### **ADDENDUM**

#### **GUN FIGHT CONTROLS**

Several areas in the game have gun battles. These can occur at any time. The controls for the fight scenes are as follows:

Walk Forward Joystick Right
Crough Joystick Down
Fire Joystick Button
Run Away "/" key

The object is to cross to the other side of the screen.

#### **BOUNTY HUNTING**

You can acquire extra cash and ammunition by flying to BOUNTY areas and fighting. Bounty areas are places where no law exists and where gangs of thieves and murderers control the streets. The government has placed a bounty on the gang members in an attempt to bring the problem under control. Bounty areas have solid black landing pads but do not have NC addresses, The "Bad Guys" you will encounter in these areas are more formidable opponents than you'll meet during the normal course of your investigation.

The following are coordinates of Bounty Hunting pads. Go to the NAV Computer and use the Joystick to move the red cross—hair to the approximate coordinates, then press the Joystick Button. The NAV Computer will now be programmed to the location of

the cross-hair. Note: Each pad can only be used once.

By using the NAV Computers "ZOOM" feature (+ and - keys), you can change the amount that the cursor moves. This will aid you in getting to the approximate area of the fight pads. Exact coordinates are not necessary, but you must be within 100' of the pad coordinate to enter the Bounty zone.

## **MEAN STREETS**

# **BOUNTY HUNTING PAD COORDINATES**

PAD#	X-COORDINATE	Y-COORDINATE
1	1286093	137280
2	893393	422400
3	1364633	487424
4	2287678	1362240
5	1148648	834240
6	78539	580800
7	657772	538560