



CASTLE OF SKULL LORD

SHAMUKHI

THE
CENTRAL
PUBLICATIONS

Castle of the Skull Lord

The Game

In a battle lost in the mists of time, the necromantic Skull Lord attacked and defeated the race of noble Dwarves. The Dwarves lost many treasures, the most valuable of these being the "Crown of Dwarves Kings". For many ages did they attempt to regain this artifact and for many ages did they fail.

Now in desperation they call upon you, noble warrior, to attempt that which is beyond their power.

Your quest: To regain the fabled crown and defeat the all-powerful skull lord.

The adventure is of the classic format. Simple verb-noun combinations are expected and will usually be understood.

Some useful words

N/North = Move North

S/South = Move South

E/East = Move East

W/West = Move West

L/Look = Redescribes your current location

Inventory = Lists your possessions

Get/Take = Pick up an object

Drop = Drop an object

Wear = To wear a wearable object

Remove = To remove a worn object

Quit = End Game

N.B. Objects cannot be dropped if they are worn!

Loading Instructions

Spectrum

- i) Type Load " " and enter
- ii) Rewind tape and press (play)
- iii) A message will appear on the screen in a few seconds. If no message appears, alter the volume setting on cassette recorder and repeat steps (i) and (ii).

Amstrad

- i) Reset computer by pressing (ctrl) (shift) and (esc) keys
- ii) Press (ctrl) and small numeric keypad (enter) keys together
- iii) Rewind tape and press (play)
- iv) Press any key

Commodore 64

- i) Rewind tape
- ii) Hold down the shift Run/Stop keys simultaneously
- iii) Press play on the datasette

SAMURAI

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