

AN INTERACTIVE ADVENTURE INTO CHICAGO HISTORY



"Make no little plans; they have no **MAGGIC** to stir men's blood and probably themselves will not be realized."

- Daniel H. Burnham

Chief Architect of the World's Columbian Exposition of 1893



## A THEFT ON THE FAIRGROUNDS!

Eight diamonds have been stolen from the Kimberly Diamond Mining Exhibit! An urgent telegram is sent requesting your help -- how can you refuse? Besides, you've been dying to see what has been called the wonder of the age --Chicago's Columbian Exposition.

But this is no simple theft. And as theft turns to kidnapping, and kidnapping to murder, you find yourself at the center of a plot the extent of which you can only begin to imagine...



"1893: A World's Fair Mystery is fascinating, entertaining, deviously educational, and simply one of the most fantastic adventure games I have ever played" - adventuregamers.com

## FEATURES

- \* Hundreds of locations to explore, as if you were really there
- \* Illustrated by over 500 archival photographs
- \* Rich text descriptions and interface
- \* A cast of colorful characters to encounter
- \* Non-linear game play
- \* Challenging and unique puzzles
- \* Over thirty hours of game play
- \* Includes Visitor's Guide and Maps

## CD-ROM for Windows 95/98/Me/2000/XP and MAC OS 7-9/X

Copyright (c) 2002 Peter Nepstad \* The Illuminated Lantern \* www.illuminatedlantern.com/1893