 36-screen scrolling map of Middle Earth, wherein are contained thousands of digitized locations in which you can control a cast of over 80 animated characters and armies. Test your strategic abilities as you command entire legions to move against the forces of evil.

With the almost infinite variety and multiple layers of play, War in Middle Earth is a game you can finish in days or weeks, or savor for months. It will delight and enthrall, and ultimately become a firm favorite in any software library.

May your heroic efforts be met with success, and the forces of darkness be vanquished!



Screen shots from Amiga, Apple IIGS, and IBM versions.

Now Shipping for IBM PC and PS/2, Apple IIGS, Amiga, and Atari ST.  
Suggested retail \$49.99

C O M I N G S O O N ...

## WORLD TROPHY SOCCER

Direct translation of the new coin-op Arcade game of the same name, with animation so lifelike and fast its almost dizzying!

Coming for Amiga, IBM, C64.

## OREL HERSHISER'S STRIKE ZONE

Home computer version of the popular coin-op Arcade game Strike Zone.

Coming for IBM, C64.

## SHARK ATTACK: GREG NORMAN'S ULTIMATE GOLF

State-of-the-art simulation, with the best graphics seen yet in a golf game!

Coming for Amiga, Atari ST, IBM, C64

## OBLITERATOR

Hack 'n slash arcade adventure, by Psygnosis, authors of Barbarian.

Coming for IBM, C64.

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