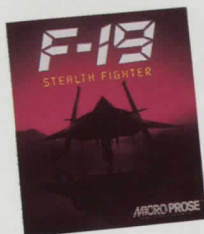


# From MicroProse... The finest name in Entertainment Software

Five of our newest releases

Available in IBM PC and Compatibles  
and Commodore C64/128 formats  
Commodore \$44.95  
IBM \$69.95

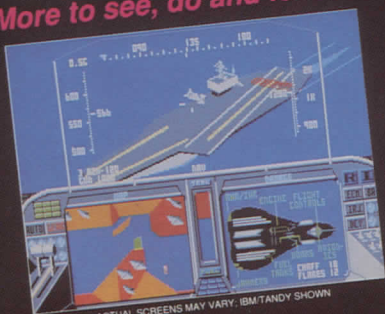


The creators of GUNSHIP and F-15 STRIKE EAGLE proudly present

## F-19 Stealth Fighter

The Air Force won't even talk about it. Now it's yours to fly! It's the top-secret jet that radar can't detect. F-19 STEALTH FIGHTER takes combat flying to new heights. With dazzling graphics and authentic, real-world scenarios, F-19 creates action-packed excitement that keeps you coming back for more! It's easy to learn, but satisfyingly tough to master.

**More to see, do and feel than in any other flight simulator!**



ACTUAL SCREENS MAY VARY. IBM/TANDY SHOWN

### Unmatched Range of Features

- Four real-world regions (Libya, Persian Gulf, North Cape and Central Europe)
- Hundreds of strategically-accurate missions
- Exclusive radar-evasive technology
- Carrier and land-based take-offs and landings
- Realistic bridges, carriers, terrain and targets
- Latest technology in electronics/weapons
- Intelligent enemy threats and tracking systems
- Unique threat displays and rank promotions and medals (including Medal of Honor)

Included for extra realism and playability:



- comprehensive, book-quality manual
- 4 detailed maps
- keyboard overlay

### Revolutionary Perspectives

Watch all your dogfighting and bombing action from angles and vantage points no other flight simulator can offer.



TactiVue always keeps you and the enemy in sight. Dogfights and bombing runs will never be the same!



SlotVue gives you an "in-the-slot" look at your flight path without the cockpit and gauges.



TrakCam locks onto enemy targets and magnifies them for a better view of the action.

### Master the stealth flying challenge!

You control pitch, roll, thrust, altitude and all the factors that increase your radar profile and give you away. If you're new to



aviation, training missions will teach you the basics first. And when you're ready for the F-19 challenge, advance to the skills of stealth flying. You'll be amazed at what you can do if nobody knows you're out there!

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SIMULATION • SOFTWARE

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# AIRBORNE RANGERS

**More Than Just a Great Game ... It's an Adventure!**

Call up your courage, your ingenuity and your aptitude ... and all the cunning, dexterity and tactical expertise you can muster! You'll need it. The twelve desperate missions in this MicroProse classic use them all. You'd better be at your very best.

Test yourself as one of America's elite fighting men. Embark on solo missions behind enemy lines — rescue hostages from a terrorist prison or infiltrate the HQ of an enemy unit. Whether starting an infiltration, search and destroy, rescue or sabotage mission, plan on plenty of heavy-hitting action!



In the Arctic Cold...



In the Desert Heat...



Alone ... with the Enemy.

ACTUAL SCREENS MAY VARY. C-64 SHOWN

## Experts Call it the Real Thing!

"AIRBORNE RANGER follows the classic computer guidelines; easy to learn, challenging to play, and nearly impossible to master."  
(Columbia Daily Tribune, January 1988)

"... outstanding graphics and animation ... a joy to play ... arcade action and strategy in just the right dose ... An exceptional program that outshines all others." A+ Rating  
(RUN, March 1988)

"... the movement of soldiers and explosions is as good as most of what you've seen on coin-operated arcade games."  
(COMPUTE!'s Gazette, May 1988)

## True-to-Life Features!

- Sweat and shiver on 12 different missions in 3 regions of the world.
- Discover full-scrolling, 3D animation and super-color graphics.
- 360° of action as you walk, run and crawl in 8 directions.
- Meet and beat multiple challenges from multiple threats.
- Fight the odds — robot minitanks, grenades, flamethrowers and more.

**Real action, strategy and adventure to challenge the real you!**

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Available in IBM PC and Compatibles,  
Commodore C64 format  
Commodore \$39.95  
IBM \$44.95



**From MicroProse...**  
**The finest name in Entertainment Software**  
*Five of our newest releases*

# Red Storm Rising

Based on Tom Clancy's heart-pounding, best-selling novel of World War III.  
From MicroProse, the masters of personal computer simulation.

Suddenly, war erupts between NATO and the Warsaw Pact! In the Atlantic, Russian subs and surface vessels race to sink America's convoys. You have what it takes to stop them — the awesome power of an American nuclear attack submarine. And the training to make it work.

You've mastered the incredible technology of the sensors and read-outs, missiles and torpedoes on your boat. Your mind crackles with the intricate strategies and tactics of modern submarine warfare.

The Russians listen underwater for every move you make. Stay quiet as long as you can. Strike when you get the chance. Prepare for action, Captain. You're in for the work-out of your life!



The Torpedo Defense screen provides vital information during tense, underwater battles.



Dazzling graphic displays introduce scenarios, track the war's progress and absorb you in the action.

ACTUAL SCREENS MAY VARY. C-64 SHOWN

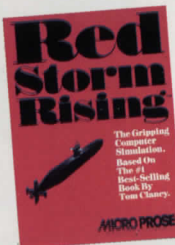
- Select from 11 scenarios (1984 to 1996), including the full Red Storm Rising Campaign game with unlimited battle situations.
- Command any of 5 American submarines against 36 types of Soviet ships, subs and helicopters.
- Control 5 sonar and radar systems, 5 types of missiles and 3 versions of the programmable, wire-guided Mark 48 torpedo.
- Watch the strategic map of Western Europe to see how your successes affect the NATO effort to repel the Warsaw Pact.

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Commodore C-64 version \$44.95.  
IBM PC and Compatibles \$54.95.



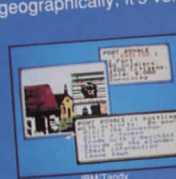
Available in Apple II, IIGS,  
Commodore C-64, Atari ST and  
IBM PC/Compatible formats for  
\$44.95. Macintosh version \$59.95.

# PIRATES!

**An Adventure So Real  
It Took MicroProse To Create!**

Grab your cutless and take the helm of a 17th Century sailing ship in PIRATES! This dramatic Caribbean adventure is a unique blend of simulation and role-playing. The game recreates the politics, economics, maritime technology and excitement of the free-wheeling era of the buccaneer.

Navigate reef-strewn waters, fire cannonades in ship-to-ship battles and duel enemy captains in your pursuit of fame and fortune. Lead an overland attack. Search for buried treasure or rescue a kidnapped relative. It's all in PIRATES! — and historically and geographically, it's very accurate.



IBM Tandy



C-64/128

ACTUAL SCREENS MAY VARY



Macintosh

## Pirates! The Award-Winner:

- 1988 Action Game of the Year (Computer Gaming World)
- Best Screen Graphics (1988 Origins Awards)
- Best Fantasy/Role Playing Game (1988 Origins Awards)

## Pirates! Packed with Features:

- Ship battles, land conquests, fencing and sailing
- Plundering, trading, negotiating and forging alliances
- Treasure-hunts, romantic encounters
- More than 70 different scenes and pictures

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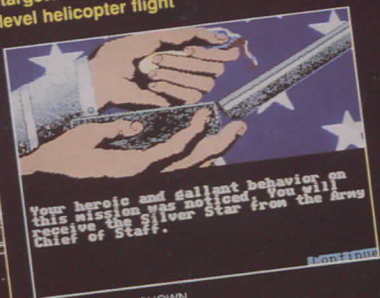
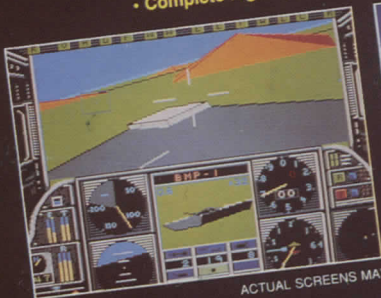
From the creators of F-15 STRIKE EAGLE and SILENT SERVICE

# GUNSHIP™

Climb into the cockpit of the U.S. Army's most advanced helicopter — the AH-64A Apache — and prepare for the flight of your life! Scream into a 200 mph power dive and blast tanks with your laser-guided Hellfire missiles ... or scramble into position to take out Soviet Hind helicopters with your heat-seeking Sidewinders!

Only **GUNSHIP** combines fast, furious action with a demand for strategic thinking to give you the true-to-life experience of today's combat chopper pilots. More than 300,000 computer pilots already know the thrill of these exciting **GUNSHIP** features:

- Realistic missions in Southeast Asia, Central America, Western Europe and the Middle East
- Authentic weapons, counter-measures, flight controls and sophisticated electronics
- Dramatic game play that rewards you with promotions throughout your combat career
- Solid, filled 3-D terrain and targets
- Complete high-speed, low-level helicopter flight



ACTUAL SCREENS MAY VARY. IBM/TANDY SHOWN

## Critically Acclaimed ...

"... a remarkable piece of simulation software ..."  
(PC Week, December 1987)

"... a pulse-pounding experience ..."  
(Family Computing, June 1987)

"... setting new standards for all the helicopter simulations ..."  
(COMPUTE!'S PC Magazine, May 1988)

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