

USER'S GUIDE

*The
Official*

SCOTT ADAMS' ADVENTURE

HINT BOOK

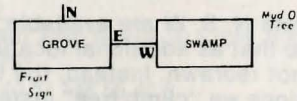
**Adventure
Soft**

THE FOLLOWING IS A METHOD USEFUL IN MAPPING ADVENTURES

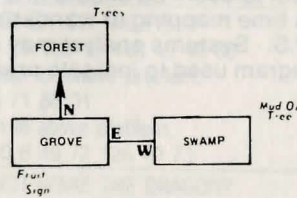
Each room is represented by a box with the name of the room in it, and all original items found in it noted alongside.



Directions from a location are indicated by a line coming out of anywhere on the box, but with the direction leaving the box indicated by the first letter of that direction.

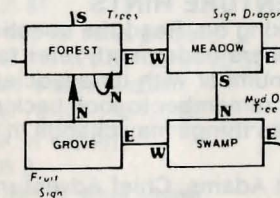


The above shows it is East from the grove to the swamp and West from the swamp to the grove. In the case of being able to go only in one direction, an arrow is put at the end of the path.

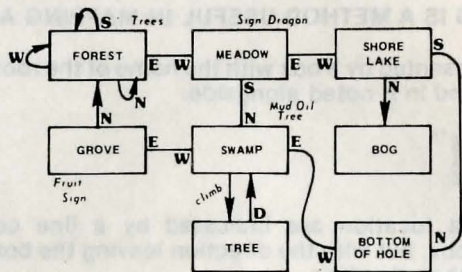


This indicates that upon leaving the grove you go north to the forest, but that you cannot return!

The best way to use this system is that, upon entering a location, you draw a line representing each possible exit and its direction. Later you connect them to rooms as you continue your exploration.



The advantage is that you will not forget to explore an exit once you get past your initial probe. Another advantage of this system is that you never need to redraw your map as you stick extra locations anywhere on your paper.



Also notice that on the forest the exets N, S, W are available, but that they all return to the forest! Note also that as additional locations were found off the swamp, the map was not redrawn. Instead, the locations were simply put where needed. And since we "climb tree" instead of going in a particular compass heading, we wrote that as directions to leave the swamp.

I hope you will find this an easy system to use. You should find that once you start using it, you will spend less time mapping or wandering around lost than you may have in the past! P.S. - Systems analyst may recognize this system as a modified H.I.P.O. diagram used to indicate program flow and control.

HAPPY ADVENTURING

Scott Adams

HOW TO USE ADVENTURE HINTS

First, go to the Adventure you are working on. Read the questions until you get where you are stuck. The numbers underneath refer to the dictionary listed at the end. Match each number with its associated word and you'll find an Adventure clue! Also remember to look back up at the top of the screen after each command as things may change in your current location!

HAPPY ADVENTURING — Scott Adams, Chief Adventurer

In event this Hint Book still doesn't solve your problem, write down exactly where you are stuck & what you have done. Send this information along with a stamped self addressed envelope to Adventure Hints, Box 3435, Longwood, FL 32750 for additional help. Do **not** call Adventure. Hints will **not** be given out over the phone.

© 1982 Adventure International

***** ADVENTURE 1 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck. The numbers underneath refer to the dictionary listed at the end. Match each number with its associated word and you'll find an Adventure clue or solution!

- | | |
|---|---|
| 1 - STUCK IN THE FOREST?
4 71 40 11 142 56 22 122 | 21 - Solution to above problem.
87 53 121 66 145 126 9 126 89 105 59 |
| 2 - More help for above problem.
137 148 | 22 - BRICK WALL A PROBLEM?
10 145 32 26 |
| 3 - Solution to above problem.
80 5 | 23 - More help for above problem.
147 26 125 |
| 4 - CAN NOT FIND WHERE TO STORE YOUR TREASURES?
137 40 57 148 56 40 8 | 24 - Solution to above problem.
65 83 108 8 132 126 147 125 40 19 108 26 |
| 5 - More help for above problem.
138 40 145 | 25 - NEED TO CROSS A CHASM?
26 71 50 70 55 16 80 30 26 |
| 6 - Solution to above problem.
106 46 40 57 148 150 102 40 54 | 26 - More help for above problem.
113 75 58 1 26 |
| 7 - CAN NOT CATCH THE FISH?
43 44 75 133 96 103 49 40 38 | 27 - Solution to above problem.
144 |
| 8 - More help for above problem.
22 73 71 86 31 | 28 - BEAR A PROBLEM?
112 71 60 |
| 9 - Solution to above problem.
138 40 6 49 77 126 40 73 | 29 - More help for above problem.
75 104 24 22 124 28 56 40 90 |
| 10 - CAN NOT WAKE THE DRAGON?
85 63 123 61 56 40 141 72 58 34 109 49 40 62 118 75 13 | 30 - Solution to above problem.
111 90 61 91 |
| 11 - More help for above problem.
151 71 56 40 90 | 31 - BEAR STILL USING UP A TREASURE?
25 13 75 143 47 32 88 |
| 12 - Solution to above problem.
67 | 32 - More help for above problem.
152 84 117 126 101 |
| 13 - IS IT TOO DARK TOO SEE?
102 35 81 | 33 - Solution to above problem.
2 32 40 92 |
| 14 - More help for above problem.
138 40 116 126 82 126 94 20 54 | 34 - BEES A PROBLEM?
85 16 110 16 56 36 48 |
| 15 - Solution to above problem.
135 40 78 108 116 126 82 | 35 - More help for above problem.
75 139 99 20 40 8 |
| 16 - STUCK IN THE PIT?
75 139 3 | 36 - Solution to above problem.
93 15 |
| 17 - More help for above problem.
87 40 3 95 108 40 42 142 | 37 - MUD DRIES UP A LOT?
130 26 79 |
| 18 - Solution to above problem.
87 114 115 121 66 91 | 38 - More help for above problem.
93 77 |
| 19 - CAN NOT GET THE OX OUT OF THE BOG?
75 139 3 | 39 - Solution to above problem.
93 6 49 77 |
| 20 - More help for above problem.
26 71 98 9 126 100 52 45 138 100 129 | 40 - LAVA A PROBLEM?
90 71 41 30 29 134 |

- 41 - More help for above problem.
127 20 40 19
- 42 - Solution to above problem.
27 7 108 68 127
-
- 43 - DRAON STILL SNORING?
138 90 30 22 151
- 44 - More help for above problem.
147 125 40 140 12 21 71 23 28
- 45 - Solution to above problem.
67
-
- 46 - BEES DYING ON YOU?
138 39 97
- 47 - More help for above problem.
6 40 67 126 138 3

- 48 - Solution to above problem.
138 40 91 126 107 149 22 81 40 6
- 49 - MISSING SOME DIAMOND TREASURES?
40 78
- 50 - More help for above problem.
17 74 16 12 50 51 33 119
- 51 - Solution to above problem.
131 78 115
-
- 52 - MISSING A CROWN?
76 64 22 37 136
- 53 - More help for above problem.
26 71 69 40 92
- 54 - Solution to above problem.
80 18 14 146 128 92 120 61

*** DICTIONARY ***

1 MAKE	40 THE	79 MOIST	118 THINGS
2 YELL	41 GOOD	80 GO	119 NOW
3 MAGIC	42 RIGHT	81 HOLE	120 WAS
4 WHAT	43 WAIT	82 STEEL	121 WHILE
5 EAST	44 UNTIL	83 BLADDER	122 FOREST
6 BOTTLE	45 SO	84 YOUR	123 LATER
7 LAVA	46 DOWN	85 TRY	124 BETTER
8 SWAMP	47 MAD	86 VERY	125 UP
9 OX	48 HIVE	87 SAY	126 AND
10 THROW	49 OF	88 SOMEONE	127 BRICKS
11 MAIN	50 NOT	89 SEARCH	128 LEDGE
12 BUT	51 TOO	90 MIRROR	129 TOOL
13 DO	52 GROVE	91 RUG	130 KEEP
14 ROOM	53 BUNYON	92 BEAR	131 RUB
15 MUD	54 STUMP	93 CARRY	132 GAS
16 -	55 FAR	94 SOMETHING	133 HAVE
17 REMEMBER	56 IN	95 WORD	134 CLUES
18 THRONE	57 CYPRESS	96 GOTTEN	135 LIGHT
19 WALL	58 CAN	97 TRANSPORTATION	136 BELONG
20 FROM	59 GROUND	98 PAUL'S	137 CLIMB
21 THERE	60 HUNGRY	99 PROTECTION	138 USE
22 A	61 ON	100 HIS	139 NEED
23 ANOTHER	62 LAST	101 . . .	140 DRAGON
24 FIND	63 AGAIN	102 ENTER	141 ADVENTURE
25 HOW	64 DOES	103 OUT	142 OBJECT
26 IT	65 FILL	104 WILL	143 GET
27 DAM	66 HOLDING	105 ABOVE	144 JUMP
28 WAY	67 BEES	106 CHOP	145 AX
29 MANY	68 FIRE	107 OR	146 BY
30 FOR	69 NEAR	108 WITH	147 BLOW
31 HANDY	70 THAT	109 ONE	148 TREE
32 AT	71 IS	110 HELP	149 PUNCH
33 GREEDY	72 THIS	111 DROP	150 THEN
34 BE	73 NET	112 HE	151 CLUE
35 BOTTOMLESS	74 ALADIN	113 REALLY	152 LOSE
36 BEE	75 YOU	114 AWAY	
37 CROWN	76 WHERE	115 TWICE	
38 PITS	77 WATER	116 FLINT	
39 FASTER	78 LAMP	117 TEMPER	

******* ADVENTURE 2 HINTS AND SOLUTIONS *******

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.
The numbers underneath refer to the dictionary listed at the end.
Match each number with its associated word and you'll find an Adventure clue or solution!

- 1 - CAN NOT LEAVE THE ROOM?
42 11 37 14
- 2 - More help for above problem.
51 48 16 48
- 3 - Solution to above problem.
86 14
-
- 4 - HAVE NOT FOUND A BOOK?
51 71
- 5 - More help for above problem.
64 71
- 6 - Solution to above problem.
79 2 97 71
-
- 7 - HAVE NOT FOUND A BAG?
121 106 27 37 2 37 66 107
- 8 - More help for above problem.
9 112 83
- 9 - Solution to above problem.
6 54 83
-
- 10 - CAN NOT SEEM TO LEAVE THE FLAT AT ALL?
51 48 16 48 113 37 85 19 119 37 99
- 11 - More help for above problem.
1 37 2
- 12 - Solution to above problem.
51 48 95 116 48 94 108 37 2 119 37 99
-
- 13 - DO YOU KEEP FALLING OFF THE LEDGE?
106 78 88 75
- 14 - More help for above problem.
41 68 78 117
- 15 - Solution to above problem.
129 61
-
- 16 - CAN NOT GET THE CHEST?
44 37 84
- 17 - More help for above problem.
51 105 97 37 69
- 18 - Solution to above problem.
25 84 37 91
-
- 19 - HAVE NOT FOUND CRACK IN THE ROCK?
5 21 113 37 28
- 20 - More help for above problem.
5 21 127 104 115 37 28
-
- 21 - Solution to above problem.
86 28
-
- 22 - IS IT TOO DARK TOO SEE?
7 37 103
- 23 - More help for above problem.
64 37 103
- 24 - Solution to above problem.
36 103 19 32 93 26 37 40
-
- 25 - CAN NOT OPEN THE CHEST?
6 114 113 37 76
- 26 - More help for above problem.
79 105 97 37 31 19 15 125 3
- 27 - Solution to above problem.
128 60 97 46 26 120 19 87 79 37 46 87 79 37 12
-
- 28 - HAVE NOT FOUND CROCODILES?
28
- 29 - More help for above problem.
1 28 13
- 30 - Solution to above problem.
6 101 113 28 19 124
-
- 31 - CROCODILES A PROBLEM?
89 78 100
- 32 - More help for above problem.
77
- 33 - Solution to above problem.
42 77 48 42 80 48 79 4 48
-
- 34 - DOES YOUR CROC FOOD ESCAPE YOU?
96 8
- 35 - More help for above problem.
4 123 5 56
- 36 - Solution to above problem.
82 4 26 35 115 73 111
-
- 37 - CAN NOT GET BEYOND PIRATE'S ISLAND?
9 113 37 39
- 38 - More help for above problem.
29 37 12
- 39 - Solution to above problem.
10 59 53 77 121 74 37 122
-
- 40 - NEEP AN ANCHOR?
38 37 130

- 41 - More help for above problem.
77
- 42 - Solution to above problem.
42 77 48 24 43 48
-
- 43 - NEED A MAP?
122
- 44 - More help for above problem.
57 21 37 23
45 - Solution to above problem.
9 113 37 39 90
-
- 46 - CAN NOT GET PAST THE SNAKES?
29 37 67
- 47 - More help for above problem.
20 49 110 18 98 37 45 115 47 81
- 48 - Solution to above problem.
92
-
- 49 - CAN NOT FIND THE SECOND
TREASURE?
1 33
- 50 - More help for above problem.
51 48 63 30 48 87 48 24 48
- 51 - Solution to above problem.
42 125 37 70 87 48 63 30 48 87 48 24
48
-
- 52 - PIRATE WILL NOT GET ABOARD?
24 112
- 53 - More help for above problem.
24 127 37 102
- 54 - Solution to above problem.
25 84 91 87 65 52 11 48 58 17 62 50 53
-
- 55 - MISSING A TREASURE?
36 37 126
- 56 - More help for above problem.
29 37 34 109
- 57 - Solution to above problem.
29 37 120
-
- 58 - CAN NOT END THE GAME?
51 48 55 48
- 59 - More help for above problem.
72 22 113 34 118
- 60 - Solution to above problem.
72 22 113 37 69 19 48 55 48

* DICTIONARY *

- | | | | |
|----------------|-------------|-------------|---------------|
| 1 READ | 34 RIGHT | 67 MONGOOSE | 100 HUNGRY |
| 2 BOOK | 35 BOTTLE | 68 FEET | 101 CAVE |
| 3 LONDON | 36 OPEN | 69 FLAT | 102 BEACH |
| 4 FISH | 37 THE | 70 FIELD | 103 BAG |
| 5 IT | 38 NEAR | 71 BOOKCASE | 104 TOP |
| 6 ENTER | 39 CHEST | 72 LEAVE | 105 SOMETHING |
| 7 REMEMBER | 40 MATCHES | 73 SEA | 106 YOU |
| 8 DRY | 41 YOUR | 74 READING | 107 CHANGED |
| 9 LOOK | 42 GO | 75 OFF | 108 HOLDING |
| 10 BUILD | 43 ANCHOR | 76 ROCK | 109 TOOL |
| 11 UP | 44 BRIBE | 77 LAGOON | 110 THAT |
| 12 KEYS | 45 PIECES | 78 ARE | 111 WATER |
| 13 DESCRIPTION | 46 RUG | 79 GET | 112 AROUND |
| 14 STAIRS | 47 EIGHT | 80 NORTH | 113 IN |
| 15 RETURN | 48 - | 81 CRITTER | 114 CRACK |
| 16 HELP | 49 ABOUT | 82 CARRY | 115 OF |
| 17 WILL | 50 CLOSE | 83 UPSTAIRS | 116 YOHO |
| 18 I | 51 TRY | 84 PIRATE | 117 SLIPPERY |
| 19 AND | 52 HIM | 85 ALCOVE | 118 PLACE |
| 20 SORRY | 53 BY | 86 CLIMB | 119 OUTSIDE |
| 21 IS | 54 PASSAGE | 87 THEN | 120 HAMMER |
| 22 TREASURES | 55 SCORE | 88 SLIPPING | 121 AFTER |
| 23 CHARM | 56 WET | 89 THEY | 122 PLANS |
| 24 DIG | 57 TWICE | 90 AGAIN | 123 LIKE |
| 25 GIVE | 58 HE | 91 RUM | 124 EXPLORE |
| 26 WITH | 59 SHIP | 92 PARROT | 125 TO |
| 27 GOT | 60 NAILS | 93 TORCH | 126 BOX |
| 28 HILL | 61 SNEAKERS | 94 WHILE | 127 ON |
| 29 USE | 62 BE | 95 SAY | 128 REMOVE |
| 30 30 | 63 PACE | 96 TOO | 129 WEAR |
| 31 SHED | 64 EXAMINE | 97 FROM | 130 KEEL |
| 32 LIGHT | 65 WAKE | 98 MEANT | |
| 33 MAP | 66 ROOM | 99 WINDOW | |

***** ADVENTURE 3 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.
The numbers underneath refer to the dictionary listed at the end.
Match each number with its associated word and you'll find an Adventure clue or solution!

- | | |
|--|---|
| 1 - CAN NOT GET THROUGH THE WHITE DOOR?
40 69 47 29 | 13 - CAN NOT GET THROUGH BLUE DOOR?
15 19 18 56 22 25 |
| 2 - More help for above problem.
35 7 69 33 44 20 1 65 | 14 - More help for above problem.
13 61 47 23 |
| 3 - Solution to above problem.
40 29 67 35 54 67 35 49 | 15 - Solution to above problem.
53 47 23 |
| 4 - CAN NOT GET THROUGH YELLOW DOOR?
57 52 17 11 27 | 16 - CAN NOT GET THROUGH THE JAMMED DOOR?
15 21 16 76 27 |
| 5 - More help for above problem.
42 27 | 17 - More help for above problem.
71 39 75 48 1 38 28 37 |
| 6 - Solution to above problem.
14 77 68 27 | 18 - Solution to above problem.
35 73 48 58 47 4 |
| 7 - BOMB GOING OFF AFTER GETTING KEY?
66 8 2 31 47 27 67 30 64 5 60 55 49 9 | 19 - CAN NOT DEFUSE THE BOMB?
45 0 |
| 8 - More help for above problem.
70 50 | 20 - More help for above problem.
24 0 |
| 9 - Solution to above problem.
12 50 34 51 46 34 43 74 59 10 27 | 21 - Solution to above problem.
63 24 6 47 32 |
| 10 - STILL CAN NOT GET THROUGH YELLOW DOOR?
13 69 29 | 22 - STILL CAN NOT DEFUSE THE BOMB?
72 47 41 |
| 11 - More help for above problem.
35 7 67 49 3 | 23 - More help for above problem.
62 47 32 |
| 12 - Solution to above problem.
69 29 35 52 26 35 54 26 35 49 | 24 - Solution to above problem.
63 24 6 37 69 33 36 |

* DICTIONARY *

- | | | | |
|-------------|--------------|-------------|-------------|
| 1 SOMETHING | 21 THOUGH | 41 WIRES | 61 WITH |
| 2 CAMERA | 22 UP | 42 BREAK | 62 MOVE |
| 3 LAST | 23 MOP | 43 HIS | 63 POUR |
| 4 DOOR | 24 WATER | 44 ORDERS | 64 HOW |
| 5 YOU | 25 TOOL | 45 PAIL | 65 HAPPENS |
| 6 ON | 26 THEN | 46 HIM | 66 NOTE |
| 7 BUTTONS | 27 WINDOW | 47 THE | 67 - |
| 8 TV | 28 TO | 48 OR | 68 THROUGH |
| 9 ROOM | 29 CHAIR | 49 WHITE | 69 IN |
| 10 BROKEN | 30 REMEMBER | 50 SABOTEUR | 70 EXAMINE |
| 11 OUTSIDE | 31 ABOVE | 51 USE | 71 PUT |
| 12 FRISK | 32 BOMB | 52 YELLOW | 72 CUT |
| 13 PLAY | 33 DIFFERENT | 53 SHAKE | 73 HARD |
| 14 THROW | 34 AND | 54 RED | 74 BADGE |
| 15 LOOK | 35 PUSH | 55 INTO | 75 SHOULDER |
| 16 6 | 36 ROOMS | 56 CLEAN | 76 INCH |
| 17 KEY | 37 IT | 57 NEED | 77 RECORDER |
| 18 A | 38 LOWER | 58 KICK | |
| 19 FOR | 39 YOUR | 59 BY | |
| 20 UNTILL | 40 SIT | 60 GOT | |

***** ADVENTURE 4 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.

The numbers underneath refer to the dictionary listed at the end.

Match each number with its associated word and you'll find an Adventure clue or solution!

- | | |
|--|--|
| 1 - HAVE NOT GOT A RING YET?
26 18 13 57 49 | 21 - Solution to above problem.
24 88 38 27 |
| 2 - More help for above problem.
43 97 | 22 - STUCK CHIMNEY SWEEP?
63 57 42 99 91 9 56 28 |
| 3 - Solution to above problem.
43 97 65 7 22 65 66 95 | 23 - More help for above problem.
66 9 56 93 70 48 15 34 |
| 4 - CAN NOT GET PAST THE STONE DOOR?
77 93 95 | 24 - Solution to above problem.
40 29 |
| 5 - More help for above problem.
7 2 58 34 93 51 | 25 - CRACK IN THE WALL A PROBLEM?
73 93 23 34 32 68 |
| 6 - Solution to above problem.
89 95 2 93 80 | 26 - More help for above problem.
20 18 93 90 85 93 95 |
| 7 - HAVE NOT FOUND A SAFE?
79 72 60 | 27 - Solution to above problem.
89 20 5 78 |
| 8 - More help for above problem.
94 93 6 | 28 - MISSING RABBIT'S FOOT OR FOUR
LEAF CLOVER?
30 18 5 47 31 93 61 5 69 |
| 9 - Solution to above problem.
66 93 83 88 66 93 72 60 | 29 - More help for above problem.
7 31 88 85 47 37 45 |
| 10 - CAN NOT READ THE PLAQUE?
16 10 | 30 - Solution to above problem.
7 74 65 4 31 65 17 75 |
| 11 - More help for above problem.
77 26 34 53 1 | 31 - CURSE STILL HOLDING?
82 64 23 41 93 8 67 71 |
| 12 - Solution to above problem.
19 39 3 62 36 65 52 93 50 65 77 93 98 | 32 - More help for above problem.
92 14 57 52 93 44 |
| 13 - NEED LIGHT?
87 81 | 33 - Solution to above problem.
92 14 93 8 67 59 18 84 11 93 22 |
| 14 - More help for above problem.
86 | 34 - WINDOW STILL SLAMMING SHUT?
66 46 |
| 15 - Solution to above problem.
21 86 | 35 - More help for above problem.
55 93 25 76 |
| 16 - EXPLODING CHEM TUBES A PROBLEM?
94 6 | 36 - Solution to above problem.
55 93 33 |
| 17 - More help for above problem.
35 54 | |
| 18 - Solution to above problem.
55 93 96 | |
| 19 - TINY DOOR TOO SMALL FOR YOU?
12 27 | |
| 20 - More help for above problem.
24 27 | |

* DICTIONARY *

- | | | | |
|------------|--------------|--------------|-------------|
| 1 LIGHT | 26 IT | 51 WALL | 76 ITEM |
| 2 AT | 27 CHEMICALS | 52 HAVE | 77 READ |
| 3 OR | 28 | 53 SCANT | 78 CRACK |
| 4 MOVE | 29 SWEEP | 54 YOURSELF | 79 REMOVE |
| 5 BY | 30 ONE | 55 CARRY | 80 DOOR |
| 6 ARMORY | 31 KETTLE | 56 OUT | 81 ? |
| 7 LOOK | 32 HER | 57 YOU | 82 LISTEN |
| 8 GOOD | 33 CLOVER | 58 STONE | 83 SWORD |
| 9 HIM | 34 IN | 59 CHARM | 84 ALSO |
| 10 LENS | 35 PROTECT | 60 HEADS | 85 REMEMBER |
| 11 ON | 36 DARK | 61 OTHER | 86 IDOL |
| 12 EXAMINE | 37 SMALL | 62 SOMEWHERE | 87 DUSTY |
| 13 WHERE | 38 DRINK | 63 IF | 88 AND |
| 14 SURE | 39 FIREPLACE | 64 TO | 89 WAVE |
| 15 CAME | 40 PUSH | 65 - | 90 KEY |
| 16 NEED | 41 ABOUT | 66 GET | 91 PULL |
| 17 GO | 42 CAN | 67 LUCK | 92 BE |
| 18 IS | 43 OPEN | 68 CHMABER | 93 THE |
| 19 ENTER | 44 DOLL | 69 NETTLES | 94 TRY |
| 20 BAG | 45 PASSAGE | 70 WAY | 95 RING |
| 21 CLEAN | 46 LUCKY | 71 CHARMS | 96 SHIELD |
| 22 COUNT | 47 A | 72 ANIMAL | 97 COFFIN |
| 23 MEDIUM | 48 HE | 73 SUMMON | 98 PLAQUE |
| 24 MIX | 49 STARTED | 74 GRAVE | 99 NOT |
| 25 RIGHT | 50 GLASS | 75 HOLE | |

***** ADVENTURE 5 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.
The numbers underneath refer to the dictionary listed at the end.
Match each number with its associated word and you'll find an Adventure clue or solution!

- | | |
|---|---|
| 1 - CAN NOT GET OUT OF BED?
94 106 87 106 | 21 - Solution to above problem.
66 61 106 16 61 106 66 21 106 |
| 2 - More help for above problem.
41 99 85 108 | 22 - NEED SOME MORE LIGHT?
111 11 78 |
| 3 - Solution to above problem.
62 99 | 23 - More help for above problem.
6 47 80 105 118 |
| 4 - CAN NOT FIGURE OUT WHAT YOU ARE DOING HERE?
91 116 | 24 - Solution to above problem.
66 105 106 111 78 |
| 5 - More help for above problem.
67 43 85 70 58 | 25 - CAN NOT GET OUT OF THE PIT?
117 |
| 6 - Solution to above problem.
66 64 | 26 - More help for above problem.
45 |
| 7 - CAN NOT WORK THE DUMBWAITER?
52 61 85 106 87 106 | 27 - Solution to above problem.
115 45 57 117 85 66 105 |
| 8 - More help for above problem.
26 40 34 68 88 57 40 | 28 - FLAG POLE BREAKING ALOT?
115 45 15 |
| 9 - Solution to above problem.
52 61 106 29 61 106 1 16 61 106 | 29 - More help for above problem.
94 48 |
| 10 - CAN NOT LEAVE THE DUMBWAITER?
88 28 96 51 | 30 - Solution to above problem.
115 45 57 50 |
| 11 - More help for above problem.
66 108 | 31 - PESKY BAT BUGGING YOU?
17 26 33 72 92 |
| 12 - Solution to above problem.
66 21 | 32 - More help for above problem.
88 69 103 34 112 84 |
| 13 - CAN NOT FIND DRACULA'S CRYPT?
66 116 80 43 85 76 43 | 33 - Solution to above problem.
17 80 4 9 54 |
| 14 - More help for above problem.
6 2 80 48 93 | 34 - CAN NOT FIND DRACULA'S COFFIN?
89 81 19 80 23 |
| 15 - Solution to above problem.
115 45 57 86 85 6 60 46 | 35 - More help for above problem.
38 69 87 |
| 16 - PROBLEM WITH A LOCKED DOOR?
94 106 87 106 | 36 - Solution to above problem.
3 11 113 19 80 23 |
| 17 - More help for above problem.
95 80 42 109 28 90 | 37 - GETTING ROBBED ALOT?
30 11 74 107 119 63 69 53 62 57 |
| 18 - Solution to above problem.
20 80 102 13 80 31 8 | 38 - More help for above problem.
65 |
| 19 - HAVE NOT FOUND THE MATCHES?
61 | 39 - Solution to above problem.
20 102 106 10 110 85 113 83 71 106 75 57 102 80 35 55 34 |
| 20 - More help for above problem.
88 59 19 49 39 | 40 - CAN NOT OPEN THE COFFIN?
94 12 88 28 77 57 79 5 |

- | | |
|---|---|
| 41 - More help for above problem.
80 101 28 63 | 45 - Solution to above problem.
114 97 54 73 32 52 25 |
| 42 - Solution to above problem.
44 88 9 54 | 46 - STILL CAN NOT KILL DRACULA?
34 82 40 88 104 24 18 |
| 43 - COFFIN LOCK A PROBLEM?
75 80 25 | 47 - More help for above problem.
14 88 80 54 98 |
| 44 - More help for above problem.
25 28 37 36 | 48 - Solution to above problem.
100 102 60 7 9 54 85 32 22 63 80 27 56 |

* DICTIONARY *

- | | | | |
|--------------|---------------|---------------|---------------|
| 1 OR | 31 PAPER | 61 DUMBWAITER | 91 WALK |
| 2 OUT | 32 THEN | 62 GET | 92 LIKE |
| 3 SMOKE | 33 VAMPIRES | 63 DRACULA | 93 WINDOW |
| 4 GARLIC | 34 YOU | 64 GATE | 94 TRY |
| 5 EMPTY | 35 DOOR | 65 CLOSET | 95 POSTCARD |
| 6 CLIMB | 36 HEATED | 66 GO | 96 REAL |
| 7 COFFIN | 37 SOLAR | 67 LEAVE | 97 UNTILL |
| 8 CLIP | 38 SMOKING | 68 WANT | 98 BEFORE |
| 9 AT | 39 DIRECTIONS | 69 CAN | 99 UP |
| 10 HIDE | 40 DO | 70 FOLLOW | 100 BREAK |
| 11 A | 41 WAKE | 71 HERE | 101 BAT |
| 12 WHEN | 42 MAILMAN | 72 DON'T | 102 LOCK |
| 13 WITH | 43 CASTLE | 73 TIME | 103 GIVE |
| 14 FIX | 44 OPEN | 74 DUSTY | 104 AS |
| 15 ELSEWHERE | 45 SHEET | 75 REMEMBER | 105 PIT |
| 16 RAISE | 46 DOWN | 76 LOOK | 106 - |
| 17 CARRY | 47 INTO | 77 SUPPOSED | 107 PLACE |
| 18 SLEEPS | 48 BEDROOM | 78 MATCH | 108 |
| 19 IN | 49 TWO | 79 BE | 109 BRINGS |
| 20 PICK | 50 BED | 80 THE | 110 STAKE |
| 21 ROOM | 51 EASY | 81 SIGN | 111 LIGHT |
| 22 KILL | 52 ENTER | 82 MUST | 112 BAD |
| 23 CRYPT | 53 NOT | 83 PACK | 113 CIGARETTE |
| 24 HE | 54 NIGHT | 84 BREATH | 114 WAIT |
| 25 OVEN | 55 BEHIND | 85 AND | 115 TIE |
| 26 WHAT | 56 DAY | 86 SOMETHING | 116 OUTSIDE |
| 27 NEXT | 57 TO | 87 HELP | 117 RING |
| 28 IS | 58 PATH | 88 IT | 118 FIRST |
| 29 LOWER | 59 GOES | 89 READ | 119 WHERE |
| 30 FIND | 60 ON | 90 USEFULL | |

***** ADVENTURE 6 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck. The numbers underneath refer to the dictionary listed at the end. Match each number with its associated word and you'll find an Adventure clue or solution!

- 1 - HAVE NOT BEEN ABLE TO LEAVE THE SHIP?
11 27 91
- 2 - More help for above problem.
73 27 60 61
- 3 - Solution to above problem.
73 60 100 13 71
- 4 - VACUUM A PROBLEM?
41 27 104
- 5 - More help for above problem.
11 27 104
- 6 - Solution to above problem.
120 93 81 109 77 102 103 117 27 104
- 7 - CAN NOT GET OFF THE SHIP?
17 87 7 51 31
- 8 - More help for above problem.
13 5 17
- 9 - Solution to above problem.
74 121 97 27 64 20 27 105
- 10 - HAVE ONLY FOUND A BOULDER?
11 62
- 11 - More help for above problem.
84 62 120 67 24 85 46 113
- 12 - Solution to above problem.
84 62 24 120 67 24 108 80
- 13 - CAN NOT DO ANYTHING MUCH IN HEXAGONAL ROOM?
11 38 103 42 24 114 24
- 14 - More help for above problem.
106 58 24 6 52 82 111 27 50
- 15 - Solution to above problem.
3 66 24 73 66 24 25 38 24 13 92
- 16 - CAN NOT GET ANYWHERE ELSE?
86
- 17 - More help for above problem.
98 17 122 126 124 125 127 129 123 128 27 68
- 18 - Solution to above problem.
3 66 24 73 66 24 25 38
- 19 - AIR RUNS OUT ON YOU?
102 27 33 18 27 1 70 27 81 87 22
- 20 - More help for above problem.
59 49 63 27 76 32 94
- 21 - Solution to above problem.
26 56 63 76 94 24 73 75 24 73 72
- 22 - CAN NOT MAKE ANYTHING OUT OF THE PICTURE?
41 44
- 23 - More help for above problem.
11 44
- 24 - Solution to above problem.
73 61 20 44 24 41 44 24 11 101
- 25 - HIGH GRAVITY GETTING YOU DOWN?
44 103 101 87 27 39
- 26 - More help for above problem.
11 19
- 27 - Solution to above problem.
88 69 121 19 24 41 69 24 95 2 24
- 28 - CAN NOT GET HATCH OPEN?
14 9 78 54 27 39
- 29 - More help for above problem.
37 102 27 10
- 30 - Solution to above problem.
37 102 27 10 35 27 83 121 27 99 48
- 31 - NEED A POWER CRYSTAL?
11 27 90 12
- 32 - More help for above problem.
23 98 109 36 63 30 21
- 33 - Solution to above problem.
15 118 27 66 63 27 40 50 103 85 17
- 34 - CAN NOT RETURN TO PLANETOID AND SCOUT SHIP?
53 27 66 109 43 16 27 68
- 35 - More help for above problem.
73 3 25 24 112 79 87 116 34
- 36 - Solution to above problem.
3 66 24 25 38 24 73 66 24 25 38 24 13 92
- 37 - MISSING AN ICE DIAMOND?
8 96 103 65 57 107 100 89
- 38 - More help for above problem.
29 63 115 55

- 39 - Solution to above problem.
119 96 63 65 57 107 100 89 35 27 8 45 103 62
- 40 - DO NOT KNOW WHERE TO STORE YOUR TREASURES?
110 118 63 47 28 94

- 41 - More help for above problem.
11 91
- 42 - Solution to above problem.
73 4 61 20 91

* DICTIONARY *

- | | | | |
|---------------|--------------|----------------|---------------|
| 1 GAUGE | 34 LONG | 67 DESTROY | 100 THEN |
| 2 BUCKLE | 35 WITH | 68 GATEWAY | 101 PAINTING |
| 3 PULL | 36 REMEMBER | 69 BELT | 102 OPEN |
| 4 BLUE | 37 PRY | 70 SAYS | 103 AND |
| 5 FOR | 38 PLASTIC | 71 DOOR | 104 SPACESUIT |
| 6 AFTER | 39 CLUE | 72 WHITE | 105 LEDGE |
| 7 A | 40 HEXAGONAL | 73 PUSH | 106 BE |
| 8 ICE | 41 WEAR | 74 JUMP | 107 STORM |
| 9 GRAVITY | 42 TRY | 75 BLACK | 108 SHOOT |
| 10 HATCH | 43 MUST | 76 ALIEN | 109 YOU |
| 11 EXAMINE | 44 GOGGLES | 77 CAN | 110 BLAST |
| 12 CRYSTAL | 45 PICK | 78 WORLD | 111 LEAVE |
| 13 GO | 46 TWO | 79 SEQUENCE | 112 THIS |
| 14 HIGH | 47 YOUR | 80 BOULDER | 113 COMMANDS |
| 15 BREAK | 48 COLONY | 81 AIR | 114 HELP |
| 16 RESET | 49 AROUND | 82 DISORIENTED | 115 GRASSY |
| 17 IT | 50 ROOM | 83 METAL | 116 TOO |
| 18 IF | 51 SIMPLE | 84 SET | 117 CLOSE |
| 19 SCULPTURE | 52 FEELING | 85 USE | 118 OFF |
| 20 ON | 53 USING | 86 REPEAT | 119 DROP |
| 21 SHAPE | 54 HOLDS | 87 IS | 120 TO |
| 22 BREATHABLE | 55 PLAIN | 88 GET | 121 FROM |
| 23 WHAT | 56 HOSE | 89 EXPLORE | 122 AGAIN |
| 24 - | 57 SNOW | 90 BROKEN | 123 SERVICED |
| 25 TOUCH | 58 GENTLE | 91 CONSOLE | 124 ARE |
| 26 CONNECT | 59 PLAY | 92 CURTAIN | 125 6 |
| 27 THE | 60 RED | 93 SAVE | 126 THERE |
| 28 SCOUT | 61 BUTTON | 94 SHIP | 127 MAIN |
| 29 DIG | 62 PHASER | 95 TWIST | 128 BY |
| 30 THAT | 63 IN | 96 HOUND | 129 LOCATIONS |
| 31 ACTION | 64 AIRLOCK | 97 OUTSIDE | |
| 32 SPACE | 65 METHANE | 98 DO | |
| 33 SUIT | 66 ROD | 99 MINING | |

***** ADVENTURE 7 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.
The numbers underneath refer to the dictionary listed at the end.
Match each number with its associated word and you'll find an Adventure clue or solution!

- 1 - CAN NOT GET INTO THE FUN HOUSE?
135 115 62 29 13
- 2 - More help for above problem.
128 131 29 102 74 131 29 2
- 3 - Solution to above problem.
136 29 139 50 48 29 87 94 138 29 124
- 4 - LOST IN THE MAZE?
24 49 126 9
- 5 - More help for above problem.
120 60 94 33 110 41
- 6 - Solution to above problem.
110 29 38 48 132 88 46 56 89 61 114
- 7 - CAN NOT LEAVE THE BARREL ROOM?
28 56 25 66 117 66 116 66 133 47 70
- 8 - More help for above problem.
59
- 9 - Solution to above problem.
12 107 119 72 57
- 10 - HAVE NOT GOTTEN A KEY?
39
- 11 - More help for above problem.
106 40
- 12 - Solution to above problem.
52 40 29 1
- 13 - MERRY-GO-ROUND A PROBLEM?
16 6 74 128 137
- 14 - More help for above problem.
29 101 104 46 29 92
- 15 - Solution to above problem.
128 131 101 122 6 48
- 16 - HAVE NOT FOUND THE SPECS ?
4
- 17 - More help for above problem.
28 56 43 29 4
- 18 - Solution to above problem.
111 4
- 19 - CAN NOT GET THROUGH A DOOR?
51 127 46 17
- 20 - More help for above problem.
45 27 31 34 54 95
- 21 - Solution to above problem.
76 35 56 138 64 77 7 76 3 37
- 22 - STILL STUCK IN THE PIT?
18 62 29 15
- 23 - More help for above problem.
133 44
- 24 - Solution to above problem.
42 29 109 94 133 44 61 29 20
- 25 - HAVE NOT FOUND WRENCH?
100 55 118
- 26 - More help for above problem.
105 61 29 26 47 65 81 106 23 62 100
55 118
- 27 - Solution to above problem.
90 8 48 26 134 128 129 21 97 62 7 79
76 125 84
- 28 - PROBLEMS MOVING THE GRATE?
42 80
- 29 - More help for above problem.
42 113 22 29 71 98 35 82 5 121
- 30 - Solution to above problem.
63 29 102
- 31 - DO NOT KNOW WHY YOU ARE AT THE
FUN HOUSE?
36 122 113 91
- 32 - More help for above problem.
28 56 69 29 91 47 96
- 33 - Solution to above problem.
108 29 91 61 113 73
- 34 - HAVE FOUND NO EXPLOSIVES?
103 11 30
- 35 - More help for above problem.
67 30 83 14
- 36 - Solution to above problem.
85 50 74 136 29 32 48 41
- 37 - GRATE INSIDE SEWER A PROBLEM?
53 41 129
- 38 - More help for above problem.
24 29 58 112 68
- 39 - Solution to above problem.
130 29 10 7
- 40 - SHOOTING GALLERY PROBLEMS WHEN
IN SEWER?
19 86 99

41 - More help for above problem.
115

42 - Solution to above problem.
75 115 62 78 61 123 15

* DICTIONARY *

- | | | | |
|--------------|--------------|------------|----------------|
| 1 COMB | 36 PLAY | 71 OTHER | 106 EXAMINE |
| 2 TREE | 37 FIND | 72 W | 107 R |
| 3 MAY | 38 ROOMS | 73 SHOE | 108 REMOVE |
| 4 KNOB | 39 TANK | 74 AND | 109 TRAMPOLINE |
| 5 COME | 40 MERMAID | 75 PUT | 110 MAP |
| 6 SPECS | 41 IT | 76 YOU | 111 PULL |
| 7 DOOR | 42 USE | 77 ANY | 112 FROM |
| 8 POLE | 43 PUSH | 78 FRONT | 113 YOUR |
| 9 EASY | 44 OUT | 79 AS | 114 THEM |
| 10 STORM | 45 DOORS | 80 WRENCH | 115 SIGN |
| 11 TYPE | 46 IS | 81 - | 116 SKIP |
| 12 C | 47 BUT | 82 NEVER | 117 RUN |
| 13 COUNTER | 48 ON | 83 TASTES | 118 ROUND |
| 14 BAD | 49 TRYING | 84 IN | 119 A |
| 15 GALLERY | 50 GUM | 85 CHEW | 120 DROP |
| 16 WEAR | 51 SORRY | 86 TELLING | 121 OFF |
| 17 CORRECT | 52 GIVE | 87 BRANCH | 122 WITH |
| 18 SOMETHING | 53 BLOW | 88 THERE | 123 SHOOTING |
| 19 FORTUNE | 54 EMPLOYEES | 89 ALOT | 124 COIN |
| 20 PIT | 55 GO | 90 CLIMB | 125 CAME |
| 21 REMEMBER | 56 NOT | 91 HEEL | 126 ITS |
| 22 HEAD | 57 L | 92 KEY | 127 THAT |
| 23 CEILING | 58 NOISE | 93 ND | 128 LOOK |
| 24 KEEP | 59 BABY | 94 TO | 129 UP |
| 25 WALK | 60 THINGS | 95 ONLY | 130 CLOSE |
| 26 HORSE | 61 OF | 96 | 131 AT |
| 27 ARE | 62 BY | 97 BUTTON | 132 PAPER |
| 28 DO | 63 SLIDE | 98 BOLT | 133 JUMP |
| 29 THE | 64 THROUGH | 99 MACHINE | 134 THEN |
| 30 EXPLOSIVE | 65 HIGHER | 100 MERRY | 135 READ |
| 31 FOR | 66 OR | 101 MIRROR | 136 STICK |
| 32 FUSE | 67 PLASTIC | 102 GRATE | 137 AROUND |
| 33 HELP | 68 SPREADING | 103 SOFT | 138 GET |
| 34 PARK | 69 FIX | 104 ROOM | 139 CHEWED |
| 35 WILL | 70 MOVE | 105 TOP | |

***** ADVENTURE 8 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.
The numbers underneath refer to the dictionary listed at the end.
Match each number with its associated word and you'll find an Adventure clue or solution!

- | | |
|---|--|
| 1 - CAN'T GET IN THE PYRAMID?
2 93 19 5 67 34 19 27 | 21 - Solution to above problem.
64 19 66 54 57 19 31 42 |
| 2 - More help for above problem.
11 19 58 | 22 - LIGHT TOO BRIGHT?
63 71 13 48 25 |
| 3 - Solution to above problem.
65 19 70 67 38 19 4 66 51 11 19 5 | 23 - More help for above problem.
62 50 |
| 4 - CAN'T GET IN THE TINY DOOR?
69 | 24 - Solution to above problem.
62 50 12 19 61 9 19 33 |
| 5 - More help for above problem.
51 | 25 - OYSTER A PROBLEM?
8 1 47 59 60 19 14 |
| 6 - Solution to above problem.
22 | 26 - More help for above problem.
29 53 68 19 14 |
| 7 - NOMAD IS TROUBLE?
72 49 26 21 36 | 27 - Solution to above problem.
68 19 44 19 7 |
| 8 - More help for above problem.
63 46 23 | 28 - DO NOT KNOW WHERE TO STORE TREASURES?
70 |
| 9 - Solution to above problem
18 19 23 | 29 - More help for above problem.
78 |
| 10 - CAN NOT GET BY MUMMY?
47 87 96 75 84 | 30 - Solution to above problem.
88 70 20 78 100 67 95 79 51 |
| 11 - More help for above problem.
92 90 | 31 - MISSING NECKLACE?
81 |
| 12 - Solution to above problem.
3 73 | 32 - More help for above problem.
97 |
| 13 - PURPLE WORM A PROBLEM?
35 19 41 15 | 33 - Solution to above problem.
97 74 83 81 |
| 14 - More help for above problem.
22 37 60 19 41 | 34 - POISON NEEDLE A PROBLEM?
80 46 89 |
| 15 - Solution to above problem.
40 26 30 20 29 60 19 41 | 35 - More help for above problem.
98 47 |
| 16 - PHARAOH A PROBLEM?
28 34 19 16 67 52 56 | 36 - Solution to above problem.
98 31 42 |
| 17 - More help for above problem.
6 34 5 26 36 | 37 - MISSING SCARAB?
82 |
| 18 - Solution to above problem.
103 19 102 51 43 19 32 17 19 58 83 6
39 34 19 5 | 38 - More help for above problem.
94 82 |
| 19 - BRICKED DOORWAY A PROBLEM?
64 19 66 | 39 - Solution to above problem.
94 99 100 26 76 100 |
| 20 - More help for above problem.
65 55 67 45 10 | 40 - MISSING TREASURE?
91 77 |

41 - More help for above problem.
91 85 101

42 - Solution to above problem.
91 86

* DICTIONARY *

- | | | | |
|--------------|--------------|-----------------|------------|
| 1 DID | 27 DESERT | 53 NOT | 79 THEM |
| 2 DIG | 28 LOOK | 54 WHILE | 80 PROTECT |
| 3 DOUSE | 29 DO | 55 MAD | 81 TABLE |
| 4 TINY | 30 NOTHING | 56 CLEAN | 82 WALL |
| 5 PYRAMID | 31 IRON | 57 WEARING | 83 OF |
| 6 LIQUID | 32 RUBY | 58 POOL | 84 POWER |
| 7 JERKY | 33 COIN | 59 WRONG | 85 TRASH |
| 8 YOU | 34 IN | 60 WITH | 86 SKULL |
| 9 FOR | 35 LEAVE | 61 FLOOR | 87 GIVES |
| 10 IT | 36 USEFUL | 62 FEEL | 88 TAKE |
| 11 ENTER | 37 MESS | 63 USE | 89 HAND |
| 12 ON | 38 UNLOCK | 64 HIT | 90 BURNING |
| 13 BLIND | 39 ACID | 65 GET | 91 EXAMINE |
| 14 RATS | 40 THERE | 66 DOOR | 92 ITS |
| 15 ALONE | 41 WORM | 67 AND | 93 BY |
| 16 FIREPLACE | 42 GLOVE | 68 FEED | 94 BEYOND |
| 17 INTO | 43 THROW | 69 OK. | 95 READ |
| 18 CARRY | 44 OYSTER | 70 ROCK | 96 HIM |
| 19 THE | 45 PUNCH | 71 A | 97 SAW |
| 20 TO | 46 YOUR | 72 SOMETIMES | 98 WEAR |
| 21 VERY | 47 SOMETHING | 73 LEAVES | 99 MIRROR |
| 22 DON'T | 48 MAN'S | 74 LEG | 100 ROOM |
| 23 GUN | 49 HE | 75 HIS | 101 HEAP |
| 24 WORM | 50 AROUND | 76 ANOTHER | 102 COAL |
| 25 SENSE | 51 THEN | 77 EXPLORER | 103 WASH |
| 26 IS | 52 THINK | 78 HIEROGLYPHIC | |

***** ADVENTURE 9 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.
The numbers underneath refer to the dictionary listed at the end.
Match each number with its associated word and you'll find an Adventure clue or solution!

- | | |
|---|--|
| 1 - CAN NOT GET INTO JAIL?
39 53 45 117 160 2 132 | 21 - Solution to above problem.
44 75 85 9 |
| 2 - More help for above problem.
39 84 129 83 78 | 22 - FREEZING AT NIGHT?
93 137 170 130 62 146 |
| 3 - Solution to above problem
48 83 78 22 62 64 167 53 | 23 - More help for above problem
134 149 |
| 4 - NEED A KEY?
12 60 157 | 24 - Solution to above problem.
138 46 74 158 134 |
| 5 - More help for above problem.
141 15 21 | 25 - HAVE NOT FOUND ANY EXPLOSIVES?
36 74 86 |
| 6 - Solution to above problem.
141 21 163 124 100 163 108 24 163
153 55 165 | 26 - More help for above problem.
74 82 |
| 7 - STILL NEED A KEY?
55 165 10 163 76 8 163 | 27 - Solution to above problem.
168 52 |
| 8 - More help for above problem.
8 117 127 120 173 11 127 116 17 156 | 28 - STILL HAVE NOT FOUND ANY EX-
PLOSIVES?
31 94 15 150 |
| 9 - Solution to above problem.
76 72 | 29 - More help for above problem.
88 59 |
| 10 - HORSE A PROBLEM?
168 70 133 19 | 30 - Solution to above problem.
88 104 166 7 126 163 52 163 121 163 |
| 11 - More help for above problem.
66 128 | 31 - STILL HAVING PROBLEMS WITH EX-
PLOSIVES?
59 111 137 154 |
| 12 - Solution to above problem.
97 79 | 32 - More help for above problem.
142 |
| 13 - HORSE A PROBLEM?
13 111 69 70 128 | 33 - Solution to above problem.
161 142 60 104 |
| 14 - More help for above problem.
28 | 34 - CAN NOT GET TO MOUNTAINS?
101 118 |
| 15 - Solution to above problem.
78 128 60 83 78 5 178 176 175 31 177
15 66 70 128 | 35 - More help for above problem.
59 117 119 4 |
| 16 - CAN NOT LEAVE INDIAN VILLAGE?
12 60 77 | 36 - Solution to above problem.
6 |
| 17 - More help for above problem.
12 30 5 174 20 62 15 143 | 37 - CAN NOT FIND - GO BOARD -?
12 60 38 74 61 |
| 18 - Solution to above problem.
97 112 | 38 - More help for above problem.
34 38 |
| 19 - HAVE NOT FOUND A MINE?
164 118 | 39 - Solution to above problem.
12 74 158 |
| 20 - More help for above problem
103 1 15 107 | 40 - STILL CAN NOT FIND - GO BOARD -?
12 74 158 134 |

- | | |
|---|---|
| 41 - More help for above problem.
141 125 | 57 - Solution to above problem.
164 62 15 40 17 15 162 5 36 74 15 99
71 15 37 87 |
| 42 - Solution to above problem.
91 38 110 34 59 | 58 - MISSING A TREASURE?
136 123 |
| 43 - DO NOT HAVE A CUP?
12 74 61 159 152 | 59 - More help for above problem.
80 |
| 44 - More help for above problem.
48 23 137 27 | 60 - Solution to above problem.
36 74 136 123 0 |
| 45 - Solution to above problem.
171 74 61 159 152 | 61 - DO NOT HAVE \$200?
113 117 74 15 106 |
| 46 - CAN NOT OPEN SAFE?
12 74 145 25 | 62 - More help for above problem.
140 63 147 17 65 163 51 59 163 5 88
59 15 9 147 163 140 9 147 17 65 163
51 59 163 5 88 59 63 147 |
| 47 - More help for above problem.
56 104 49 | 63 - Solution to above problem.
81 164 41 163 57 164 163 31 29 105
139 |
| 48 - Solution to above problem.
56 104 14 21 5 108 24 74 145 25 | 64 - SNAKE A PROBLEM?
48 58 |
| 49 - MISSING FURS?
12 74 145 25 | 65 - More help for above problem.
122 117 15 169 47 |
| 50 - More help for above problem.
109 | 66 - Solution to above problem.
48 3 90 |
| 51 - Solution to above problem.
168 109 41 | 67 - BONUS SCORE A PROBLEM?
31 26 16 96 67 74 15 68 144 |
| 52 - PIANO PLAYER A PROBLEM?
13 117 148 | 68 - More help for above problem.
122 102 155 56 62 31 59 43 174 172 89
59 117 92 |
| 53 - More help for above problem.
13 42 137 115 32 163 73 128 135 31 71
128 | 69 - Solution to above problem.
23 50 98 67 68 33 5 95 112 3 131 35 18 |
| 54 - Solution to above problem.
114 | |
| 55 - MISSING GOLD NUGGET?
12 54 | |
| 56 - More help for above problem.
151 37 | |

* DICTIONARY *

1 OUT	46 BELL	91 TAPE	136 BOOT
2 OUTSIDE	47 WEST	92 HARD	137 A
3 YOUR	48 USE	93 FILD	138 RING
4 WIDE	49 BEHIND	94 HAVE	139 \$200
5 AND	50 KEEP	95 SEE	140 TAKE
6 JUMP	51 NEGATE	96 MANY	141 MOVE
7 SALT	52 CHARCOAL	97 SAY	142 KEG
8 TOPPER	53 DOOR	98 DOING	143 INDIAN
9 FIRST	54 PIANO	99 ROOF	144 ORDER
10 SAID	55 MORSE	100 WIRES	145 LINE
11 FOR	56 LEAVE	101 CROSS	146 SLEEP
12 PLAY	57 PASS	102 ONE	147 PART
13 HE	58 FORCE	103 CLEAR	148 VAIN
14 BY	59 IT	104 GUNPOWDER	149 SERVICE
15 THE	60 WITH	105 COLLECT	150 TOOLS
16 DO	61 SALOON	106 DICTIONARY	151 READ
17 OF	62 TO	107 BRUSH	152 NIGHT
18 GOES	63 SECOND	108 TAP	153 DECODE
19 BACK	64 OPEN	109 FLOOR	154 CONTAINER
20 FRIENDLY	65 SENTENCE	110 THEN	155 WE
21 SAFE	66 SPUR	111 NEEDS	156 CLOTHING
22 MAGNET	67 THINGS	112 HOW	157 TELEGRAPH
23 JUST	68 RIGHT	113 CONTRAPOSITIVE	158 HOTEL
24 KEY	69 SOMETHING	114 CLAP	159 AT
25 SHACK	70 ON	115 BIG	160 NO
26 MUST	71 LIKE	116 ITEM	161 FILL
27 MATCH	72 HAT	117 IS	162 MINE
28 HOOFS	73 LET	118 RAVINE	163 -
29 WILL	74 IN	119 NOT	164 GO
30 TOM-TOM	75 TUMBLEWEEDS	120 ENGLISH	165 CODE
31 YOU	76 SHAKE	121 SULFUR	166 FROM
32 EGO	77 DRUMS	122 THIS	167 JAIL
33 AWAY	78 SHOE	123 HILL	168 GET
34 BREAK	79 GIDDYUP	124 CONNECT	169 WILD
35 SCORE	80 SHOVEL	125 BED	170 WARM
36 DIG	81 HOLDING	126 PETER	171 DANCE
37 MAP	82 MANURE	127 AN	172 DONE
38 MIRROR	83 HORSE	128 HIM	173 TERM
39 EXAMINE	84 COMPASS	129 NEAR	174 BE
40 BOTTOM	85 UP	130 PLACE	175 AFTER
41 BOARD	86 FIELD	131 BONUS	176 FOUND
42 HAS	87 SAYS	132 LATCH	177 USED
43 CAN	88 MAKE	133 HIS	178 NAILS
44 BURN	89 BUT	134 ROOM	
45 THERE	90 GUN	135 KNOW	

***** ADVENTURE 10 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.
The numbers underneath refer to the dictionary listed at the end.
Match each number with its associated word and you'll find an Adventure clue or solution!

- | | |
|---|--|
| 1 - HAVE NOT FOUND BOTTLE?
107 | 22 - BEAR STILL A PROBLEM?
61 94 11 44 79 |
| 2 - More help for above problem.
109 11 74 | 23 - More help for above problem.
63 28 75 87 |
| 3 - Solution to above problem.
107 7 109 91 69 11 74 80 | 24 - Solution to above problem.
123 128 16 21 52 42 125 46 41 32 |
| 4 - HAVE NOT FOUND A BEAR?
90 133 | 25 - HAVE NOT BEEN OFF THE ISLAND YET?
61 105 |
| 5 - More help for above problem.
57 131 21 75 103 | 26 - More help for above problem.
72 11 118 11 130 22 102 127 33 |
| 6 - Solution to above problem.
90 30 11 88 50 20 | 27 - Solution to above problem.
40 59 106 7 75 58 |
| 7 - HAVE NOT FOUND THE KNIFE?
18 | 28 - CAN NOT ALWAYS CONTROL THE RAFT?
114 25 |
| 8 - More help for above problem.
113 124 | 29 - More help for above problem.
117 82 106 119 |
| 9 - Solution to above problem.
18 113 | 30 - Solution to above problem.
116 64 118 126 23 21 75 106 137 47 20
89 126 70 99 34 43 51 20 |
| 10 - STILL HAVE NOT FOUND KNIFE?
18 113 7 124 | 31 - PROBLEMS WITH A STALACTITE?
61 20 |
| 11 - More help for above problem.
110 120 | 32 - More help for above problem.
20 22 24 91 75 84 122 |
| 12 - Solution to above problem.
18 7 67 77 35 34 18 113 | 33 - Solution to above problem.
56 36 38 20 |
| 13 - CAN NOT OUTLIVE HURRICANE?
135 101 75 83 17 134 86 | 34 - NEED SOME LIGHT?
124 |
| 14 - More help for above problem.
7 75 30 | 35 - More help for above problem.
85 1 22 37 |
| 15 - Solution to above problem.
7 75 32 66 75 94 | 36 - Solution to above problem.
100 75 85 53 75 15 12 |
| 16 - CAN NOT GET OUT OF THE VOLCANO?
18 | 37 - MACHINERY NOT WORKING?
74 7 5 66 129 |
| 17 - More help for above problem.
61 71 49 66 124 4 7 75 124 | 38 - More help for above problem.
97 29 126 116 115 |
| 18 - Solution to above problem.
18 81 108 75 124 0 | 39 - Solution to above problem.
107 7 75 98 68 91 62 69 19 55 |
| 19 - HURRICANE WINDS A PROBLEM?
34 136 104 126 110 34 113 | 40 - NEED A PASSWORD?
9 126 54 35 75 112 132 |
| 20 - More help for above problem.
100 104 138 | 41 - More help for above problem.
39 73 126 75 139 0 |
| 21 - Solution to above problem.
100 10 59 72 121 75 96 | |

42 - Solution to above problem.
60 139 75 13

43 - LOSING SOMETHING EARLY IN THE
ADVENTURE THAT YOU NEED LATER ON?
78 20 101 34 43 116 20 92

44 - More help for above problem.
20 14 126 39 95

45 - Solution to above problem.
78 13 26 27 7 32 88 8 48 45

46 - DO NOT KNOW HOW TO END THE
ADVENTURE?

111 75 32 2 37

47 - More help for above problem.
93 26 75 15 12

48 - Solution to above problem.
35 76 75 6 93 26 75 15 12 47 75 32 2
28 31 66 65 3

*** DICTIONARY ***

1 ACTIVATED	36 COCONUT	71 OTHER	106 RAFT
2 MAN	37 HELP	72 LOG	107 DIG
3 CASE	38 AT	73 NICE	108 ACROSS
4 WHILE	39 BE	74 LOOK	109 BEACH
5 MAZE	40 BUILD	75 THE	110 HOLD
6 PASSWORD	41 BEHIND	76 SAYING	111 LET
7 IN	42 ROCKY	77 DIRECTIONS	112 CANNON
8 LATER	43 CAN	78 POUR	113 DOWN
9 SAIL	44 TASTE	79 SWEAT	114 THATS
10 AROUND	45 BOTTLE	80 HOLE	115 YUCKY
11 AND	46 AREA	81 WEST	116 GET
12 FIELD	47 WHEN	82 SPARE	117 STOCK
13 RUM	48 REFILL	83 WINDS	118 VINES
14 HAS	49 SIDE	84 RIGHT	119 PARTS
15 FORCE	50 ENTER	85 BLOCK	120 BREATHE
16 WATER	51 REBUILD	86 BLOW	121 DURING
17 DO	52 HOT	87 KEY	122 ITEM
18 SWIM	53 THROUGH	88 THEN	123 SPILL
19	54 ATOLL	89 STARTS	124 LAKE
20 IT	55 YUCK	90 CLIMB	125 CLIFF
21 ON	56 THROW	91 WITH	126 TO
22 WILL	57 HIGHEST	92 BACK	127 TOGETHER
23 KEEP	58 LAGOON	93 GO	128 SALT
24 MOVE	59 A	94 BEAR	129 CAVES
25 CORRECT	60 GIVE	95 NON-POROUS	130 KNIFE
26 INTO	61 EXAMINE	96 HURRICANE	131 POINT
27 BASIN	62 YOUR	97 YOU'LL	132 FIRES
28 IS	63 EVAPORATION	98 BAT	133 THINGS
29 HAVE	64 MORE	99 APART	134 NOT
30 VOLCANO	65 HIS	100 CARRY	135 WAIT
31 OUT	66 OF	101 SOMEWHERE	136 NEED
32 CAVE	67 DIFFERENT	102 WORK	137 SO
33 WELL	68 GUANO	103 ISLAND	138 HEAVY
34 YOU	69 HANDS	104 SOMETHING	139 PIRATE
35 AFTER	70 COME	105 JUNGLE	

******* ADVENTURE 11 HINTS AND SOLUTIONS *******

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.
The numbers underneath refer to the dictionary listed at the end.
Match each number with its associated word and you'll find an Adventure clue
or solution!

1 - PROBLEM WITH VACUUM?
8 18 55 30 36

2 - More help for above problem.
15 69 56 54 45 77 54 71

3 - Solution to above problem.
49 85

4 - REACH TUNNELS BUT NO OTHER FORCE
FIELDS?
32 39 61

5 - More help for above problem.
32 61 77 62 19

6 - Solution to above problem.
58

7 - PROBLEM WITH CAVEMAN?
52 21 46

8 - More help for above problem.
28 21 46

9 - Solution to above problem.
12 62 74 50 73 28 46

10 - PSYCHOTRANSFIGURATION A BIG
WORD?
20 43 21 31 77 35 88

11 - More help for above problem.
23 27 41 1 75 27 24

12 - Solution to above problem.
24 57 67 21 31

13 - NEED A RAYSHIELD?
66 34 14 77 53 65 89 66 98 122 14 43
66 67 106 53

14 - More help for above problem.
7 26 9 79 77 53 65

15 - Solution to above problem.
21 76 48 21 3 1 21 79 26 139 89 144 1
66 145 129 21 124 84 125 66 113 53
65 43 21 76

16 - PYSCHOTRANSFIGURATION GO
THROUGH BUT YOU ARE NOW IN THE DARK?
14 48 128 107 86

17 - More help for above problem.
7 48 137 103 130 78 94 66 1 14 48 107

128 86 1 106 48 107 134

18 - Solution to above problem.
50 62 120

19 - CAN'T FIND ANYPLACE ELSE TO GO?
76 2 17 10

20 - More help for above problem.
72 76 77 54 40

21 - Solution to above problem.
37 40 77 70 88 89 80 86 5

22 - CAN NOT GET THROUGH FORCE FIELD
WITH THE LIGHT?
18 128 141 118 21 130

23 - More help for above problem.
111 21 130

24 - Solution to above problem.
102 62 120

25 - CAN NOT THROW THE LEVERS?
83 33 21 84 77 21 29 42

26 - More help for above problem.
76

27 - Solution to above problem.
81 76 1 72 6 56 91 89 101 33 14

28 - CAN NOT FIGURE WHAT TO DO NEXT?
100 112 66 90 61 121 85 21 96 140

29 - More help for above problem.
37 40 123 21 115 133 89 95 21 38 138
21 92 119 97

30 - Solution to above problem.
66 135 59 117 21 87 93

31 - STILL CAN NOT FIGURE WHAT TO DO
NEXT?
60 21 131 110 21 115 104 146

32 - More help for above problem.
21 47 132 100 136

33 - Solution to above problem.
82 21 47 77 21 87 93 89 13 14 56 126
21 142 135 100 108 127 21 105 34 43
21 11

34 - STILL CAN NOT FIGURE WHAT TO DO
NEXT?
21 11 116

35 - More help for above problem.
25 114 90 54 99

36 - Solution to above problem.
25 114 109 66 56 21 143 63 59 95 21
38

*** DICTIONARY ***

1 -	38 BUTTON	75 TRANS	112 SURE
2 UNRAVELS	39 SOME	76 BANDANNA	113 ENDED
3 RAYSHIELD	40 LOOP	77 IN	114 HIM
4 PRODIGY	41 MINDS	78 ALL	115 CAPTAIN'S
5 HOLE	42 ROOM	79 PASSWORDS	116 KNOWS
6 THREAD	43 WITH	80 GO	117 USE
7 THERE	44 NO	81 UNTIE	118 AT
8 HOW	45 BALLOON	82 PUT	119 FORCE
9 TWO	46 FLOWER	83 WORK	120 EYES
10 MYSTERIES	47 BLOCK	84 ONE	121 THROUGH
11 ROBOPIRATE	48 IS	85 OUT	122 BRING
12 HOLD	49 BREATH	86 DARK	123 NEAR
13 SEND	50 OPEN	87 TIME	124 RIGHT
14 IT	51 PUSH	88 ROOMS	125 IF
15 WHAT	52 EAT	89 AND	126 EARTH
16 CURES	53 ADVENTURE	90 HAVE	127 USING
17 MANY	54 A	91 TREADMILL	128 NOT
18 DO	55 SWIMMERS	92 FLICKERING	129 GET
19 BLOODSTREAM	56 TO	93 TRANSPORTER	130 LIGHT
20 PLAY	57 YOURSELF	94 AROUND	131 DINOSAURS
21 THE	58 HYPERVENTILATE	95 PRESS	132 WILL
22 SURFACE	59 THEN	96 WHOLE	133 QUARTERS
23 PSYCHO	60 KILL	97 FIELD	134 EASY
24 CHANGE	61 AIR	98 MUST	135 CAN
25 LET	62 YOUR	99 TURN	136 USEFUL
26 ARE	63 CASE	100 BE	137 PLENTY
27 MEANS	64 PARENTS	101 WALK	138 FIX
28 CRUSH	65 #10	102 CLOSE	139 123
29 EXERCISE	66 YOU	103 OF	140 SHIP
30 SURVIVE	67 INTO	104 LOG	141 LOOK
31 CAVEMAN	68 PLANET'S	105 DEVICE	142 PASSWORD
32 STORE	69 HAPPENS	106 THIS	143 DISPLAY
33 ON	70 DIFFERENT	107 REALLY	144 474
34 FOUND	71 VACUUM	108 SAID	145 WOULD
35 RED	72 TIE	109 CARRY	146 SUGGESTED
36 UNDERWATER	73 CASE,	110 AS	
37 DROP	74 BREATH,	111 IGNORE	

******* ADVENTURE 12 HINTS AND SOLUTIONS *******

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.

The numbers underneath refer to the dictionary listed at the end.

Match each number with its associated word and you'll find an Adventure clue or solution!

- 1 - MERCHANTS A PROBLEM?
63 34
- 2 - More help for above problem.
123 8 44 87 82
- 3 - Solution to above problem.
7 38 86 70 22
- 4 - SHIP WON'T MOVE?
51 26 76 111
- 5 - More help for above problem.
20 8 3 53 94 114 53 88 23 30 88 26 43
37 44 38 10
- 6 - Solution to above problem.
26 43 9 35 77 88 40 102 1 59 18 35 50
97 44 125 52
- 7 - SCORPIONS A PROBLEM?
107 57 74
- 8 - More help for above problem.
98 51 58 57 28
- 9 - Solution to above problem.
103 95
- 10 - BOAT DRIFTS AWAY ON YOU?
110 89
- 11 - More help for above problem.
68 89 109 69 27
- 12 - Solution to above problem.
99 44 62
- 13 - STAIRS A PROBLEM?
23 30
- 14 - More help for above problem.
69 49 114 21
- 15 - Solution to above problem.
21 36 88 21 64 0
- 16 - STATUE A PROBLEM?
47
- 17 - More help for above problem.
65 56 96
- 18 - Solution to above problem.
45 116 64 44 47 35 120 89
- 19 - CAN NOT FIND A PASSAGEWAY?
73
- 20 - More help for above problem.
23 93
- 21 - Solution to above problem.
16
- 22 - CAN NOT FIND TORCH OR OTHER THINGS?
89 114 109 44 24
- 23 - More help for above problem.
66
- 24 - Solution to above problem.
66 127 132 131 4 5 118 35 133 128 118
8 126 88 33 88 130 88 138 88 129
- 25 - DO NOT KNOW WHAT TO DO WITH THE STONES?
17
- 26 - More help for above problem.
98 11 124
- 27 - Solution to above problem.
2 46 6 33 19 55 17
- 28 - DO NOT KNOW WHAT TO DO WITH TABLET?
48 108 117 113 12
- 29 - More help for above problem.
120 44 17
- 30 - Solution to above problem.
99 108 109 44 91
- 31 - MOUNTAIN AND SUN A PROBLEM?
81 89
- 32 - More help for above problem.
119 44 92 84 44 80
- 33 - Solution to above problem.
81 15 119 44 92 6 44 14
- 34 - HAVE NOT FOUND THE GLOBE?
29 17 79 19 121 83 78 105 109 44 100
91
- 35 - More help for above problem.
40 44 91 72 78 14 35 15 122 101
- 36 - Solution to above problem.
120 44 41 13 121 83
- 37 - CAN NOT FIND CYCLOPS?
50 140 73
- 38 - More help for above problem.
138

- 39 - Solution to above problem.
137 138 8 134 35 123 139 135
- 40 - CAN NOT GET BY THE CYCLOPS?
104
- 41 - More help for above problem.
39 44 104
- 42 - Solution to above problem.
103 136 35 39 44 104 88 42 61 114 36
90 71 64 88 115 60 55 32 25

- 43 - STILL CAN SAVE THE KING?
54
- 44 - More help for above problem.
112 91
- 45 - Solution to above problem.
67 44 54 97 44 91 6 44 31

*** DICTIONARY ***

- | | | | |
|--------------|---------------|--------------|----------------|
| 1 LIKE | 37 EVERYTHING | 73 ALTAR | 109 IN |
| 2 3 | 38 MERCHANTS | 74 SELF | 110 SECURE |
| 3 TELL | 39 BREAK | 75 EYES | 111 FLOATING |
| 4 ON | 40 TRY | 76 FREE | 112 LAST |
| 5 CAVE | 41 FOUNTAIN | 77 TELESCOPE | 113 WHERE |
| 6 OF | 42 BEWARE | 78 WHEN | 114 IS |
| 7 PAY | 43 NEED | 79 SHOULD | 115 SORRY |
| 8 TO | 44 THE | 80 PEAK | 116 STATUE |
| 9 COMPASS | 45 PUSH | 81 SAY | 117 SOME |
| 10 HAVE | 46 PIECES | 82 FIRST | 118 ISLAND |
| 11 WILL | 47 STAIRS | 83 PLOOSHES | 119 AT |
| 12 WET | 48 DEPOSIT | 84 NOT | 120 EXAMINE |
| 13 AFTER | 49 WORD | 85 WITH | 121 TWO |
| 14 MOUNTAIN | 50 LOOK | 86 BEFORE | 122 WERE |
| 15 SUN | 51 ARE | 87 PALACE | 123 GO |
| 16 PRAY | 52 NEST | 88 - | 124 COMBINE |
| 17 TABLET | 53 WHICH | 89 IT | 125 CROWS |
| 18 EAST | 54 CHALICE | 90 MUST | 126 FIND |
| 19 MAKE | 55 A | 91 FOUNTAIN | 127 MORE |
| 20 HARD | 56 HUMPTY | 92 FOOT | 128 STRAND |
| 21 WALK | 57 YOUR | 93 DEVOUT | 129 TORCH |
| 22 GOODS | 58 GETTING | 94 WAY | 130 KEY |
| 23 BE | 59 SAIL | 95 SANDALS | 131 ONCE |
| 24 GROUND | 60 ITS | 96 DUMPTY | 132 THAN |
| 25 EVENT | 61 WHAT | 97 FROM | 133 ROCKY |
| 26 YOU | 62 ANCHOR | 98 THEY | 134 STALACTITE |
| 27 PLACE | 63 TAKE | 99 DROP | 135 PIT |
| 28 FEET | 64 DOWN | 100 RIGHT | 136 MASK |
| 29 SECOND | 65 REMEMBER | 101 USED | 137 TIE |
| 30 SPECIFIC | 66 DIG | 102 THINGS | 138 ROPE |
| 31 CYCLOPS | 67 FILL | 103 WEAR | 139 INTO |
| 32 RANDOM | 68 KEEP | 104 GLOBE | 140 BEHIND |
| 33 STONE | 69 ONE | 105 DROPPED | |
| 34 INVENTORY | 70 TAKING | 106 CLOSE | |
| 35 AND | 71 COME | 107 PROTECT | |
| 36 UP | 72 UNCOVERED | 108 THEM | |

******* ADVENTURE 13 HINTS AND SOLUTIONS *******

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.
The numbers underneath refer to the dictionary listed at the end.
Match each number with its associated word and you'll find an Adventure clue or solution!

- 1 - CAN NOT GET IN THE CASTLE?
39 165
- 2 - More help for above problem.
116 99 32 53 205 1 116
- 3 - Solution to above problem.
5 190 53
- 4 - CAN NOT FIGURE OUT PLAIN ROOM?
58 94 106
- 5 - More help for above problem.
85 94 106
- 6 - Solution to above problem.
76 171 81 20
- 7 - HAVE A PROBLEM WITH RATS?
139 143 81 53 128
- 8 - More help for above problem.
109 203 65 91 82 45 158 99 152 105
116
- 9 - Solution to above problem.
188 81 33 171 64 170 94 53 189
- 10 - PROBLEM WITH CHANDELIER?
58 160
- 11 - More help for above problem.
108 94 67 98 172 109 194 188 81 53
- 12 - Solution to above problem.
18 53 137 100 128
- 13 - HAVE NOT FOUND THE DRAGON YET?
8 101 94 193 16
- 14 - More help for above problem.
116 150 100 171 94 106
- 15 - Solution to above problem.
76 83
- 16 - HAVE NOT FOUND THE LOFT?
52
- 17 - More help for above problem.
58
- 18 - Solution to above problem.
58 160 101 94 52
- 19 - CAN NOT REACH THE LOFT?
12 192
- 20 - More help for above problem.
143 94 48 95 201 53 194 10 179 162
128
- 21 - Solution to above problem.
5 154 112 171 94 48
- 22 - HAVE NOT FOUND ANYTHING USEFUL IN THE MOAT?
135 89 153
- 23 - More help for above problem.
153
- 24 - Solution to above problem.
174 107 45 94 79
- 25 - HAVE NOT FOUND ANYTHING USEFUL IN THE KITCHEN?
14
- 26 - More help for above problem.
163 14
- 27 - Solution to above problem.
174 107 125 94 14
- 28 - HAVE NOT USED WICKED QUEEN'S SPELL?
92 175 94 49 96 194 99 3 77
- 29 - More help for above problem.
99 114 94 49 96 66 194 40 99 109 175
141 55
- 30 - Solution to above problem.
5 49 171 94 74 185
- 31 - HAVE NOT FOUND BLISS?
61
- 32 - More help for above problem.
58 61
- 33 - Solution to above problem.
146 133
- 34 - DO NOT HAVE A CAN?
58 129
- 35 - More help for above problem.
135 109 72 94 106
- 36 - Solution to above problem.
58 129 62 171 94 97 11 101 94 59
- 37 - HAVE NOT FOUND UNRAVEL YET?
193 16
- 38 - More help for above problem.
76 203 150 109 194 94 140 206 87
- 39 - Solution to above problem.
9 171 94 20 43 94 140 24 81 111

40 - RATS A PROBLEM?
188 94 69 45 120 81 53

41 - More help for above problem.
139 143 45 41

42 - Solution to above problem.
5 122

43 - CAN NOT GET THROUGH THE STONE DOOR?
116 150 138 53 171 164

44 - More help for above problem.
188 53 42 7 95 80 101 197 90

45 - Solution to above problem.
101 94 14 174 107 95 71 118 109 208

46 - STILL CAN NOT GET THOUGH STONE DOOR?
139 30 80 101 94 90 139 51

47 - More help for above problem.
180 94 204 42 94 129

48 - Solution to above problem.
174 107 70 101 94 123 186 174 93 186
5 190 171 6 22

49 - CAN NOT CROSS LAVA?
188 69 45 158 99 64 105 116

50 - More help for above problem.
54

51 - Solution to above problem.
5 13 45 177

52 - CAN NOT DRY OUT TOWEL?
56

53 - More help for above problem.
28

54 - Solution to above problem.
66 29 208 17 167 139 171 28

55 - HAVING PROBLEMS WITH FOUNTAIN?
58 78

56 - More help for above problem.
188 94 69

57 - Solution to above problem
109 203 94 78 170 199

58 - FOUNTAIN STILL A PROBLEM?
99 203 94 37 170 121

59 - More help for above problem
192 53 95 47 136

60 - Solution to above problem.
161 53 95 17 206 168

61 - CAN NOT GET CAN?
*42 50

62 - More help for above problem
*42 110

63 - Solution to above problem.
192 53 137 155 152 117

64 - HAVE NOT GOTTEN INTO BOX?
163 60

65 - More help for above problem.
188 192

66 - Solution to above problem.
5 38

67 - HAVE NOT FIGURED A USE FOR FIRE?
109 137 26 88

68 - More help for above problem.
109 137 26 103

69 - Solution to above problem.
135 115 109 157 94 124 101 81 25 35

70 - HAVE NOT FOUND FIREFLY SPELL?
134

71 - More help for above problem.
58 134

72 - Solution to above problem.
116 109 4

73 - DRAGON STILL A PROBLEM?
135 105 101 159 170 94 69

74 - More help for above problem.
104

75 - Solution to above problem.
145 68 21 104

76 - CAN NOT LEAVE LOFT?
109 203 150 151 176

77 - More help for above problem.
73 194 192 44

78 - Solution to above problem.
5 13 95 73

79 - DRAGON STILL A PROBLEM?
139 143 166 34 139 207 150 202 130
139 30 149

80 - More help for above problem.
36 34 30 15 156 72 94 193 16

81 - Solution to above problem.
109 203 101 94 132 16

82 - DRAGON STILL A PROBLEM?
94 34 203 94 148 101 94 16

83 - More help for above problem.
181 94 148 45 94 134

84 - Solution to above problem.
200 11 142 94 148 157 94 134

85 - HAVE NOT DONE ANYTHING WITH THE STAIRS?
5 38 171 94 187 63

86 - More help for above problem.
94 122 53 203 46 42 184 196 27 94 131
194 19 169 116 139 75 139 206

87 - Solution to above problem.
57 122 139 30 31 94 131 126

88 - DO NOT KNOW WHERE TO STORE THE STARS?
147

89 - More help for above problem.
53

90 - Solution to above problem.
5 38

91 - CAN NOT RETRIEVE THINGS FROM MOAT BOTTOM WITHOUT WASTING A SPELL?
151 203 86 194 113 195 105 137 100
173 128

92 - More help for above problem.
23 179 45 182 81 127 198 190 194 109
119 208 194 102 30 139 167 94 86 53

93 - Solution to above problem.
5 13

94 - DO NOT KNOW WHERE TO USE FIRE SPELL?
147

95 - More help for above problem.
99 191 2 81 147

96 - Solution to above problem.
5 18 171 81 84

97 - CAN NOT GET ALL STARS INTO TREASURE LOCATION?
109 137 39 195 178

98 - More help for above problem.
188 94 195 144 53

99 - Solution to above problem.
5 183 128

100 - NEED TO GET IN THE BOX?
5 38

101 - More help for above problem.
135 81 184 47 224 43 216

102 - Solution to above problem.
142 60 55 170 104

103 - CAN NOT OPEN THE CAN?
60

104 - More help for above problem.
19 116 139 215 116 109

105 - Solution to above problem.
188 209 30 221 101 94 60

106 - WARNING WHAT FOLLOWS ARE SOLUTIONS AND NOT HINTS! ARE YOU NOT SURE OF PROCEDURE TO USE SPELLS IN?
5 13 214 157 123 79

107 - More help for above problem.
18 157 84

108 - Solution to above problem.
122 223 131 186 101 95 208 170 217
126

109 - MORE SOLUTIONS?
57 210 208 170 123 186 163 45 104
186 45 28

110 - More help for above problem.
45 149 227 225 84 188 38 45 149 101

111 - Solution to above problem.
188 183 45 149 208 186 163 45 78 0

112 - MORE SOLUTIONS?
163 107 94 226 218 95 149 220 222 95
183 213 45 84

113 - More help for above problem.
211 101 219 35 45 149 81 222

114 - Solution to above problem.
211 101 94 212 45 149 151 222

* DICTIONARY *

1 WOULD	55 OFF	109 IT	163 GO
2 UP	56 HEAT	110 BRICKS	164 ENTRY
3 FAIRY	57 AFTER	111 HANDLE	165 INVENTORY
4 AGAIN	58 EXAMINE	112 WHILE	166 AN
5 CAST	59 COURTYARD	113 BUT	167 WITH
6 STONE	60 BOX	114 DID	168 NEEDED
7 DRAWBRIDGE	61 KITCHEN	115 CASTING	169 BIG
8 PLAY	62 EITHER	116 DO	170 OF
9 PULL	63 STAIRS	117 AIM	171 ON
10 START	64 SOME	118 FIGURE	172 TAKING
11 OR	65 TOO	119 POPS	173 WELL
12 TAKES	66 HAVE	120 TEST	174 SWIM
13 BLISS	67 ROPE	121 YOUNG	175 WAS
14 DRAIN	68 POTION	122 LYCANTHROPE	176 FAR
15 BE	69 MIRROR	123 MOAT	177 CROSS
16 ROOM	70 TWICE	124 LEVER	178 TRIPS
17 TOWEL	71 YOU'LL	125 THROUGH	179 TRYING
18 FIRE	72 NEAR	126 HOLE	180 MAP
19 HOW	73 JUMP	127 WATER	181 DELIVER
20 WALL	74 BROKEN	128 HERE	182 SQUEEZE
21 FROM	75 THINK	129 CASTLE	183 YOHO
22 DOOR	76 PUSH	130 KNOW	184 MORE
23 PICTURE	77 TALE	131 RATS	185 GLASS
24 AS	78 FOUNTAIN	132 DUSTY	186 THEN
25 DARK	79 BOTTOM	133 CABINETS	187 WOODEN
26 BURN	80 COME	134 DRAGON	188 USE
27 SCARING	81 A	135 TRY	189 NAMES
28 LAVA	82 PERHAPS	136 DEVICE	190 SEED
29 WRUNG	83 FLOOR	137 WILL	191 MAKES
30 CAN	84 TREE	138 WASTE	192 MAGIC
31 ENTER	85 MOVE	139 YOU	193 PLAIN
32 ANY	86 RIGHT	140 NICHES	194 -
33 DICTIONARY	87 HANDY	141 MADE	195 TWO
34 ITEM	88 THINGS	142 THROW	196 THAN
35 PLACE	89 GOING	143 NEED	197 ANOTHER
36 THIS	90 WAY	144 TRIP	198 MELON
37 OPPOSITE	91 EARLY	145 DRINK	199 YOUTH
38 PERME	92 WHO	146 OPEN	200 BLOW
39 TAKE	93 EAST	147 FOREST	201 ASSOCIATED
40 REMEMBER	94 THE	148 DUST	202 EVEN
41 TRANSFORM	95 AND	149 GET	203 IS
42 FOR	96 QUEEN	150 NOT	204 DIRECTIONS
43 USING	97 BRIDGE	151 THAT	205 CASTER
44 USEFUL	98 WITHOUT	152 YOUR	206 ARE
45 TO	99 WHAT	153 DEEPER	207 MAY
46 GOOD	100 WORK	154 LIGHT	208 OUT
47 MUNDANE	101 IN	155 IMPROVE	209 METAL
48 CHANDELIER	102 SO	156 FOUND	210 GETTING
49 WICKED	103 WOOD	157 AT	211 DIG
50 SOMETHING	104 LOFT	158 SEE	212 FIELD
51 LEFT	105 SPELLS	159 FRONT	213 BACK
52 BALLROOM	106 WALLS	160 CEILING	214 WHEN
53 SPELL	107 DOWN	161 METHUS	215 NORMALLY
54 HAPPY	108 REMOVE	162 THEM	216 CAVITY

217 THEIR	220 LAST	223 BY	226 AIR
218 SHAFT	221 OPENER	224 APPROACH	227 STARS
219 OBVIOUS	222 STAR	225 INTO	

***** ADVENTURE 14 HINTS AND SOLUTIONS *****

© COPYRIGHT 1983 BY SCOTT ADAMS, INC.

Read the questions until you get to where you are stuck.

The numbers underneath refer to the dictionary listed at the end.

Match each number with its associated word and you'll find an Adventure clue or solution!

- | | |
|---|--|
| 1 - CAN'T GET ANYWHERE?
12 34 | 21 - Solution to above problem
59 123 |
| 2 - More help for above problem
140 121 45 109 38 120 | 22 - NO LIGHT IN THE CRACK?
74 37 78 68 87 86 |
| 3 - Solution to above problem.
153 65 | 23 - More help for above problem
23 38 114 27 119 44 124 68 94 70 97 |
| 4 - EVERYTHING IS FUZZY?
140 122 106 130 126 | 24 - Solution to above problem.
91 36 9 115 47 91 36 38 60 81 38 57
109 119 60 |
| 5 - More help for above problem.
20 10 140 10 129 140 101 63 79 | 25 - CAN'T OPEN THE BOX?
91 36 38 57 109 119 60 |
| 6 - Solution to above problem.
13 29 | 26 - More help for above problem.
91 36 38 60 109 119 135 |
| 7 - ALARM CLOCK NOT TO BE FOUND?
46 | 27 - Solution to above problem
63 119 69 49 64 |
| 8 - More help for above problem.
3 137 91 51 42 140 65 | 28 - CAN'T DO ANYTHING WITH THE FAN?
8 113 136 |
| 9 - Solution to above problem.
54 93 132 116 109 119 96 | 29 - More help for above problem
73 110 119 85 |
| 10 - GONE JUST ABOUT EVERYWHERE (YOU THINK)?
91 121 9 77 132 95 75 | 30 - Solution to above problem.
91 36 38 40 50 119 85 |
| 11 - More help for above problem
111 153 143 | 31 - HAVE NOT FOUND A SCREWDRIVER?
35 124 |
| 12 - Solution to above problem.
53 134 119 52 | 32 - More help for above problem
111 35 |
| 13 - STILL NO WHERE TO GO?
118 119 120 138 136 | 33 - Solution to above problem.
140 72 38 182 |
| 14 - More help for above problem
3 148 38 150 81 145 146 | 34 - CAN'T WEAR GLASSES WITH THE MASK?
8 119 29 |
| 15 - Solution to above problem.
111 150 | 35 - More help for above problem.
139 119 22 66 119 29 |
| 16 - CAN'T GET TO THE SUMMIT OF THE HILL?
118 119 138 136 | 36 - Solution to above problem.
111 35 109 119 35 124 |
| 17 - More help for above problem
71 27 93 | 37 - CAN NOT FIND ALGAE?
144 149 148 1 |
| 18 - Solution to above problem
59 65 93 36 17 41 26 | 38 - More help for above problem.
140 147 152 8 151 20 140 10 152 122 |
| 19 - CAN'T GET OFF THE SUMMIT?
56 100 140 51 103 102 | 39 - Solution to above problem.
153 142 81 8 142 |
| 20 - More help for above problem
140 100 61 50 38 123 | 40 - CAN NOT FIND BOOKLET?
94 56 140 177 |

- | | |
|--|---|
| 41 - More help for above problem.
169 163 191 174 0 | 65 - More help for above problem.
131 122 67 81 89 |
| 42 - Solution to above problem.
12 34 81 180 76 109 145 146 | 66 - Solution to above problem.
73 15 81 73 58 156 204 102 199 40 |
| 43 - GLUE A PROBLEM?
8 119 1 | 67 - DOCK - CAN'T DO ANYTHING?
53 134 119 141 |
| 44 - More help for above problem.
118 119 182 | 68 - More help for above problem.
73 110 119 133 |
| 45 - Solution to above problem.
84 119 18 112 117 93 | 69 - Solution to above problem.
7 122 107 |
| 46 - HAVE NOT FOUND RUM?
205 197 209 | 70 - CAN NOT FIND OYSTER OR COINS?
104 102 119 128 |
| 47 - More help for above problem.
72 38 201 196 208 | 71 - More help for above problem.
4 119 128 |
| 48 - Solution to above problem.
139 199 203 81 205 197 209 | 72 - Solution to above problem.
12 119 128 |
| 49 - CAN'T WORK WITH SOME OBJECTS?
8 119 39 136 | 73 - OYSTER AND SNAILS TROUBLE?
73 110 119 21 |
| 50 - More help for above problem.
83 24 38 99 55 10 93 | 74 - More help for above problem.
73 65 16 14 109 119 25 |
| 51 - Solution to above problem.
12 93 | 75 - Solution to above problem.
21 11 119 125 |
| 52 - CLOCK DRIVING YOU CRAZY?
82 32 116 | 76 - MISSING EARRINGS OR RARE STAMPS?
179 148 190 |
| 53 - More help for above problem.
8 30 2 90 119 19 | 77 - More help for above problem.
94 108 158 36 152 157 |
| 54 - Solution to above problem.
93 6 132 108 140 105 93 | 78 - Solution to above problem.
8 167 179 164 |
| 55 - HAVE NOT FOUND MAP?
93 36 109 119 198 | 79 - MISSING RARE PAINTING?
94 119 17 181 140 122 184 |
| 56 - More help for above problem.
181 | 80 - More help for above problem.
156 119 154 36 132 |
| 57 - Solution to above problem.
139 154 66 181 81 8 181 | 81 - Solution to above problem
8 181 164 |
| 58 - CAN NOT SAIL SHIP?
72 179 81 114 | 82 - DO YOU KEEP RUINING PAINTING?
176 119 161 |
| 59 - More help for above problem.
153 35 200 | 83 - More help for above problem.
140 72 119 172 88 160 |
| 60 - Solution to above problem.
111 35 124 81 193 35 81 122 114 109
195 81 179 110 194 162 202 206 | 84 - Solution to above problem.
118 172 88 |
| 61 - THINGS REAL DARK AFTER YOUR TRIP?
199 | 85 - CAN NOT GET BACK THROUGH POR-
THOLE WITH LOOT?
213 36 212 |
| 62 - More help for above problem.
58 | 86 - More help for above problem.
94 215 211 132 119 19 140 210 93 112 |
| 63 - Solution to above problem.
207 40 197 199 | 87 - Solution to above problem.
111 214 |
| 64 - FUEL AND BATTERY RUNNING LOW?
35 124 36 119 80 | |

88 - CAN NOT FIND WHERE TO STORE TREASURES?

155 159 168 19

89 - More help for above problem.

147 17 187 173 66 134 52

90 - Solution to above problem.

53 134 19 0

91 - STILL CAN NOT FIND WHERE TO STORE TREASURES?

66 134 52 73 65 81 170 169 163 191 62

92 - More help for above problem.

189 175

93 - Solution to above problem.

4 19 53 188

94 - STILL CAN NOT FIND WHERE TO STORE TREASURES?

140 147 186 153 171 51 56 140 184 178

95 - More help for above problem.

129 140 147 152 111 51 119 192 162 119 192 183 166

96 - Solution to above problem.

165 185 81 84 109 155 159 81 84 171 91

* DICTIONARY *

1 ALGAE	55 MAN	109 IN	163 VISUAL
2 SIDES	56 WHERE	110 AT	164 TWICE
3 ITS	57 HAMMER	111 GO	165 TAKE
4 TOUCH	58 BATTERY	112 BEFORE	166
5 MOVE	59 JUMP	113 THINGS	167 SLEEPING
6 TURNS	60 SHED	114 MAP	168 INSIDE
7 DOCKS	61 STANDING	115 LIGHT.	169 NON
8 EXAMINE	62 NEXT	116 LATER	170 USE
9 NO	63 SEE	117 USING	171 TREASURES
10 DO	64 LIGHT	118 READ	172 RARE
11 OPENS	65 UP	119 THE	173 REACHED
12 FEEL	66 FROM	120 BED	174 HELPS
13 WEAR	67 GUAGES	121 ARE	175 AROUND
14 CINERA	68	122 HAVE	176 OUT
15 FUEL	69 CLUE	123 LEDGE	177 STARTED
16 UROGALPINX	70 DIFFERENT	124 ROOM	178 CLOCK
17 ONLY	71 REACH	125 OYSTER	179 PIRATE
18 GLUE	72 NEED	126 SIGHT	180 LIFT
19 BOAT	73 LOOK	127 CLEANLYNESS	181 PAINTING
20 WHAT	74 REMEMBER	128 SILT	182 BOOKLET
21 SNAIL	75 ISLANDS	129 IF	183 MUST
22 LENS	76 MATTRESS	130 EYE	184 FOUND
23 DRAW	77 SHARKS	131 ENGINES	185 SIGN
24 WOULD	78 #2	132 OFF	186 NEVER
25 DICTIONARY	79 WELL	133 BEAMS	187 BE
26 FEET	80 KEY	134 UNDER	188 OPENING
27 FOR	81 AND	135 CRACK	189 FELL
28 RIGHT!!!	82 WAIT	136 CAREFULLY	190 THEM
29 GLASSES	83 HOW	137 JUST	191 SENSE
30 ALL	84 DROP	138 DESCRIPTION	192 MOUNTAIN
31 THATS	85 CEILING	139 REMOVE	193 START
32 TILL	86 ADVENTURE	140 YOU	194 HELM
33 JUP	87 PIRATES	141 DOCK	195 HAND
34 AROUND	88 BOOK	142 ROCK	196 LIKE
35 ENGINE	89 INDICATORS	143 WET	197 BY
36 IS	90 OF	144 ROCKY	198 CABIN
37 ADV.	91 THERE	145 BOTTOM	199 FAN
38 A	92 DIVING	146 BUNK	200 GOING
39 OBJECTS	93 IT	147 CAN	201 SHOVEL
40 BUTTON	94 TRY	148 HAS	202 SAIL
41 8	95 THESE	149 BEACH	203 BLADE
42 WAKE	96 GAME	150 TOP	204 PLAYING
43 GODLYNESS	97 DIRECTIONS	151 CLOSELY	205 DIG
44 DARK	98 MASK	152 NOT	206 SHIP
45 ASLEEP	99 BLIND	153 GET	207 PUSH
46 LISTEN	100 WERE	154 FRAME	208 IMPLEMENT
47 BUT	101 CAN'T	155 SMUGGLERS	209 HILL
48 SQUINT	102 WITH	156 AFTER	210 DID
49 ABOUT	103 BEGIN	157 ACTIVE	211 ROUTE
50 ON	104 PLAY	158 HE	212 CORRECT
51 TC	105 FIND	159 HOLD	213 THAT
52 WATER	106 BAD	160 FIRST	214 SEA
53 SWIM	107 PILINGS	161 PORTHOLE	215 ANOTHER
54 TURN	108 WHEN	162 THEN	

***** ADVENTURE HULK HINTS AND SOLUTIONS *****

Copyright 1984 Marvel Comics Group, a division of Cadence Industries Corporation. All Rights Reserved. The Hulk, Ultron, Ant-Man, Dr. Strange and the distinctive likenesses thereof are trademarks of the Marvel Comics Group and are used with permission.

Read the questions until you get to where you are stuck.

The numbers underneath refer to the dictionary listed at the end.

Match each number with its associated word and you'll find an Adventure clue or solution!

- 1 - Can not get loose from chair??
4 83 47 13 167 66 26
- 2 - More help for above problem
144 83 162 174 94
- 3 - Solution to above problem.
5 67
- 4 - Can not leave the dome??
9 170
- 5 - More help for above problem
125 54 177
- 6 - Solution to above problem.
9 170 120 9 63
- 7 - High gravity getting you down??
51 52
- 8 - More help for above problem.
88 157 112
- 9 - Solution to above problem.
121 112 120 5 67 120 9 63
- 10 - Have not scored any points?
58 54 163 45 86 101 36 7 91
- 11 - More help for above problem
149 100
- 12 - Solution to above problem.
74 58 101 149 100 120 6 50
- 13 - Can not find anything but underground room, field and same dome??
145 72
- 14 - More help for above problem.
166
- 15 - Solution to above problem.
166 85 68 125 40 128 85 120 9 73
- 16 - Natter energy egg a problem?
139 15 178
- 17 - More help for above problem.
125 54 106 79
- 18 - Solution to above problem.
125 41 95 136 97 111
- 19 - Can not get out of underground room??
24 159
- 20 - More help for above problem.
92 127
- 21 - Solution to above problem
24 137 167 139 15 178 171 135 97
- 22 - Found nothing in dome by the small holes??
174 102 49 161 135 142
- 23 - More help for above problem.
77
- 24 - Solution to above problem.
66 26
- 25 - Ant's a problem?
89 54 176 107 171 125 72 31 83 162
- 26 - More help for above problem.
115 83 134 157 174 102 10 118 135 61 125
- 27 - Solution to above problem.
53 134
- 28 - Having problem with bees or can not find bees??
176 54 101 128 85 84 152 62 104 85
- 29 - More help for above problem.
124 70 11 37
- 30 - Solution to above problem.
24 173 167 147
- 31 - Still having problem with bees?
24 85
- 32 - More help for above problem.
30 98 155 22
- 33 - Solution to above problem.
59 70 82 85 30 63 85
- 34 - Can not keep Dr Strange in one place?
51 52 65
- 35 - More help for above problem.
19 45 35 171 164 82 174 102
- 36 - Solution to above problem.
5 67 132 101 2 85 15 113 164 82 174 102
- 37 - Can not figure out what Dr Strange showed you??
24 103

- 38 - More help for above problem.
4 12
- 39 - Solution to above problem.
71 78 157 116
- 40 - Can not figure out what to do with Dr Strange now??
123 28
- 41 - More help for above problem.
146 35
- 42 - Solution to above problem.
33 131
- 43 - Have not found more than 1 gem in any field??
29 135 95 61 168
- 44 - More help for above problem.
55 99
- 45 - Solution to above problem.
55 138 120 9 138 120 55 129 65 167 65 119
- 46 - Do not understand what Dr Strange told you??
113 135 108 125 155 122 125 42 95 56
- 47 - More help for above problem.
36 109 36 52 18 36 10 36 52 18
- 48 - Solution to above problem.
4 36 143 131 153 171 66 90 109 84 24 69 84
- 49 - Having problem with ring in first dome??
103 41 93 48
- 50 - More help for above problem.
52 41 42 103
- 51 - Solution to above problem.
4 148 131 153 120 133 103
- 52 - Strange did not give you a gem??
123 28
- 53 - More help for above problem.
152 82 35
- 54 - Solution to above problem.
33 131 15 113 158
- 55 - Underground room has you stumped??
52
- 56 - More help for above problem.
24 137
- 57 - Solution to above problem.
123 52 167 150 32
- 58 - Chief Examiner is a problem??
130 35 80
- 59 - More help for above problem.
24 156 101 137
- 60 - Solution to above problem.
24 96 120 66 165 120 9 14 171 114 171 117
- 61 - Ultron a problem??
24 27
- 62 - More help for above problem.
126
- 63 - Solution to above problem.
126 76 167 3
- 64 - Ants still a problem??
115 103 110
- 65 - More help for above problem.
25 124
- 66 - Solution to above problem.
20 87 167 53 134
- 67 - Ants still a problem?
60 57
- 68 - More help for above problem.
131 167 12
- 69 - Solution to above problem.
66 116 167 71 44
- 70 - Can not help Ant-man??
149 100
- 71 - More help for above problem.
43 169
- 72 - Solution to above problem.
53 134 120 20 87 120 71 44 157 116 120 66 34 120 9 149 100 120 9 46 120 9 39
- 73 - Still missing 3 or 4 gems??
99 155 140
- 74 - More help for above problem.
23 85
- 75 - Solution to above problem.
8 52 75 175 64 167 55 151 140 101 175 38
- 76 - Bio gem still being destroyed?
52 41 1 103 84 24 160 84

- 77 - More help for above problem.
148 41 125 12 157 81 160 72
- 78 - Solution to above problem.
52 21 160
-
- 79 - Bio gem still getting ruined??
24 165

- 80 - More help for above problem.
42 130 103 16 154 172
- 81 - Solution to above problem.
42 95 66 141 165 15 103 135 36
-
- 105 17 179

*** DICTIONARY ***

- | | | | |
|-------------|-------------|---------------|----------------|
| 1 SAVE | 46 NORTH | 91 PLACE | 136 SOLVE |
| 2 EMPTY | 47 ALTER | 92 LOOK | 137 ROOM |
| 3 ULTRON | 48 OUT | 93 COME | 138 HOLE |
| 4 REMEMBER | 49 NON | 94 PAIN | 139 WAIT |
| 5 BITE | 50 SCORE | 95 NOT | 140 HOLES |
| 6 TYPE | 51 BECOME | 96 DESK | 141 BIO |
| 7 RIGHT | 52 HULK | 97 THIS | 142 HERE |
| 8 AS | 53 CLOSE | 98 POSITION | 143 NAME |
| 9 GO | 54 ARE | 99 ALOT | 144 GIVE |
| 10 STRONGER | 55 DIG | 100 AREA | 145 SAME |
| 11 WILL | 56 LIKE | 101 IN | 146 QUERY |
| 12 BEES | 57 THEM | 102 THING | 147 THINK |
| 13 EGO | 58 GEMS | 103 IT | 148 WHAT |
| 14 DOOR | 59 WAVE | 104 EACH | 149 FUZZY |
| 15 UNTIL | 60 SEAL | 105 VERY | 150 SCRATCH |
| 16 ANY | 61 ON | 106 TOO | 151 DEEP |
| 17 LAST | 62 TRYING | 107 GETTING | 152 KEEP |
| 18 GETS | 63 OUTSIDE | 108 TELLING | 153 SAID |
| 19 WATCH | 64 DOMES | 109 MADDER | 154 WHERE |
| 20 HOLD | 65 AGAIN | 110 UP | 155 OF |
| 21 EAT | 66 GET | 111 NOW | 156 EVERYTHING |
| 22 STRENGTH | 67 LIP | 112 BUTTON | 157 WITH |
| 23 UNDER | 68 WHENEVER | 113 HE | 158 DOES |
| 24 EXAMINE | 69 MIRROR | 114 RETURN | 159 THINGS |
| 25 USE | 70 FAN | 115 COVER | 160 EGG |
| 26 MAD | 71 PLUG | 116 WAX | 161 MATERIAL |
| 27 CAGE | 72 ? | 117 COMPUTER | 162 SELF |
| 28 FRIENDLY | 73 WEST | 118 THAT | 163 GOOD |
| 29 OTHER | 74 DROP | 119 ... | 164 POINT |
| 30 FROM | 75 LIFT | 120 THEN | 165 GEM |
| 31 PROTECT | 76 ANT-MAN | 121 PUSH | 166 ENTER |
| 32 WALL | 77 ASTRAL | 122 SOMETHING | 167 AND |
| 33 ASK | 78 OUTLET | 123 BE | 168 TOP |
| 34 ANTS | 79 EARLY | 124 HAND | 169 FRIENDS |
| 35 HIM | 80 ALONE | 125 YOU | 170 EAST |
| 36 THE | 81 AN | 126 TALK | 171 TO |
| 37 HELP | 82 AT | 127 AROUND | 172 ELSE |
| 38 FIELDS | 83 YOUR | 128 A | 173 MESH |
| 39 CRACK | 84 . | 129 DOWN | 174 SOME |
| 40 SEE | 85 DOME | 130 LEAVE | 175 ALL |
| 41 CAN | 86 POINTS | 131 STRANGE | 176 THEY |
| 42 DO | 87 NOSE | 132 WHILE | 177 INSIDE |
| 43 LITTLE | 88 PLAY | 133 PULL | 178 LATER |
| 44 EARS | 89 HOW | 134 EYES | 179 TREASURE |
| 45 FOR | 90 EVEN | 135 IS | |

*** * * ADVENTURE SPIDER-MAN HINTS AND SOLUTIONS * * ***

(C) Copyright 1984 by Scott Adams, Inc.

Read the questions until you get where you are stuck.

The numbers underneath refer to the dictionary listed at the end.

Match each number with its associated word and you'll find an Adventure clue or solution!

- | | |
|--|--|
| 1 - PROBLEM WITH MADAM WEB?
39 41 130 106 | 16 - BIO GEM A PROBLEM?
151 191 76 63 162 |
| 2 - More help for above problem.
44 73 198 196 | 17 - More help for above problem.
222 194 34 97 162 125 |
| 3 - Solution to above problem.
39 41 153 112 4 105 90 161
95 138 95 103 92 | 18 - Solution to above problem.
59 163 180 |
| 4 - SANDMAN A PROBLEM?
103 198 196 | 19 - ELEVATOR A PROBLEM?
162 41 25 |
| 5 - More help for above problem.
212 119 189 112 51 93 | 20 - More help for above problem.
162 4 191 176 136 33 95
37 211 |
| 6 - Solution to above problem.
211 41 191 24 73 102 156 | 21 - Solution to above problem.
113 31 |
| 7 - SANDMAN STILL A PROBLEM?
151 191 126 121 | 22 - ELEVATOR STILL A PROBLEM?
36 118 102 71 134 |
| 8 - More help for above problem?
5 16 | 23 - More help for above problem.
95 37 211 |
| 9 - Solution to above problem.
12 80 68 12 118 102 89 112
36 179 102 144 | 24 - Solution to above problem.
12 118 102 134 |
| 10 - LIZARD A PROBLEM?
151 191 199 121 165 | 25 - MYSTERIO A PROBLEM?
13 41 102 208 225 109
155 123 |
| 11 - More help for above problem.
198 196 | 26 - More help for above problem.
209 37 55 102 7 101 133
47 78 |
| 12 - Solution to above problem.
162 41 130 111 215 | 27 - Solution to above problem.
50 196 23 105 121 161 95 |
| 13 - HYDROMAN A PROBLEM?
179 102 62 | 28 - MYSTERIO STILL A PROBLEM?
67 156 37 95 53 93 36 136
112 81 112 227 88 162 |
| 14 - More help for above problem.
76 85 131 62 | 29 - More help for above problem.
57 209 |
| 15 - Solution to above problem.
59 183 180 | 30 - Solution to above problem.
36 27 |

- 31 - MYSTERIO STILL A PROBLEM?
12 73 121
- 32 - More help for above problem.
26 115 1 114
- 33 - Solution to above problem.
22
-
- 34 - FALLING BUT NOT LANDING?
78 164
- 35 - More help for above problem.
185 10
- 36 - Solution to above problem.
213 192 222 98
-
- 37 - STILL HAVE NOT FOUND A
LARGE FAN?
95 37 191 190 95 227
- 38 - More help for above problem.
95 37 172 179 102 148 83
192 70
- 39 - Solution to above problem.
22 136 178 53 221 225 148
-
- 40 - CAN NOT GO ALL THE WAY
UP THE ELEVATOR?
217 150 135 30 95
- 41 - More help for above problem.
36 136 112 185 95 37 211
- 42 - Solution to above problem.
56 136 112 68 12 136
-
- 43 - CAN NOT SPIN A WEB?
26 196 170
- 44 - More help for above problem.
156 77 28
- 45 - Solution to above problem.
140 129 112 48 37 53 3 156
-
- 46 - STILL CAN NOT SPIN A WEB?
215 41 179 102 28
- 47 - More help for above problem.
162 41 53 130 188 225 127
128 41 65
- 48 - Solution to above problem.
36 220
-

- 49 - STILL MISSING FORMULA?
76 220
- 50 - More help for above problem.
36 220
- 51 - Solution to above problem.
143 186
-
- 52 - FAN A PROBLEM?
43 162
- 53 - More help for above problem.
95 37 211
- 54 - Solution to above problem.
204 162 130 130 160
-
- 55 - MAZE A PROBLEM?
198 196
- 56 - More help for above problem.
135 37 166 46
- 57 - Solution to above problem.
12 141 136 69 81 179 162
-
- 58 - ELECTRO A PROBLEM?
157 222 52
- 59 - More help for above problem.
147 210 117 37 139 225 45
- 60 - Solution to above problem.
149 147 210 117 174 84 226
-
- 61 - PRESSES A PROBLEM?
14
- 62 - More help for above problem.
146 218
- 63 - Solution to above problem.
12 73 102 49 129
-
- 64 - RINGMASTER A PROBLEM?
19 76 222 132
- 65 - More help for above problem.
44 73 14
- 66 - Solution to above problem.
58 87 168 102 89 68 56 102
18 112 169 162
-

- 67 - LIZARD A PROBLEM?
198 196 23 105 121
- 68 - More help for above problem.
95 23 26 102 111 175
- 69 - Solution to above problem.
179 140 129 26 120 223 131
120 108 112 182 68 40 162
53 74 68 57 121
-
- 70 - HYDROMAN A PROBLEM?
13 41 139 225 122 185 135
198 196 181
- 71 - More help for above problem.
28
- 72 - Solution to above problem.
200 137 60 162 41 77 219
8 0
-
- 73 - BIO GEM A PROBLEM?
36 202 131 42
- 74 - More help for above problem.
138 95 23 15 213 205 225
222 38 99
- 75 - Solution to above problem.
9 196 83 195 85 131 42
-
- 76 - SCORE STILL ZERO?
198 196
- 77 - More help for above problem.
105 104 17 198 196
- 78 - Solution to above problem.
96 152 17 198 196 112 68
21 104
-
- 79 - STILL MISSING SOME GEMS?
71 134 107 57 147 210
112 226
- 80 - More help for above problem.
167 201 179 102 71 134
- 81 - Solution to above problem.
57 159 179 71 134
-

- 82 - STILL MISSING SOME GEMS?
173 37 116 152 179 102
71 134
- 83 - More help for above problem.
146 102 218
- 84 - Solution to above problem.
217 102 11
-
- 85 - PRINTING PRESS A PROBLEM?
21 203 179 49 129
- 86 - More help for above problem.
20 201 179 102 184 158 89
177 73 102 218 89
- 87 - Solution to above problem.
20 29 95 23 32 53 158 142
147 210 145 226 145 61
145 124 145 11 145 110
145 197 145 86 64
-
- 88 - FAN STILL A PROBLEM?
213 130 38 214
- 89 - More help for above problem.
9 196
- 90 - Solution to above problem.
9 196 83 207 68 57 207 206
72 91 73 35 9 196 79
-
- 91 - CANNOT FIGURE OUT HOW TO
GET GEM FROM NEWSPAPER?
113 162
- 92 - More help for above problem.
224 75 171 154 127 112
94 193
- 93 - Solution to above problem.
21 2 83 49 6 53 224 75 100
216 154 127
-
- 94 - STILL MISSING GEMS?
36 144 164
- 95 - More help for above problem.
178 179 27 213 66 98
- 96 - Solution to above problem.
82 202 64 178 187 179 27
-

*** DICTIONARY ***

1 INTUITIVE	58 CLOSE	115 AN	172 STILL
2 RESET	59 WAIT	116 4	173 THERE
3 SAME	60 TILL	117 ARMS	174 BEFORE
4 WILL	61 HYDROMAN	118 INTO	175 NEEDED
5 TREAD	62 TANK	119 SAYS	176 SHOW
6 KEYBOARD	63 NEAR	120 CALCIUM	177 NEXT
7 WAY	64 ETC	121 HIM	178 WHILE
8 DEGREES	65 HIDDEN	122 WATER	179 IN
9 SHOOT	66 OTHER	123 ILLUSIONS	180 LATER
10 SANDMAN	67 WHICH	124 COUCH	181 SAID
11 DESK	68 THEN	125 OFF	182 ACID
12 GO	69 OR	126 WAKE	183 UNTIL
13 HE	70 TIMES	127 PAPER	184 WEIGHT
14 RINGMASTER	71 ELEVATOR	128 THAT	185 REMEMBER
15 SEE	72 SPEED	129 LAB	186 FRAME
16 LIGHTLY	73 TO	130 A	187 FLOATING
17 BY	74 LIZARD	131 FROM	188 PIECE
18 KNOB	75 VERSION	132 ATTENTION	189 OUCH
19 LIGHTS	76 GET	133 SEEM	190 WHERE
20 PUT	77 BELOW	134 SHAFT	191 NOT
21 TYPE	78 MYSTERIO	135 WHAT	192 ALL
22 JUMP	79 BUTTON	136 UP	193 PUZZLE
23 CAN	80 CEILING	137 THERMOSTAT	194 IMMEDIATE
24 RESTRICTED	81 DOWN	138 IF	195 BIO
25 BROKEN	82 FEEL	139 MADE	196 WEB
26 MAKE	83 AT	140 CHEM	197 MESH
27 SKY	84 HITTING	141 ONLY	198 MADAM
28 PENTHOUSE	85 GEM	142 :	199 BOTHER
29 EVERYTHING	86 AQUARIUM	143 REMOVE	200 LOWER
30 STOPS	87 EYES	144 CRIB	201 SOMETHING
31 DOORS	88 ABOUT	145 ,	202 WEST
32 FIND	89 ROOM	146 START	203 RUN
33 BUT	90 ITEMS	147 DR	204 SNARL
34 PRESENCE	91 DROPS	148 BUILDING	205 ONE
35 50	92 HER	149 GRAB	206 WHEN
36 LOOK	93 ?	150 OUT	207 FAN
37 ARE	94 SOLVE	151 DO	208 MASTER
38 SPIDER	95 YOU	152 GEMS	209 THINGS
39 SHE	96 LEAVE	153 PSYCHIC	210 OCK
40 THROW	97 SETS	154 NEWS	211 SPIDER-MAN
41 IS	98 SENSES	155 STYLE	212 WHO
42 HALL	99 ASSETS	156 FLOOR	213 USE
43 STOP	100 AFTER	157 GROUND	214 ASSET
44 TALK	101 THEY	158 SCALE	215 FORMULA
45 METAL	102 THE	159 WALLS	216 GETTING
46 DIRECTIONS	103 ASK	160 BIT	217 CHECK
47 AROUND	104 SCORE	161 FOR	218 PRESS
48 CHEMICALS	105 SCAN	162 IT	219 32
49 COMPUTER	106 FRIEND	163 UNTIL	220 PAINTING
50 MADAME	107 ALSO	164 AGAIN	221 SIDE
51 WHY	108 CARBONATE	165 NOW	222 YOUR
52 SELF	109 HOLLYWOOD	166 COMPASS	223 CHLORIDE
53 ON	110 CLOCK	167 DROP	224 SAGAPLUS
54 BREAK	111 CHEMICAL	168 ENTER	225 OF
55 NEVER	112 AND	169 TURN	226 ELECTRO
56 PUSH	113 OPEN	170 FLUID	227 THINK
57 EXAMINE	114 LEAP	171 READ	

*** QUESTPROBE 3 FANTASTIC FOUR HINTS AND SOLUTIONS ***

© COPYRIGHT 1985 BY SCOTT ADAMS, INC.

Read the questions until you get where you are stuck.

The numbers underneath refer to the dictionary listed at the end.

Match each number with its associated word and you'll find an Adventure clue or solution!

- 1 - CAN'T GET PAST THE CHIEF EXAMINER?
11 113 123
- 2 - More help for above problem.
21 162 79 135
- 3 - Solution to above problem.
115 95 135
-
- 4 - CAN'T FIND THE OTHER CHARACTER?
56 103
- 5 - More help for above problem.
119 85 5 150 80
- 6 - Solution to above problem.
158 22 20 83 133
-
- 7 - CAN'T GET TO THING AS TORCH?
21 162 141 6
- 8 - More help for above problem.
21 162 29 6
- 9 - Solution to above problem.
70 95 125
-
- 10 - EVERYTHING GETTING BOGGED DOWN IN TAR?
157 91 32 102 162 48 60 92
- 11 - More help for above problem.
7 129 32 106 59 26
- 12 - Solution to above problem.
70 77 125
-
- 13 - STILL CAN'T GET THING OUT TAR?
91 94 162 11 54 95 21 153
- 14 - More help for above problem.
85 45 167 125 74
- 15 - Solution to above problem.
170 160 157 125 157 32 27
-
- 16 - THING STILL IN THE TAR?
3 31 55 85 45
- 17 - More help for above problem.
111 32 63 16
- 18 - Solution to above problem.
3 18 142 31 65 103
-
- 19 - THING STILL IN THE TAR?
65 145 32
- 20 - More help for above problem.
111 32 63 16
- 21 - Solution to above problem.
3 116 32 111 162 16 44 65 137 0
-
- 22 - THING STILL IN THE TAR?
21 85 125 68 10
- 23 - More help for above problem.
125 154 50
- 24 - Solution to above problem.
14 163 61 152 83 92 25 9 154 127 32 137
-
- 25 - AS TORCH YOU CAN'T FAR WHILE FLYING?
70 165 31 42 83 113 17 95 39 60 146
- 26 - More help for above problem.
92 25 94 11 33
- 27 - Solution to above problem.
12 92 2 110 130 31 70 165
-
- 28 - AS THING YOU ARE LOST IN THE DARK?
126
- 29 - More help for above problem.
119 95 155 62 28 24 60 91
- 30 - Solution to above problem.
157 91 155 48 51 31 62 60 76 71 153 95 125
156 58 74 44 126 103 118
-
- 31 - CAN'T GET THING OUT OF CAVES?
56 117 60 64 47 60 97 157 91 0
- 32 - More help for above problem.
98 60 168
- 33 - Solution to above problem.
161 110 130 87 60 168
-
- 34 - STILL CAN'T GET THING OUT OF CAVES?
157 125 46 35 2 82 47 72 157 91 46 64 2 168
- 35 - More help for above problem.
113 4 19 154 140 33
- 36 - Solution to above problem.
96 90 121 19 117 60 168 31 3
-
- 37 - STILL CAN'T GET THING OUT OF CAVES?
3 38 19
- 38 - More help for above problem.
161 19 136 15 11 99
- 39 - Solution to above problem.
161 19 165 108 157 69 157 32 43 167 32 111
125
-
- 40 - STILL CAN'T GET THING OUT OF CAVES?
157 91 120 95 135
- 41 - More help for above problem.
30 165 155
- 42 - Solution to above problem.
75 113 132 155

- 43 - STILL CAN'T GET THING OUT OF CAVES?
75 156 1
- 44 - More help for above problem.
157 91 75
- 45 - Solution to above problem.
75 116 147 164 44 70 137 87 101 130
-
- 46 - STILL CAN'T GET THING OUT OF CAVES?
46 113 134 83 112 47 60 172
- 47 - More help for above problem.
91 43 48 112
- 48 - Solution to above problem.
41 47 60 104 138 148 94 162 88 44 52 89 93
44 34
-
- 49 - STILL CAN'T GET THING OUT OF CAVES?
52 59 105
- 50 - More help for above problem.
87 166 83 109 65 103 31 8
- 51 - Solution to above problem.
48 82 87 166 83 109 44 130 61
-
- 52 - STILL CAN'T GET THING OUT OF CAVES?
161 60 114 44 30 165 0
- 53 - More help for above problem.
32 43 70 57 151
- 54 - Solution to above problem.
62 125 31 70 165 108 87 110 130
-
- 55 - CAN'T GET INTO THE CASTLE?
32 102 23 24 66
- 56 - More help for above problem.
125 43 62 153
- 57 - Solution to above problem.
157 125 36 34 48 67 31 62 107
-
- 58 - STILL CAN'T GET INTO CASTLE?
161 101 130 87 73
- 59 - More help for above problem.
119 60 107
- 60 - Solution to above problem.
48 60 122 169 60 66
-
- 61 - STILL CAN'T GET IN THE CASTLE?
128 107
- 62 - More help for above problem.
47 122 154 113 49 32 43 120
- 63 - Solution to above problem.
47 122 48 113 131 162 86 111 124 165
-
- 64 - STILL CAN'T GET IN CASTLE?
128 107 2 100 31 125
- 65 - More help for above problem.
37 154 81
- 66 - Solution to above problem.
112 107 87 73 44 161 110 130 87 73
-
- 67 - CAN'T RESCUE ALICIA?
119 60 172
- 68 - More help for above problem.
119 60 148 144
- 69 - Solution to above problem.
143 91 161 113 112 171 137 60 109 0
-
- 70 - STILL CAN'T RESCUE ALICIA?
37 154 81
- 71 - More help for above problem.
40 78
- 72 - Solution to above problem.
143 91 161 112 137 109 44 143 125 120 47
95 62 13

* DICTIONARY *

- | | | | |
|--------------|---------------|--------------|---------------|
| 1 FLIGHT | 51 SHACK | 101 SUPER | 151 NOW |
| 2 WITH | 52 USE | 102 NEED | 152 BOTTOM |
| 3 WAIT | 53 THING | 103 AROUND | 153 IT |
| 4 LITTLE | 54 ABLE | 104 DART | 154 IS |
| 5 CHIEF | 55 SEE | 105 HANDS | 155 FIRST |
| 6 THERE | 56 LOOK | 106 WORD | 156 BEFORE |
| 7 WATCH | 57 OUT | 107 CANNON | 157 AS |
| 8 LISTEN | 58 HE | 108 SHAFT | 158 TYPE |
| 9 THAT | 59 YOUR | 109 TUNNEL | 159 WHTN |
| 10 BEST | 60 THE | 110 HIGH | 160 BREATH |
| 11 BE | 61 ON | 111 ARE | 161 THROW |
| 12 BURN | 62 GET | 112 FIRE | 162 NOT |
| 13 ALICIA | 63 STILL | 113 A | 163 MACHINERY |
| 14 SMASH | 64 CAVE | 114 LEVER | 164 MOMENT |
| 15 DON'T | 65 FEEL | 115 TALK | 165 UP |
| 16 SINKING | 66 CIRCUS | 116 UNTIL | 166 END |
| 17 WAY | 67 TEN | 117 UNDER | 167 WHEN |
| 18 10 | 68 DOES | 118 BELOW | 168 BOULDER |
| 19 PEBBLE | 69 HARD | 119 REMEMBER | 169 BY |
| 20 POINT | 70 FLY | 120 GO | 170 HOLD |
| 21 DO | 71 GIVE | 121 DROP | 171 BALL |
| 22 CHANGE | 72 CEILING | 122 VILLAGE | 172 CAVES |
| 23 SOMETHING | 73 BLOB | 123 FRIEND | |
| 24 FROM | 74 SINKS | 124 BOARDED | |
| 25 PIT | 75 FALL | 125 THING | |
| 26 COMMANDS | 76 CANDLE | 126 EXPLORE | |
| 27 SINK | 77 OVER | 127 SUCKING | |
| 28 THINGS | 78 WORK | 128 LOAD | |
| 29 RUN | 79 FIGHT | 129 HOW | |
| 30 REST | 80 SAID | 130 FLAME | |
| 31 AND | 81 IMPORTANT | 131 SHOP | |
| 32 YOU | 82 HOLE | 132 WAYS | |
| 33 USEFUL | 83 OF | 133 VIEW | |
| 34 EYES | 84 TORCH | 134 WALL | |
| 35 ROOM | 85 WHAT | 135 HIM | |
| 36 CLOSE | 86 ALL | 136 BUT | |
| 37 TIMING | 87 AT | 137 DOWN | |
| 38 FOR | 88 EXPLODE | 138 SO | |
| 39 BLOCK | 89 OTHER | 139 HULK | |
| 40 TEAM | 90 OR | 140 VERY | |
| 41 TRAVEL | 91 TORCH | 141 WALK | |
| 42 THINK | 92 TAR | 142 MOVES | |
| 43 CAN | 93 SENSE | 143 HAVE | |
| 44 THEN | 94 WILL | 144 JETS | |
| 45 HAPPENS | 95 TO | 145 ABOUT | |
| 46 FIND | 96 PUSH | 146 PROBLEM | |
| 47 IN | 97 HILLS | 147 LAST | |
| 48 ENTER | 98 REMOVE | 148 GAS | |
| 49 PLACE | 99 WEAK | 149 HULK | |
| 50 STRONG | 100 GUNPOWDER | 150 EXAMINER | |

The Official

SCOTT ADAMS' ADVENTURE

HINT BOOK

HELP AT LAST!

Having a problem with a certain Adventure? Can't figure out how to get out of the bog, or where the pharaoh's heart is? These and many other clues are given in this specially formatted booklet, designed to help you as little as possible while still letting you solve the Adventure yourself. All without giving away any clues until you really want them! How can we do this, you ask? Here is a sample of the format contained within the book itself.

— **Sample Of An Adventure Tip Sheet** —

Read the questions until you get to where you are stuck. The numbers underneath refer to the dictionary listed at the end. Match each number with its associated word and you'll find an Adventure clue.

1 - LOST IN THE MAZE?

11 9 3 1

2 - STUCK IN THE DARK ROOM?

11 2 6 8

3 - STILL STUCK IN THE ROOM?

4 6 5 7 6 10

* DICTIONARY *

- | | |
|------------|-----------|
| 1 MAP | 7 BENEATH |
| 2 LIGHTING | 8 TORCH. |
| 3 A | 9 MAKING |
| 4 EXAMINE | 10 CHAIR. |
| 5 AREA | 11 TRY |
| 6 THE | |